

Belief Propagation

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Reference

Most or all slides are adapted from the following paper:

Jonathan S. Yedidia, Message-passing Algorithms for Inference and Optimization: “Belief Propagation” and “Divide and Concur”

http://people.csail.mit.edu/andyd/CIOG_papers/yedidia_jsp_preprint_princeton.pdf

Please read this paper till Section 7.

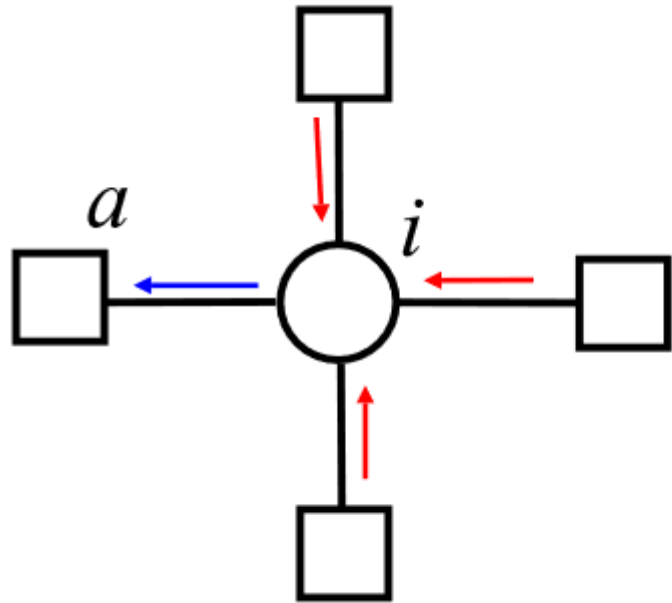
“Messages” in BP or message passing algorithms.

- A message is what a variable tells its neighbors the cost for it to be in different states.
- Size of a message is same as the number of states the associated variable can take.

Min-Sum BP (also max-product BP)

- “Max-product” BP is equivalent to “min-sum” BP.
- The only (completely superficial) difference is that messages and beliefs are represented as probabilities rather than costs.

Variable-to-factor message update rule

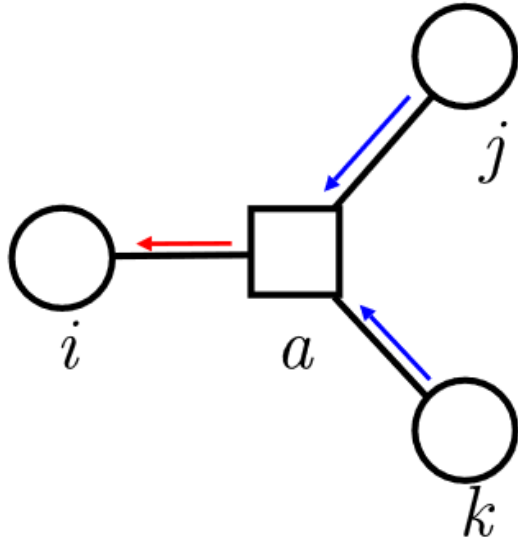


$$m_{i \rightarrow a}(x_i) = \sum_{b \in N(i) \setminus a} m_{b \rightarrow i}(x_i)$$

$$m_{i \rightarrow a}(x_i) = b_i(x_i) - m_{a \rightarrow i}(x_i)$$

The variable-to-factor message update rule in min-sum BP says that the outgoing (blue) message is the sum of all the incoming (red) messages on edges other than the edge of the outgoing message.

