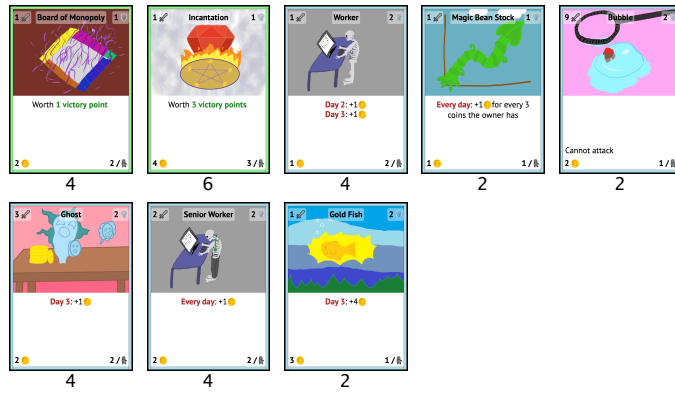


Day 1



1

2

Sorcerer's Stipend

Every day: +1 ●
Day 1: +1 ●

Each player starts with one of these.

● 1/8

Invest 1 Coins

2

Sorcerer's Stipend

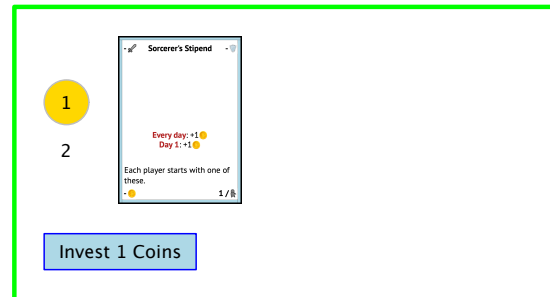
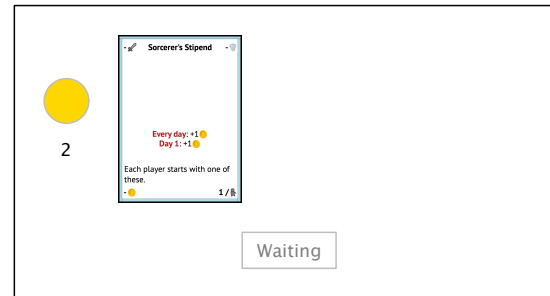
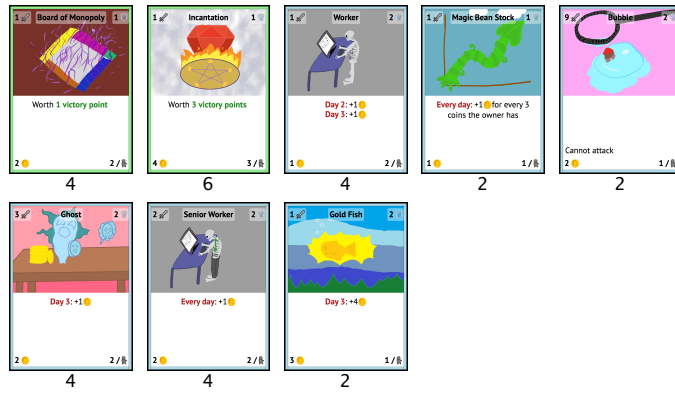
Every day: +1 ●
Day 1: -1 ●

Each player starts with one of these.

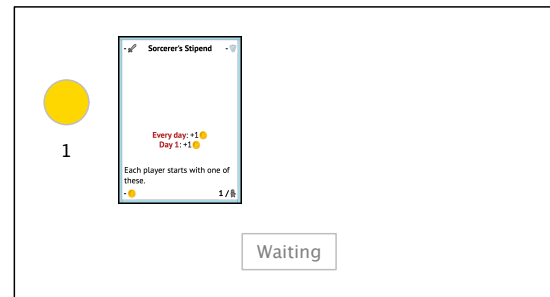
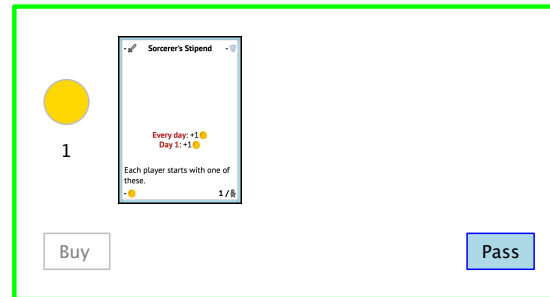
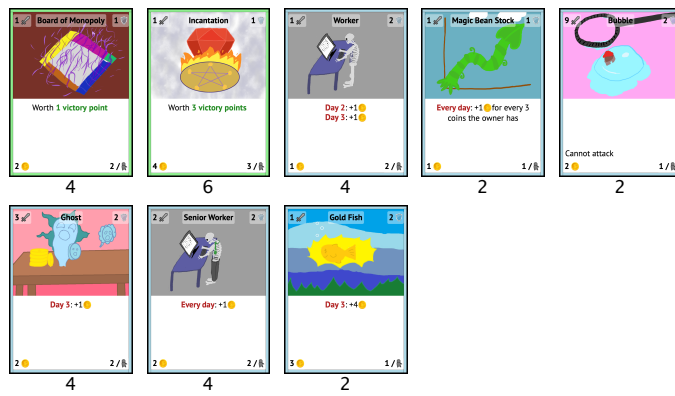
● 1/8

