

# QUICK REFERENCE

## GENERAL COMMANDS

NUMPAD +/- MUSIC VOLUME  
 CTRL + SOUND NUMPAD +/- VOLUME  
 CTRL + LEFT PREV BATTLE  
 CTRL + RIGHT NEXT BATTLE  
 CTRL + UP GOTO OVERHEAD  
 ENTER SEND CHAT MESSAGE  
 ESC EXIT GAME  
 CTRL+<#> ASSIGN SELECTED UNITS TO GROUP  
 <#> SELECT ASSIGNED GROUP

## BATTLE COMMANDS

N NEXT UNIT  
 J NEXT JET  
 SPACE JUMP TO NEWEST BATTLE  
 S  STOP (UNITS WILL ALWAYS ATTACK WHEN IN RANGE)  
 REINFORCEMENTS MENU  
 JETS WILL GUARD THE AIRSPACE AGAINST OTHER JETS UNTIL 'STOP' IS ISSUED  
 JETS WILL BOMB SELECTED UNIT

## ECONOMIC UPGRADES

LEVEL 1	\$124/MIN	
LEVEL 2	\$186/MIN	\$300
LEVEL 3	\$248/MIN	\$600
LEVEL 4	\$372/MIN	\$1000
LEVEL 5	\$496/MIN	\$1800

## UNIT MAINTENANCE

0-14	NO MAINTENANCE TAX
15-24	50% TAX
25+	90% TAX