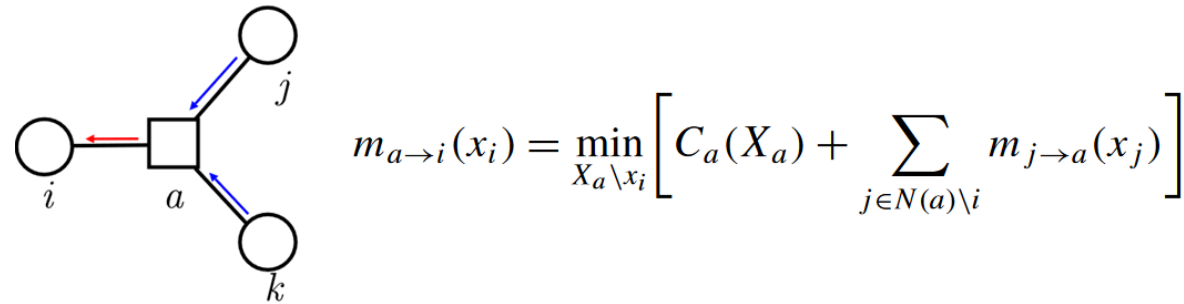
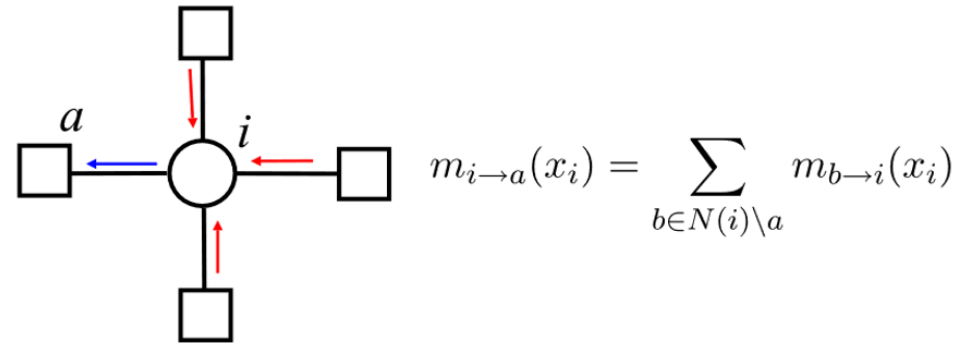
Factor to variable message updating rule



$$m_{a \rightarrow i}(x_i) = \min_{x_j, x_k} [C_a(x_i, x_j, x_k) + m_{j \rightarrow a}(x_j) + m_{k \rightarrow a}(x_k)]$$

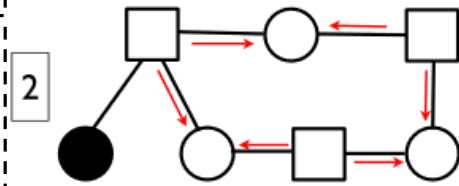
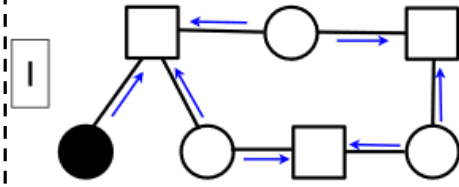
The update rule for a message from factor to a variable depends on the local cost function, and the incoming variable-to-factor messages on other edges.

2 Message updating rules

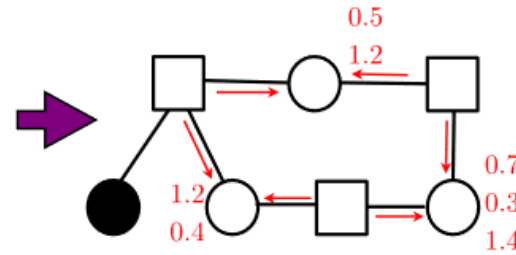


Outline of Message Passing Algorithms

1. Messages from variable nodes to factor nodes (in blue) are initialized to random or non-informative values.

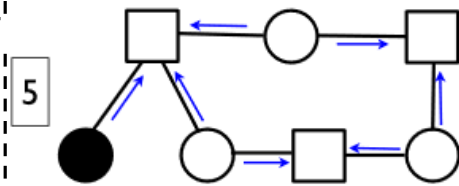


2. The factor nodes compute from the incoming messages new outgoing messages (in red).

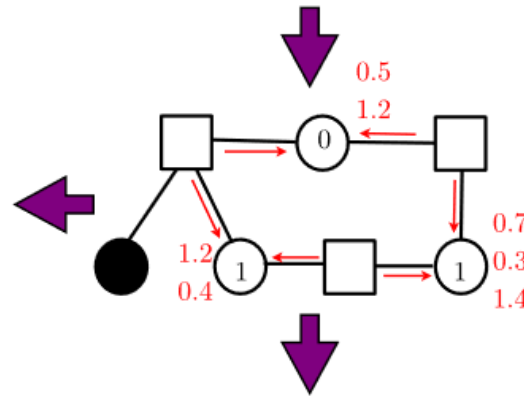


3. The messages are converted into beliefs, which in BP are generally represented as a cost for each possible state (the red numbers)

5. The beliefs and incoming messages are used to compute new outgoing messages from the variable nodes, and then one returns to step 2, and the cycle continues.

