## Announcements

- Midterm Grades are out
- Total points (100\%) 62 points. Total plus extra credit 101
- Min 21.5
- Max 95.4
- Median 68.15
- Mean 66.42


## Mid-semester Feedback

- Like changed:
- No exams
- Too much homework, more time
- Midterm sheet typed - Go for it
- Latex homework no fun - as long as you have it typed and submit pdf
- Change the location of the class....
- Professional video recording...
- More in class practice
- Too fast
- Update to represent latest advances in AI
- Real world applications
- Midterm Grades are out


## Mid-semester Feedback

- Improve learning
- More examples
- Group activities/quizzes
- No exams
- Neural networks should be prereq
- Examples on new slide
- More discussion
- Guest lectures
- Real world examples
- Too fast


## CS 6300: Artificial Intelligence

## Bayes' Nets: Inference



Instructor: Daniel Brown --- University of Utah
[Based on slides created by Dan Klein and Pieter Abbeel http://ai.berkeley.edu.]

## Bayes' Net Representation

- A directed, acyclic graph, one node per random variable
- A conditional probability table (CPT) for each node
- A collection of distributions over $X$, one for each combination of parents' values

$$
P\left(X \mid a_{1} \ldots a_{n}\right)
$$

- Bayes' nets implicitly encode joint distributions

- As a product of local conditional distributions
- To see what probability a BN gives to a full assignment, multiply all the relevant conditionals together:

$$
P\left(x_{1}, x_{2}, \ldots x_{n}\right)=\prod_{i=1}^{n} P\left(x_{i} \mid \text { parents }\left(X_{i}\right)\right)
$$



## Example: Alarm Network



| $E$ | $P(E)$ |
| :---: | :---: |
| $+e$ | 0.002 |
| $-e$ | 0.998 |



| $B$ | $E$ | $A$ | $P(A \mid B, E)$ |
| :---: | :---: | :---: | :---: |
| $+b$ | $+e$ | $+a$ | 0.95 |
| $+b$ | $+e$ | $-a$ | 0.05 |
| $+b$ | $-e$ | $+a$ | 0.94 |
| $+b$ | $-e$ | $-a$ | 0.06 |
| $-b$ | $+e$ | $+a$ | 0.29 |
| $-b$ | $+e$ | $-a$ | 0.71 |
| $-b$ | $-e$ | $+a$ | 0.001 |
| $-b$ | $-e$ | $-a$ | 0.999 |

## Example: Alarm Network

| $B$ | $P(B)$ |
| :---: | :---: |
| $+b$ | 0.001 |
| $-b$ | 0.999 |


$P(+b,-e,+a,-j,+m)=$
$P(+b) P(-e) P(+a \mid+b,-e) P(-j \mid+a) P(+m \mid+a)=$

| $B$ | $E$ | $A$ | $P(A \mid B, E)$ |
| :---: | :---: | :---: | :---: |
| $+b$ | $+e$ | $+a$ | 0.95 |
| $+b$ | $+e$ | $-a$ | 0.05 |
| $+b$ | $-e$ | $+a$ | 0.94 |
| $+b$ | $-e$ | $-a$ | 0.06 |
| $-b$ | $+e$ | $+a$ | 0.29 |
| $-b$ | $+e$ | $-a$ | 0.71 |
| $-b$ | $-e$ | $+a$ | 0.001 |
| $-b$ | $-e$ | $-a$ | 0.999 |

## Example: Alarm Network

| $B$ | $P(B)$ |
| :---: | :---: |
| $+b$ | 0.001 |
| $-b$ | 0.999 |



| $A$ | $J$ | $P(J \mid A)$ |
| :---: | :---: | :---: |
| +a | +j | 0.9 |
| +a | -j | 0.1 |
| -a | +j | 0.05 |
| -a | -j | 0.95 |