Waiting

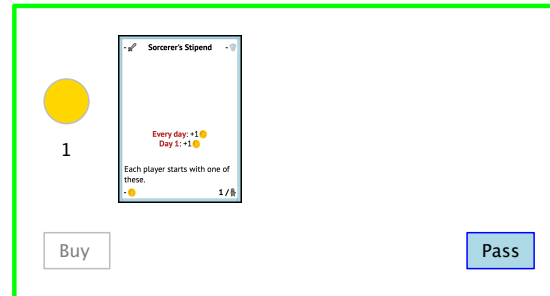
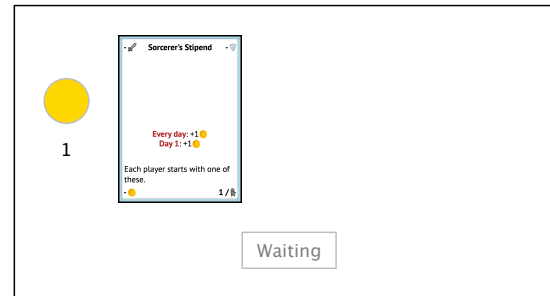
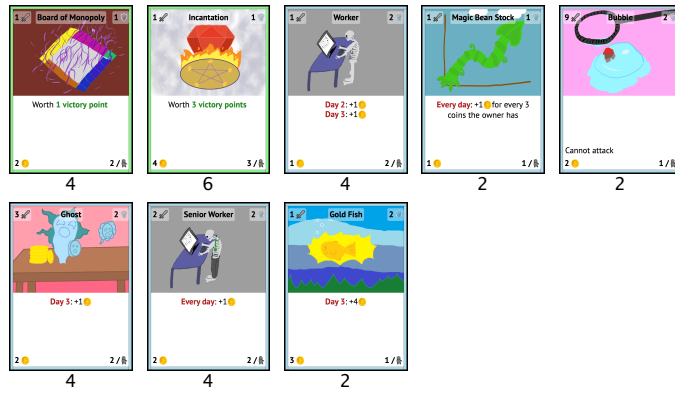
Day 1



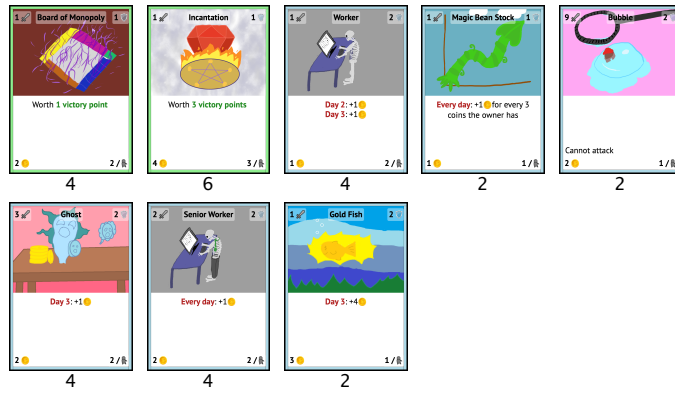
Day 1



Day 1



Day 2



1

2

Sorcerer's Stipend

Every day: +1 coin
Day 1: +1 coin

Each player starts with one of these.