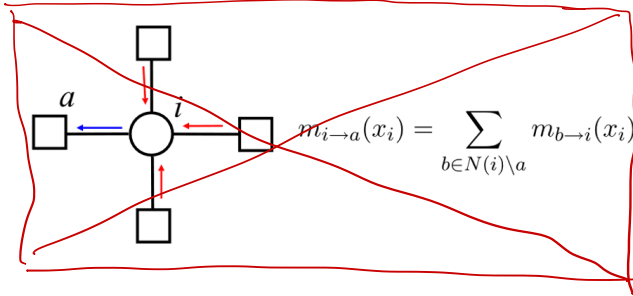


4. The beliefs are thresholded to their lowest cost (represented by the number inside the variable node), and a termination is checked.

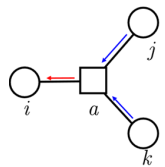


Terminate

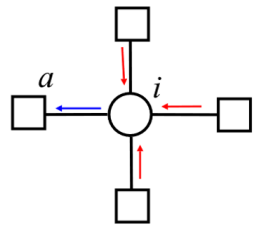
Outline of Message Passing Algorithms



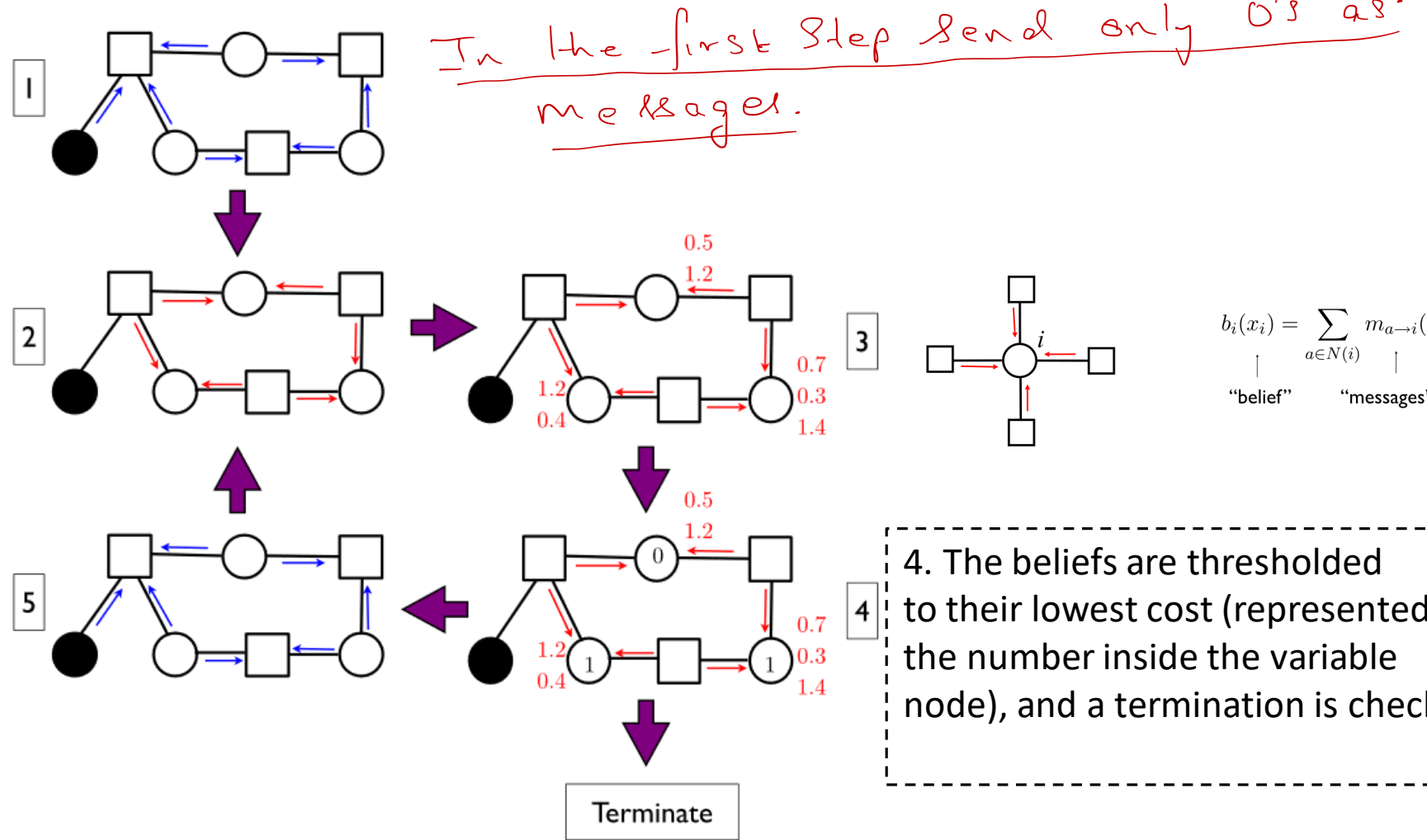
$$m_{i \rightarrow a}(x_i) = \sum_{b \in N(i) \setminus a} m_{b \rightarrow i}(x_i)$$