$P(+b,-e,+a,-j,+m)=$
$P(+b) P(-e) P(+a \mid+b,-e) P(-j \mid+a) P(+m \mid+a)=$
$0.001 \times 0.998 \times 0.94 \times 0.1 \times 0.7$

| $B$ | $E$ | $A$ | $P(A \mid B, E)$ |
| :---: | :---: | :---: | :---: |
| $+b$ | $+e$ | $+a$ | 0.95 |
| $+b$ | $+e$ | $-a$ | 0.05 |
| $+b$ | $-e$ | $+a$ | 0.94 |
| $+b$ | $-e$ | $-a$ | 0.06 |
| $-b$ | $+e$ | $+a$ | 0.29 |
| $-b$ | $+e$ | $-a$ | 0.71 |
| $-b$ | $-e$ | $+a$ | 0.001 |
| $-b$ | $-e$ | $-a$ | 0.999 |

## Bayes' Nets

## Representation

## Conditional Independences

- Probabilistic Inference
- Enumeration (exact, exponential complexity)
- Variable elimination (exact, worst-case exponential complexity, often better)
- Inference is NP-complete
- Sampling (approximate)


## Inference

- Inference: calculating some useful quantity from a joint probability distribution
- Examples:
- Posterior probability

$$
P\left(Q \mid E_{1}=e_{1}, \ldots E_{k}=e_{k}\right)
$$

- Most likely explanation:

$$
\operatorname{argmax}_{q} P\left(Q=q \mid E_{1}=e_{1} \ldots\right)
$$



## Inference by Enumeration

- General case:
- Evidence variables:
- Query* variable:
- Hidden variables:
- Step 1: Select the entries consistent with the evidence


$$
P\left(Q, e_{1} \ldots e_{k}\right)=\sum_{h_{1} \ldots h_{r}} P(\underbrace{Q, h_{1} \ldots h_{r}, e_{1} \ldots e_{k}}_{X_{1}, X_{2}, \ldots X_{n}})
$$

- We want:

$$
P\left(Q \mid e_{1} \ldots e_{k}\right)
$$

* Works fine with multiple query
variables, too
- Step 3: Normalize


$$
P\left(Q \mid e_{1} \cdots e_{k}\right)=\frac{1}{Z} P\left(Q, e_{1} \cdots e_{k}\right)
$$

## Inference by Enumeration in Bayes' Net

- Given unlimited time, inference in BNs is easy
- Reminder of inference by enumeration by example:

$$
P(B \mid+j,+m) \propto_{B} P(B,+j,+m)
$$

$$
\begin{aligned}
& =\sum_{e, a} P(B, e, a,+j,+m) \\
& =\sum_{e, a} P(B) P(e) P(a \mid B, e) P(+j \mid a) P(+m \mid a)
\end{aligned}
$$

$$
\begin{aligned}
& =P(B) P(+e) P(+a \mid B,+e) P(+j \mid+a) P(+m \mid+a)+P(B) P(+e) P(-a \mid B,+e) P(+j \mid-a) P(+m \mid-a) \\
& +P(B) P(-e) P(+a \mid B,-e) P(+j \mid+a) P(+m \mid+a)+P(B) P(-e) P(-a \mid B,-e) P(+j \mid-a) P(+m \mid-a)
\end{aligned}
$$

## Inference by Enumeration?


$P($ Antilock $\mid$ observed variables $)=?$

## Inference by Enumeration vs. Variable Elimination

- Why is inference by enumeration so slow?
- You join up the whole joint distribution before you sum out the hidden variables
- Idea: interleave joining and marginalizing!
- Called "Variable Elimination"
- Still NP-hard, but usually much faster than inference by enumeration

- First we'll need some new notation: factors

Factor Zoo


## Factor Zoo I

- Joint distribution: $\mathrm{P}(\mathrm{X}, \mathrm{Y})$
- Entries $P(x, y)$ for all $x, y$
- Sums to 1

$$
P(T, W)
$$

| $T$ | $W$ | $P$ |
| :---: | :---: | :---: |
| hot | sun | 0.4 |
| hot | rain | 0.1 |
| cold | sun | 0.2 |
| cold | rain | 0.3 |

