

# Enumerating Planar Minimally Rigid Graphs

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Motivated by the work of Kawamoto et al. [5], who first suggested the use of graph enumeration techniques as an engineering tool for finding an optimum mechanism design, we give an algorithm for **enumerating all the planar Laman graphs embedded on a given generic set  $p$  of  $n$  points**. Our algorithm is based on the *Reverse search* paradigm of Avis and Fukuda [1]. In particular, we obtain that the set of all planar Laman graphs on a given point set is connected by flips which remove an edge and then restore the Laman property with the addition of a non-crossing edge.

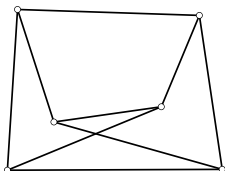


Figure 1: A non-planar Laman graph.

A graph on  $n$  vertices is a *Laman graph* if it has exactly  $2n - 3$  edges and every subset of  $n' < n$  vertices spans at most  $2n' - 3$  edges. A classical result in Rigidity Theory [3], due to Laman, states that the underlying graphs of generic minimally rigid bar-and-joint frameworks in dimension 2 are exactly the Laman graphs. A *planar* minimally rigid framework on a given generic two-dimensional point set  $p$  is a Laman graph embedded on  $p$  in such a way that non-adjacent edges do not cross. Not all Laman graphs are planar: the simplest example is  $K_{3,3}$  (Fig. 1). Not all planar Laman graphs admit non-crossing embeddings on a given point set. An example (Fig. 2) is the graph of the triangular prism, which cannot be embedded with non-crossing edges if, for instance, the point set is in convex position.

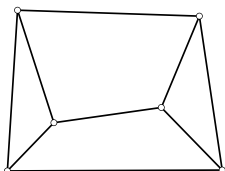


Figure 2: The graph of the triangular prism.

A special subclass of embedded planar Laman graphs are the *pointed pseudo-triangulations* [6]. For them, Bereg [2] has proposed a very efficient enumeration algorithm. Very little is known about the set of *all* the planar Laman graphs on a given point set. While every Laman graph has an embedding as a pointed pseudo-triangulation [4], it is *not true* that *for a given point set*, the *embedded* planar Laman graphs coincide with the pointed pseudo-triangulations.

The Laman graphs on  $n$  vertices form the set of *bases* of the *rigidity matroid* in dimension 2, see [3]. The matroid is defined on the set of edges  $E$ , and a basis is a collection of edges. All the bases have the same size (in the case of Laman graphs, they all have  $2n - 3$  elements). Two bases are related via the *basis exchange* operation, an abstraction of *pivoting* from linear programming. In our context we will call this operation a *flip* between two Laman graphs. Two

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Laman graphs  $G_1$  and  $G_2$  are connected by a flip if their edge sets agree on all but one position. The flip is given by the pair of edges  $(e_1, e_2)$  in their difference,  $e_1 \in G_1 \setminus G_2$ ,  $e_2 \in G_2 \setminus G_1$ . Using flips, we can define a graph whose nodes are *all* the Laman graphs on  $n$  vertices, and whose edges correspond to flips. It is well-known that the graph whose nodes are the bases of a matroid connected via flips, is connected. However, the *planar* Laman graphs form just a subset of the bases: a priori, this set may not even be connected.

**The Search Tree.** The main (conceptual) structure required by Reverse Search is a *search tree* on the set of all the planar Laman graphs of a given point set. We choose the root of the search tree to be a *greedy pseudo-triangulation* corresponding to a fixed direction. Then we define a *parent* for every non-root Laman graph using the slope ordering of the edges of the graph. To show that the resulting directed graph structure is acyclic, we associate an *index* to every planar Laman framework, which captures a certain distance from the corresponding node to the root. The lexicographic ordering on these indices attains a minimum at the root, and the parent of a non-root node is smaller than the node. This gives a forest structure. To prove that it is connected and thus a *Search Tree*, we must show the existence of a parent for every non-root node.

The following two theorems imply that the parent edges induce a tree structure, and hence the correctness of our Reverse-Search-based algorithm.

**Theorem 1.** Every non-root planar Laman graph has a parent.

**Theorem 2.** For every planar Laman graph different from the root, the index of the *parent* is smaller than the index of the node.

**Algorithm.** The search algorithm will traverse the tree (e.g. in prefix order), starting from the root and following the parent edges in reverse. We use a the *lexicographic rule* for generating all the children of a node via flips that first remove an edge and then add one to restore the Laman property. For each candidate pair of removed-added edges, the algorithm has to check that the graph obtained by applying the flip has the current node as *parent*. Otherwise, the child node is not (yet) generated. Note that the algorithm doesn't use any additional storage, besides what is needed for the current graph.

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