$$m_{a \rightarrow i}(x_i) = \min_{X_a \setminus x_i} \left[C_a(X_a) + \sum_{j \in N(a) \setminus i} m_{j \rightarrow a}(x_j) \right]$$



$$m_{i \rightarrow a}(x_i) = \sum_{b \in N(i) \setminus a} m_{b \rightarrow i}(x_i)$$



$$b_i(x_i) = \sum_{a \in N(i)} m_{a \rightarrow i}(x_i)$$

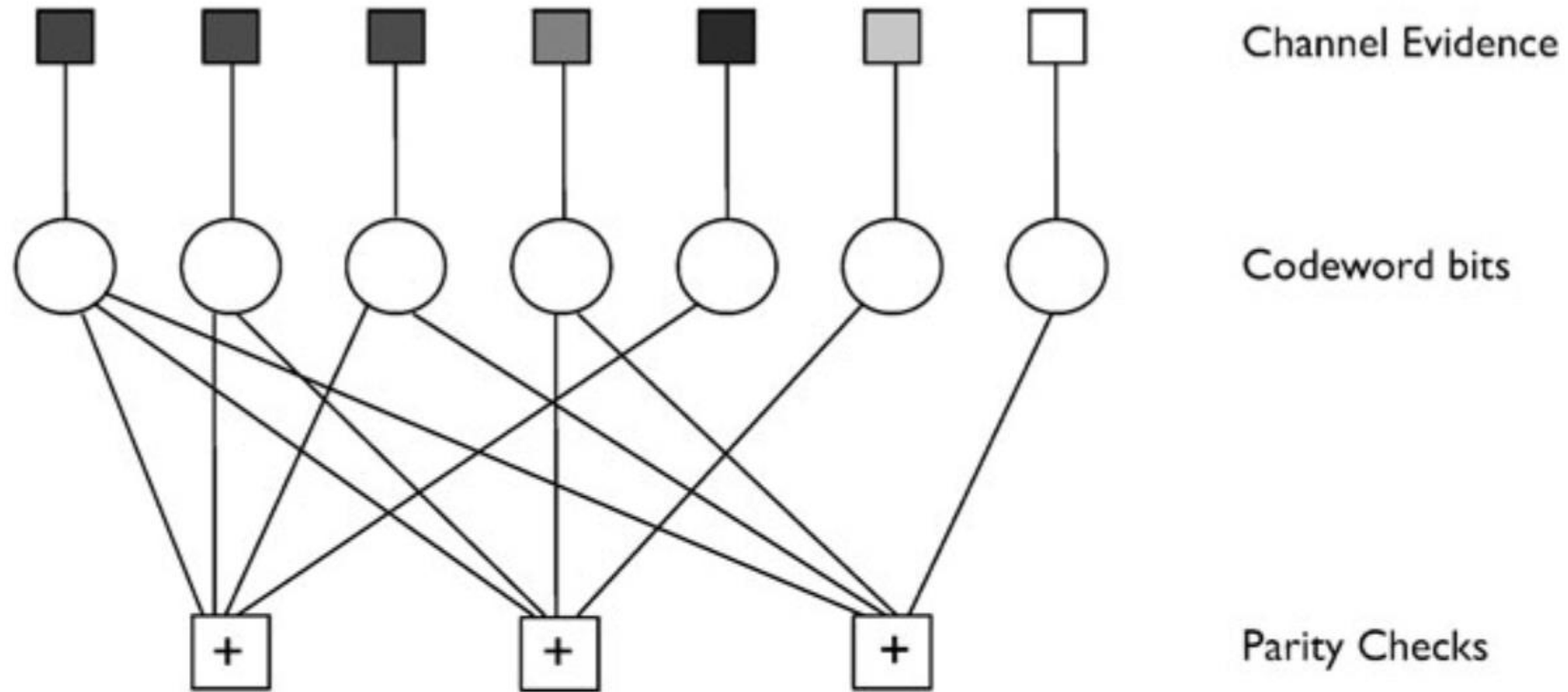
| "belief" | "messages" |

4. The beliefs are thresholded to their lowest cost (represented by the number inside the variable node), and a termination is checked.