- Selected joint: $\mathrm{P}(\mathrm{x}, \mathrm{Y})$
- A slice of the joint distribution
- Entries $P(x, y)$ for fixed $x$, all $y$
- Sums to $\mathrm{P}(\mathrm{x})$
$P($ cold,$W)$

| $T$ | W | P |
| :---: | :---: | :---: |
| cold | sun | 0.2 |
| cold | rain | 0.3 |

- Number of capitals = dimensionality of the table



## Factor Zoo II

- Single conditional: $P(Y \mid x)$
- Entries $P(y \mid x)$ for fixed $x$, all
- Sums to 1

- Family of conditionals: $P(X \mid Y)$
- Multiple conditionals
- Entries $P(x \mid y)$ for all $x, y$
- Sumsto $|\mathrm{Y}|$



## Factor Zoo III

- Specified family: $P(y \mid X)$
- Entries P(y|x) for fixed $y$, but for all x
- Sums to ... who knows!
$P(\operatorname{rain} \mid T)$
\(\left.\begin{array}{|c|c|c|}\hline \mathrm{T} \& \mathrm{W} \& \mathrm{P} <br>
\hline hot \& rain \& 0.2 <br>
\hline cold \& rain \& 0.6 <br>

\hline\end{array}\right\}\)| $P($ rain $\mid$ hot $)$ |
| :--- |
| $P($ rain $\mid$ cold $)$ |



## Factor Zoo Summary

- In general, when we write $P\left(Y_{1} \ldots Y_{N} \mid X_{1} \ldots X_{M}\right)$
- It is a "factor," a multi-dimensional array
- Its values are $P\left(y_{1} \ldots y_{N} \mid x_{1} \ldots x_{M}\right)$
- Any assigned (=lower-case) $X$ or $Y$ is a dimension missing (selected) from the array



## Example: Traffic Domain

- Random Variables
- R: Raining
- T: Traffic
- L: Late for class!

$$
\begin{aligned}
P(L) & =? \\
& =\sum_{r, t} P(r, t, L) \\
& =\sum_{r, t} P(r) P(t \mid r) P(L \mid t)
\end{aligned}
$$

| $P(R)$ |  |
| :---: | :---: |
| $+r$ | 0.1 |
| $-r$ | 0.9 |


$P(L \mid T)$

| +t | t | 0.3 |
| :---: | :---: | :---: |
| +t | -I | 0.7 |
| -t | +l | 0.1 |
| -t | -l | 0.9 |$\quad$ \& 3

## Inference by Enumeration: Procedural Outline

- Track objects called factors
- Initial factors are local CPTs (one per node)

| $P(R)$ |  | $P(T \mid R)$ |  |  | $P(L \mid T)$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| +r | 0.1 | +r | +t | 0.8 | +t | +1 | 0.3 |
| -r | 0.9 | +r | -t | 0.2 | +t | -1 | 0.7 |
|  |  | -r | +t | 0.1 | -t | +1 | 0.1 |
|  |  | -r | -t | 0.9 | -t | -1 | 0.9 |

- Any known values are selected
- E.g. if we know $L=+\ell$, the initial factors are
$P(R)$

| $+r$ | 0.1 |
| :---: | :---: |
| $-r$ | 0.9 |

$P(T \mid R)$

| $+r$ | $+t$ | 0.8 |
| :---: | :---: | :---: |
| $+r$ | $-t$ | 0.2 |
| $-r$ | $+t$ | 0.1 |
| $-r$ | $-t$ | 0.9 |

$$
\begin{aligned}
& P(+\ell \mid T) \\
& \begin{array}{|c|c|c|}
\hline+\mathrm{t} & +1 & 0.3 \\
\hline-\mathrm{t} & +1 & 0.1 \\
\hline
\end{array}
\end{aligned}
$$



