

# Triangular Solve (STRSM)

```
for (j = 0; j < n; j++)  
  for (k = 0; k < n; k++)  
    if (B[j*n+k] != 0.0f) {  
      for (i = k+1; i < n; i++)  
        B[j*n+i] -= A[k * n + i] * B[j * n + k];  
    }  
}
```

Equivalent to:

```
cublasStrsm('l' /* left operator */, 'l' /* lower triangular */,  
            'N' /* not transposed */, 'u' /* unit triangular */,  
            N, N, alpha, d_A, N, d_B, N);
```

See: <http://www.netlib.org/blas/strsm.f>

# Assignment

- Details:
  - Integrated with simpleCUBLAS test in SDK
  - Reference sequential version provided
- 1. Rewrite in CUDA
- 2. Compare performance with CUBLAS 2.0 library

# Performance Issues?

- + Abundant data reuse
- - Difficult edge cases
- - Different amounts of work for different  $\langle j,k \rangle$  values
- - Complex mapping or load imbalance