What is the termination condition?

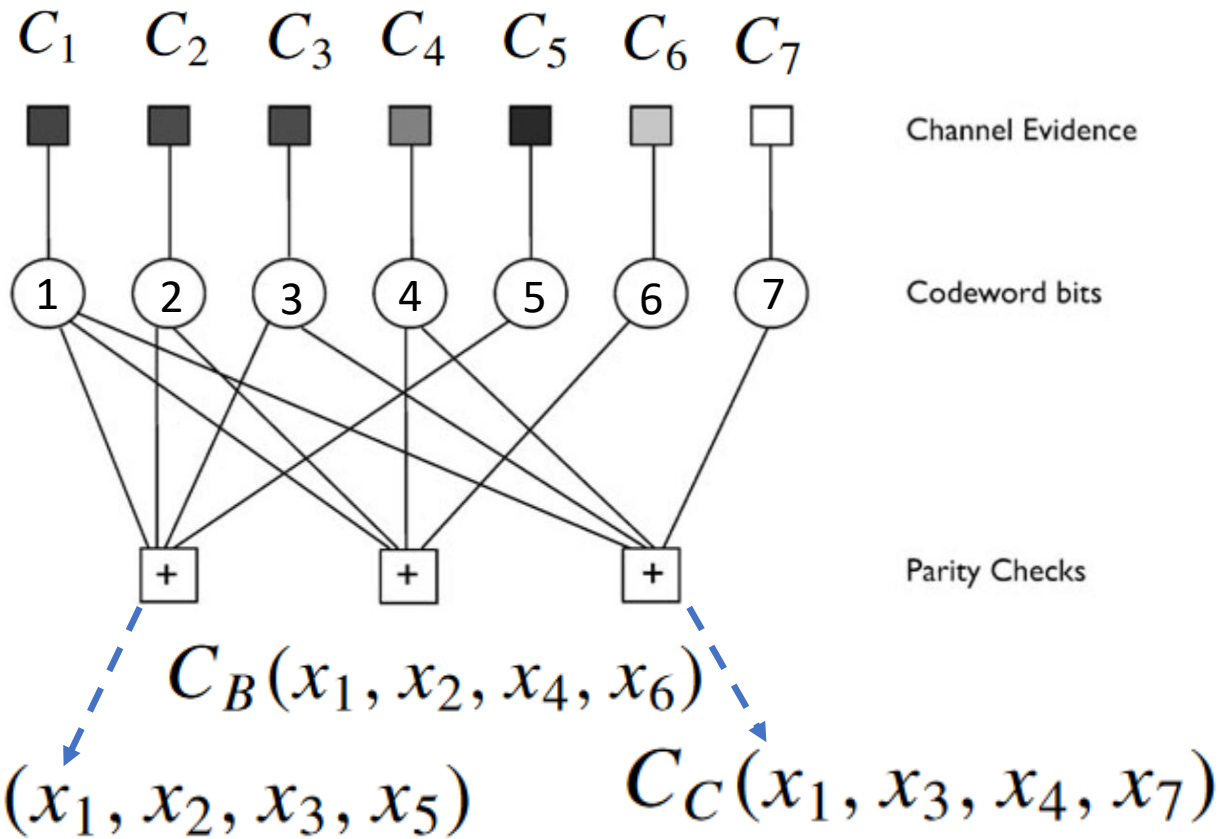
- Check whether the guess or the beliefs have changed from previous iterations
- Check whether maximum number of iterations has been reached.

Hamming Code



A factor graph for the ($N = 7$, $k = 4$) Hamming code, which has seven codeword bits, of which the left-most four are information bits, and the last three are parity bits.