- Procedure: Join all factors, then eliminate all hidden variables


## Operation 1: Join Factors

- First basic operation: joining factors
- Combining factors:
- Just like a database join
- Get all factors over the joining variable
- Build a new factor over the union of the variables
 involved
- Example: Join on R

- Computation for each entry: pointwise products $\quad \forall r, t: \quad P(r, t)=P(r) \cdot P(t \mid r)$

Example: Multiple Joins

$\Rightarrow$


## Example: Multiple Joins

$$
P(R)
$$

| +r | 0.1 |
| :---: | :---: | :---: |
| -r | 0.9 |

$$
P(L \mid T)
$$

| +t | +l | 0.3 |
| :---: | :---: | :---: |
| +t | -l | 0.7 |
| -t | +l | 0.1 |
| -t | -I | 0.9 |




## Operation 2: Eliminate

- Second basic operation: marginalization
- Take a factor and sum out a variable
- Shrinks a factor to a smaller one
- A projection operation
- Example:
$P(R, T)$

| $+r$ | +t | 0.08 |
| :---: | :---: | :---: |
| +r | -t | 0.02 |
| -r | +t | 0.09 |
| -r | -t | 0.81 |

$$
\begin{gathered}
\text { sum } R
\end{gathered}
$$

## Multiple Elimination



Thus Far: Multiple Join, Multiple Eliminate (= Inference by Enumeration)


## Marginalizing Early (= Variable Elimination)



## Traffic Domain



- Variable Elimination

$$
= \sum _ { t } P ( L | t ) \longdiv { \sum _ { r } \underbrace { P ( r ) P ( t | r ) } _ { \text { Join on } r } }
$$



## Marginalizing Early! (aka VE)

$P(R)$

| $+r$ | 0.1 |
| :---: | :---: |
| $-r$ | 0.9 |



$\xrightarrow{\text { Join } R} \quad$| +r | +t | 0.08 |
| :---: | :---: | :---: |
| +r | -t | 0.02 |
| -r | +t | 0.09 |
| -r | -t | 0.81 |

$P(T)$

Sum out T
$\square$

| +t | 0.17 |
| :---: | :---: |
| -t | 0.83 |


| +t | +I | 0.3 |
| :---: | :---: | :---: |
| +t | -I | 0.7 |
| -t | +l | 0.1 |
| -t | -I | 0.9 |


$P(L)$

| +1 | 0.134 |
| :---: | :---: |
| -1 | 0.866 |

## Evidence

- If evidence, start with factors that select that evidence
- No evidence uses these initial factors:

| $P(R)$ |  |
| :---: | :---: |
| $+r$ | 0.1 |
| $-r$ | 0.9 |


| $P($ |  |  |
| :---: | :---: | :---: |
|  | + | 0.8 |
|  |  |  |
|  | +t | 0.1 |
|  |  |  |

$$
P(L \mid T)
$$

| +t | +l | 0.3 |
| :---: | :---: | :---: |
| +t | -l | 0.7 |
| -t | +l | 0.1 |
| -t | -l | 0.9 |

- Computing $P(L \mid+r)$ the initial factors become:

| $P(+r)$ |  |
| :---: | :---: |
| $+r \mid 0.1$ |  |

$$
\begin{array}{r}
P(T \mid+r) \\
\begin{array}{|c|c|c|c|}
\hline+r & +t & 0.8 \\
\hline+r & -\mathrm{t} & 0.2 \\
\hline
\end{array}
\end{array}
$$

$P(L \mid T)$

| +t | +l | 0.3 |
| :---: | :---: | :---: |
| +t | -l | 0.7 |
| -t | +l | 0.1 |
| -t | -l | 0.9 |

- We eliminate all vars other than query + evidence



## Evidence II

- Result will be a selected joint of query and evidence
- E.g. for $P(L \mid+r)$, we would end up with:
$P(+r, L)$

| $+r$ | $+I$ | 0.026 |
| :---: | :---: | :---: |
| $+r$ | $-I$ | 0.074 |$\quad \square$$\quad$| $+\mid$ | 0.26 |
| :---: | :---: |
| $-I$ | 0.74 |

- To get our answer, just normalize this!
- That's it!



## General Variable Elimination

- Query: $P\left(Q \mid E_{1}=e_{1}, \ldots E_{k}=e_{k}\right)$
- Start with initial factors:
- Local CPTs (but instantiated by evidence)



## Example

$$
P(B \mid j, m) \propto P(B, j, m)
$$

$$
P(B) \quad P(E) \quad P(A \mid B, E) \quad P(j \mid A) \quad P(m \mid A)
$$

Choose A
$P(A \mid B, E)$
$P(j \mid A)$
$P(m \mid A)$

| $2^{3}$ | 2 <br> $f_{1}(j, m, B, E)$ |
| :---: | ---: |
| $\underset{\sim}{x} P(j, m, A \mid B, E)$ |  |
| $P(j, m \mid B, E)$ |  |


| $P(B)$ | $P(E) \quad P(j, m \mid B, E)$ | $f_{1}(j, m, B, E)$ |
| :--- | :--- | :--- |

## Example

$$
P(B) \quad P(E) \quad P(j, m \mid B, E)
$$

Choose E
$P(E)$
$P(j, m \mid B, E)$$\stackrel{\square}{\times} P(j, m, E \mid B) \quad \underset{\sum}{\square} P(j, m \mid B)$
$P(B) \quad P(j, m \mid B)$

Finish with B

$$
\begin{gathered}
P(B) \\
P(j, m \mid B)
\end{gathered} \stackrel{\times}{ } \quad P(j, m, B) \stackrel{\text { Normalize }}{ } P(B \mid j, m)
$$

- How much computation did we do?
- Look at size of the factors


## Same Example in Equations

$$
P(B \mid j, m) \propto P(B, j, m)
$$



$$
\begin{aligned}
P(B \mid j, m) & \propto P(B, j, m) \\
\bar{Q} \bar{E} & =\sum_{e, a} P(B, j, m, e, a) \\
& =\sum_{e, a} P(B) P(e) P(a \mid B, e) P(j \mid a) P(m \mid a) \\
& =\sum_{e} P(B) P(e) \sum_{a} P(\underbrace{(a \mid B, e) P(j \mid a) P(m \mid a)} \\
& =\sum_{e} P(B) P(e) f_{1}(B, e, j, m) \\
& =P(B) \sum_{e} P(e) f_{1}(B, e, j, m) \\
& =P(B) f_{2}(B, j, m)
\end{aligned}
$$

marginal can be obtained from joint by summing out use Bayes' net joint distribution expression
use $x^{*}(y+z)=x y+x z$
joining on $a$, and then summing out gives $f_{1}$
use $x^{*}(y+z)=x y+x z$
joining on $e$, and then summing out gives $f_{2}$

## Example 2: $\mathrm{P}(\mathrm{B} \mid+\mathrm{a})$

Start / Select

| $P(B)$ |  |
| :---: | :---: |
| B | P |
| +b | 0.1 |
| $\neg \mathrm{b}$ | 0.9 |


$P(A \mid B) \rightarrow P(a \mid B)$

| $B$ | $A$ | $P$ |
| :---: | :---: | :---: |
| $+b$ | $+a$ | 0.8 |
| $+b$ | $\neg a$ | 0.2 |
| $\neg b$ | $+a$ | 0.1 |
| $b$ | $a$ | 0.9 |

Normalize

| $P(B \mid a)$ |  |  |
| :--- | :---: | :---: |
| A |  |  |
| B |  |  |
| +a |  |  |
| +b |  |  |
| +b |  |  |