Hamming Code

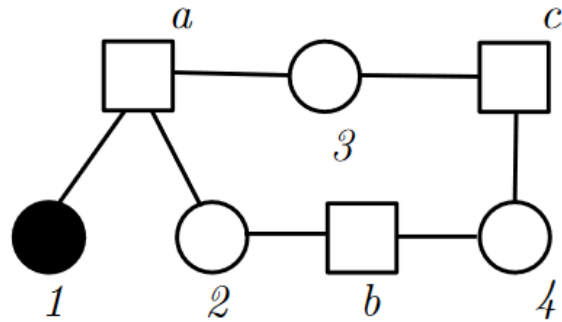


$C_1(x_1 = 0) = 0.0;$	$C_1(x_1 = 1) = 3.0$
$C_2(x_2 = 0) = 0.0;$	$C_2(x_2 = 1) = 2.0$
$C_3(x_3 = 0) = 0.0;$	$C_3(x_2 = 1) = 2.5$
$C_4(x_4 = 0) = 0.0;$	$C_4(x_2 = 1) = 5.4$
$C_5(x_5 = 0) = 0.0;$	$C_5(x_2 = 1) = 4.0$
$C_6(x_6 = 0) = 0.2;$	$C_6(x_2 = 1) = 0.0$
$C_7(x_7 = 0) = 0.7;$	$C_7(x_2 = 1) = 0.0$

- 0 or infinity for parity check costs

Factor Graphs (Using Energy or Cost functions)

x_1	x_2	x_3	C_a
0	0	0	∞
0	0	1	0
0	1	0	0
0	1	1	∞
1	0	0	0
1	0	1	∞
1	1	0	∞
1	1	1	0

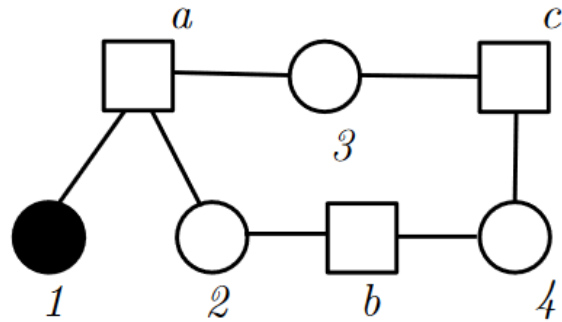


x_3	x_4	C_c
0	0	0.4
0	1	1.9
0	2	0.2
1	0	4.9
1	1	0.3
1	2	2.4

x_2	x_4	C_b
0	0	1.2
0	1	1.7
0	2	3.2
1	0	1.9
1	1	0.6
1	2	1.4

Factor Graphs (Using Energy or Cost functions)

x_1	x_2	x_3	C_a
0	0	0	∞
0	0	1	0
0	1	0	0
0	1	1	∞
1	0	0	0
1	0	1	∞
1	1	0	∞
1	1	1	0

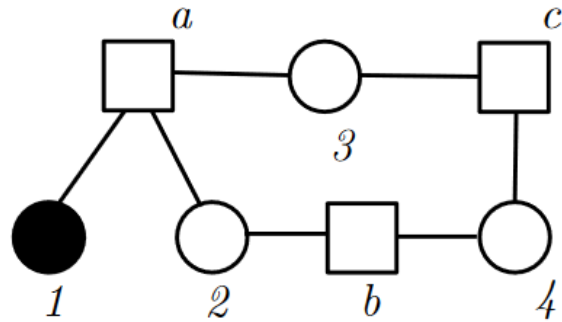


x_2	x_4	C_b
0	0	1.2
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1	0	1.9
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1	2	1.4

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1	0	4.9
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Factor Graphs (Using Energy or Cost functions)

x_1	x_2	x_3	C_a
0	0	0	∞
0	0	1	0
0	1	0	0
0	1	1	∞
1	0	0	0
1	0	1	∞
1	1	0	∞
1	1	1	0

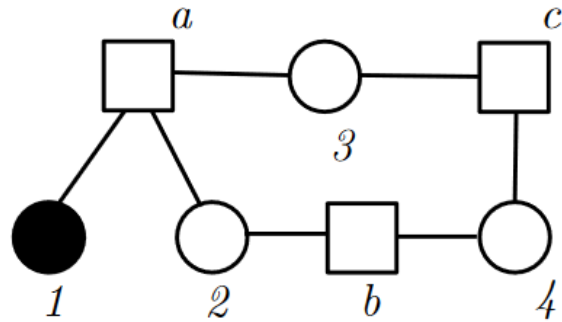


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x_1	x_2	x_3	C_a
0	0	0	∞
0	0	1	0
0	1	0	0
0	1	1	∞
1	0	0	0
1	0	1	∞
1	1	0	∞
1	1	1	0

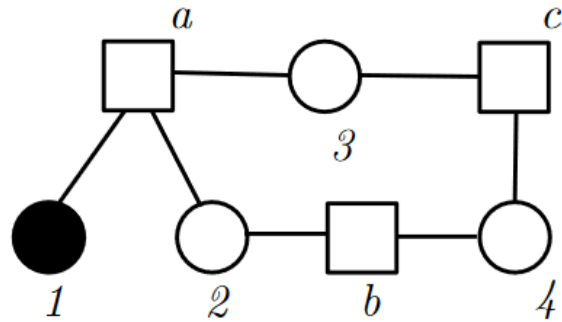


x_2	x_4	C_b
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1	1	0.3
1	2	2.4

Factor Graphs (Using Energy or Cost functions)

x_1	x_2	x_3	C_a
0	0	0	∞
0	0	1	0
0	1	0	0
0	1	1	∞
1	0	0	0
1	0	1	∞
1	1	0	∞
1	1	1	0

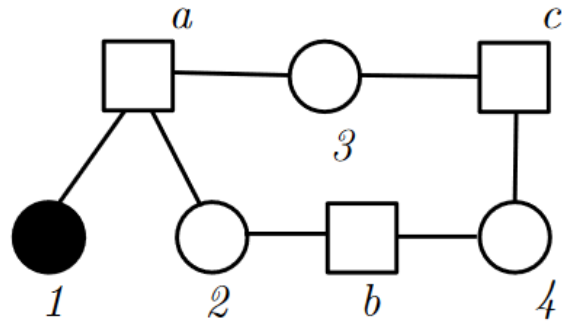


x_2	x_4	C_b
0	0	1.2
0	1	1.7
0	2	3.2
1	0	1.9
1	1	0.6
1	2	1.4

x_3	x_4	C_c
0	0	0.4
0	1	1.9
0	2	0.2
1	0	4.9
1	1	0.3
1	2	2.4

Factor Graphs (Using Energy or Cost functions)

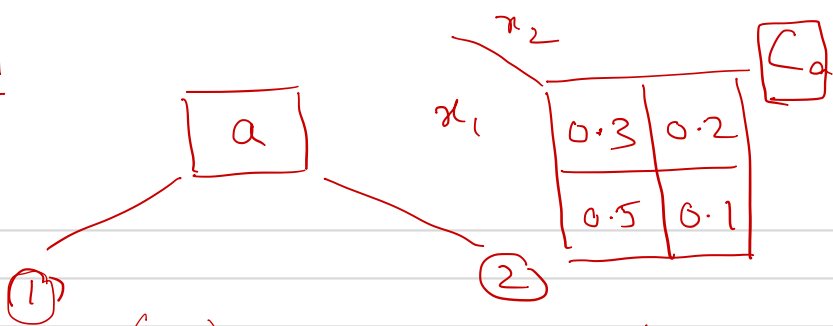
x_1	x_2	x_3	C_a
0	0	0	∞
0	0	1	0
0	1	0	0
0	1	1	∞
1	0	0	0
1	0	1	∞
1	1	0	∞
1	1	1	0



x_2	x_4	C_b
0	0	1.2
0	1	1.7
0	2	3.2
1	0	1.9
1	1	0.6
1	2	1.4

x_3	x_4	C_c
0	0	0.4
0	1	1.9
0	2	0.2
1	0	4.9
1	1	0.3
1	2	2.4

Problem 1



$$\textcircled{1} \quad m_{1 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad m_{2 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\textcircled{2} \quad m_{a \rightarrow 1} = \begin{bmatrix} \min_{x_2} [C_a(0, x_2) + m_{2 \rightarrow a}(x_2)] \\ \min_{x_2} [C_a(1, x_2) + m_{2 \rightarrow a}(x_2)] \end{bmatrix} = \begin{pmatrix} 0.2 \\ 0.1 \end{pmatrix}$$

$$m_{a \rightarrow 2} = \begin{bmatrix} \min_{x_1} [C_a(x_1, 0) + m_{1 \rightarrow a}(x_1)] \\ \min_{x_1} [C_a(x_1, 1) + m_{1 \rightarrow a}(x_1)] \end{bmatrix} = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix}$$

$$\textcircled{3} \quad b_1 = \begin{pmatrix} 0.2 \\ 0.1 \end{pmatrix} \quad b_2 = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix}$$

$$\textcircled{4} \quad x_1 \leftarrow 1 \quad x_2 \leftarrow 1$$

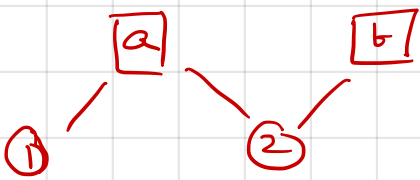
$$\textcircled{5} \quad m_{1 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad m_{2 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$\textcircled{6}$ Same as Step 2.

$$\textcircled{7} \quad b_1 = \begin{pmatrix} 0.2 \\ 0.1 \end{pmatrix} \quad b_2 = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix}$$

$$\textcircled{8} \quad x_1 \leftarrow 1, \quad x_2 \leftarrow 1$$

The state assignments have not changed from Step $\textcircled{4}$. So terminate.