## Another Variable Elimination Example

## Query: $P\left(X_{3} \mid Y_{1}=y_{1}, Y_{2}=y_{2}, Y_{3}=y_{3}\right)$

Start by inserting evidence, which gives the following initial factors:

$$
p(Z) p\left(X_{1} \mid Z\right) p\left(X_{2} \mid Z\right) p\left(X_{3} \mid Z\right) p\left(y_{1} \mid X_{1}\right) p\left(y_{2} \mid X_{2}\right) p\left(y_{3} \mid X_{3}\right)=
$$



## Variable Elimination Ordering

- For the query $\mathrm{P}\left(\mathrm{X}_{\mathrm{n}} \mid \mathrm{y}_{1}, \ldots, \mathrm{y}_{\mathrm{n}}\right)$ work through the following two different orderings as done in previous slide: $Z, X_{1}, \ldots, X_{n-1}$ and $X_{1}, \ldots, X_{n-1}, Z$. What is the size of the maximum factor generated for each of the orderings?

- Answer (assuming binary) : $2^{n+1}$ (start with $Z$ ) versus $2^{2}$ (start with Xs)
- In general: the ordering can greatly affect efficiency.


## VE: Computational and Space Complexity

- The computational and space complexity of variable elimination is determined by the largest factor
- The elimination ordering can greatly affect the size of the largest factor.
- E.g., previous slide's example $2^{n}$ vs. 2
- Does there always exist an ordering that only results in small factors?
- No!


## Worst Case Complexity?

- 3-SAT constraint satisfaction problem: $\quad x_{1} x_{2} \ldots x_{7} \in\{0,1\}$
$\left(x_{1} \vee x_{2} \vee \neg x_{3}\right) \wedge\left(\neg x_{1} \vee x_{3} \vee \neg x_{4}\right) \wedge\left(x_{2} \vee \neg x_{2} \vee x_{4}\right) \wedge\left(\neg x_{3} \vee \neg x_{4} \vee \neg x_{5}\right) \wedge\left(x_{2} \vee x_{5} \vee x_{7}\right) \wedge\left(x_{4} \vee x_{5} \vee x_{6}\right) \wedge\left(\neg x_{5} \vee x_{6} \vee \neg x_{7}\right) \wedge\left(\neg x_{5} \vee \neg x_{6} \vee x_{7}\right)$

$$
\begin{aligned}
& P\left(X_{i}=0\right)=P\left(X_{i}=1\right)=0.5 \\
& Y_{1}=X_{1} \vee X_{2} \vee \neg X_{3} \\
& \cdots \\
& Y_{8}=\neg X_{5} \vee X_{6} \vee X_{7} \\
& Y_{1,2}=Y_{1} \wedge Y_{2} \\
& Y_{7,8}=Y_{7} \wedge Y_{8} \\
& Y_{1,2,3,4}=Y_{1,2} \wedge Y_{3,4} \\
& Y_{5,6,7,8}=Y_{5,6} \wedge Y_{7,8} \\
& Z=Y_{1,2,3,4} \wedge Y_{5,6,7,8}
\end{aligned}
$$



- If we can answer $\mathrm{P}(\mathrm{z})$ equal to zero or not, we answered whether the 3-SAT problem has a solution.
- Hence inference in Bayes' nets is NP-hard. No known efficient probabilistic inference in general.


## Polytrees

- A polytree is a directed graph with no undirected cycles
- For poly-trees you can always find an ordering that is efficient
- Poly-tree is a directed graph with no undirected cycles
- Polynomial time and space
- Linear in network size if you eliminate in the right order



## Polytrees cont.

- Always pick a singly-connected node to eliminate
- Always exists for a polytree
- Example: D, A, C, X1,...Xk,B
- No factor ever larger than original conditional probability tables!
- Eliminating B first would be much worse!



## Bayes' Nets

- Representation
- Conditional Independences
- Probabilistic Inference
- Enumeration (exact, exponential
complexity)
- Variable elimination (exact, worst-case exponential complexity, often better)
- Inference is NP-complete
- Sampling (approximate)