$C_a \quad x_2$

x_1	0.3	0.2
	0.5	0.1

C_b

x_2	0.1
	0.6

Goal: State assignment

$$x_1, x_2 \in \{0, 1\}$$

$$x_1, x_2 = \operatorname{argmin}_{x_1, x_2} [C_a(x_1, x_2) + C_b(x_2)]$$

BP:

$$\textcircled{1} m_{1 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad m_{2 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad m_{2 \rightarrow b} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\textcircled{2} m_{a \rightarrow 1} = \begin{bmatrix} \min_{x_2} [C_a(0, x_2) + m_{2 \rightarrow a}(x_2)] \\ \min_{x_2} [C_a(1, x_2) + m_{2 \rightarrow a}(x_2)] \end{bmatrix} = \begin{pmatrix} 0.2 \\ 0.1 \end{pmatrix}$$

$$m_{a \rightarrow 2} = \begin{bmatrix} \min_{x_1} [C_a(x_1, 0) + m_{1 \rightarrow a}(x_1)] \\ \min_{x_1} [C_a(x_1, 1) + m_{1 \rightarrow a}(x_1)] \end{bmatrix} = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix}$$

$$m_{b \rightarrow 2} = \begin{bmatrix} \min C_b(0) \\ \min C_b(1) \end{bmatrix} = \begin{pmatrix} 0.1 \\ 0.6 \end{pmatrix}$$

$$\textcircled{3} b_1 = \begin{pmatrix} 0.2 \\ 0.1 \end{pmatrix} \quad b_2 = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix} + \begin{pmatrix} 0.1 \\ 0.6 \end{pmatrix} = \begin{pmatrix} 0.4 \\ 0.7 \end{pmatrix}$$

$$\textcircled{4} x_1 \leftarrow 1, \quad x_2 \leftarrow 0$$

$$\textcircled{5} m_{1 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \quad m_{2 \rightarrow a} = \begin{pmatrix} 0.1 \\ 0.6 \end{pmatrix}, \quad m_{2 \rightarrow b} = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix}$$

$\textcircled{6}$

$$\textcircled{6} m_{a \rightarrow 1} = \begin{bmatrix} \min_{x_2} (C_a(0, x_2) + M_{2 \rightarrow a}(x_2)) \\ \min_{x_2} (C_a(1, x_2) + M_{2 \rightarrow a}(x_2)) \end{bmatrix} = \begin{pmatrix} 0.3 \\ 0.5 \end{pmatrix}$$

$$m_{a \rightarrow 2} = \begin{bmatrix} \min_{x_1} (C_a(x_1, 0) + M_{1 \rightarrow a}(x_1)) \\ \min_{x_1} (C_a(x_1, 1) + M_{1 \rightarrow a}(x_1)) \end{bmatrix} = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix}$$

$$m_{b \rightarrow 2} = \begin{bmatrix} 0.1 \\ 0.6 \end{bmatrix}$$

$$\textcircled{7} b_1 = \begin{pmatrix} 0.3 \\ 0.5 \end{pmatrix} \quad b_2 = \begin{pmatrix} 0.4 \\ 0.7 \end{pmatrix}$$

$$\textcircled{8} x_1 \leftarrow 0, \quad x_2 \leftarrow 0$$

$$\textcircled{9} m_{1 \rightarrow a} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \quad m_{2 \rightarrow a} = \begin{pmatrix} 0.1 \\ 0.6 \end{pmatrix} \quad m_{2 \rightarrow b} = \begin{pmatrix} 0.3 \\ 0.1 \end{pmatrix}$$

$\xrightarrow{\hspace{10em}}$ Same as $\textcircled{5}$

$\textcircled{10}$ Same as step $\textcircled{6}$

$\textcircled{11}$ Same as step $\textcircled{7}$

$$\textcircled{12} x_1 \leftarrow 0, \quad x_2 \leftarrow 0$$

Terminate