2 coins 1/B

Invest 1 Coins

2

Sorcerer's Stipend

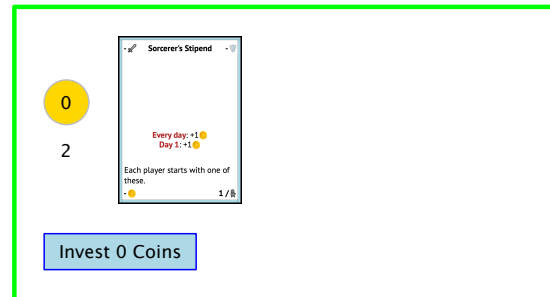
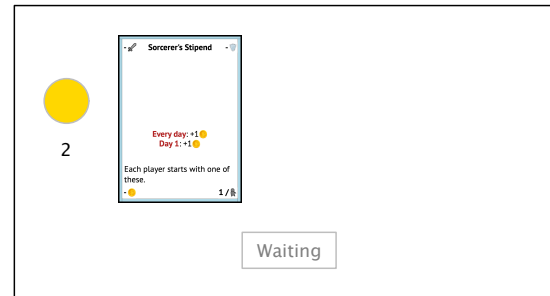
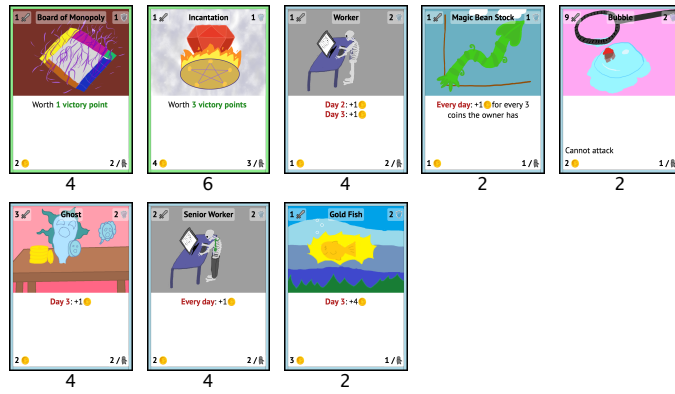
Every day: +1 coin
Day 1: +1 coin

Each player starts with one of these.

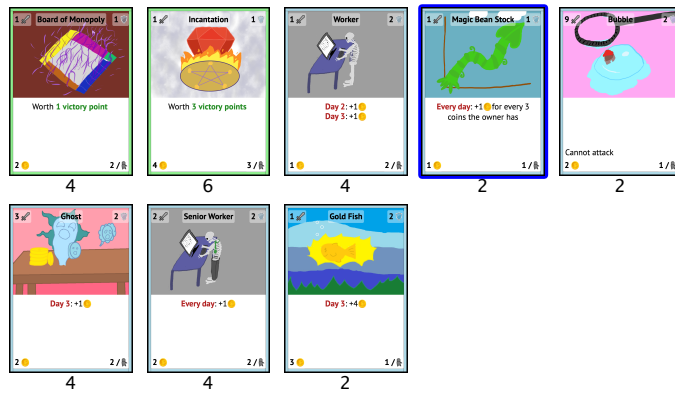
2 coins 1/B

Waiting

Day 2



Day 2



1

Sorcerer's Stipend

Every day: +1 ●
Day 1: -1 ●

Each player starts with one of these.
2 ● 1 / 8

Buy Magic Bean Stock

Pass

2

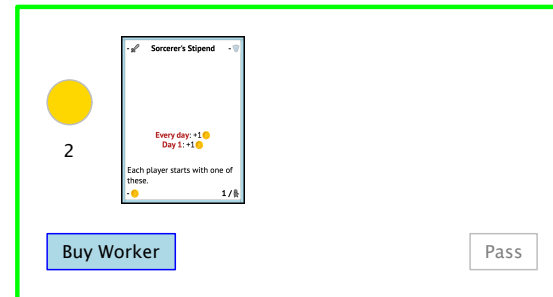
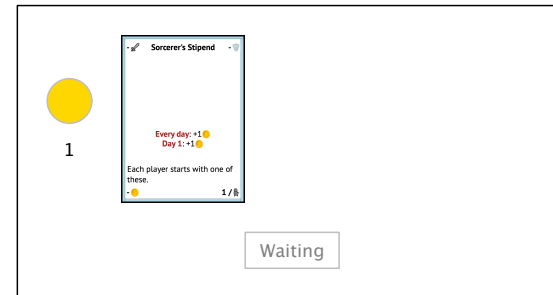
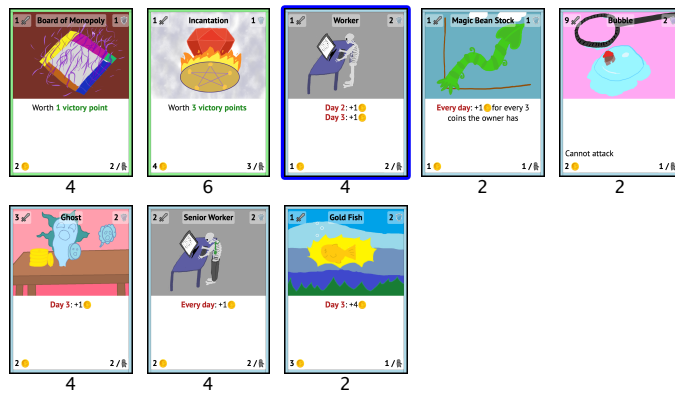
Sorcerer's Stipend

Every day: +1 ●
Day 1: -1 ●

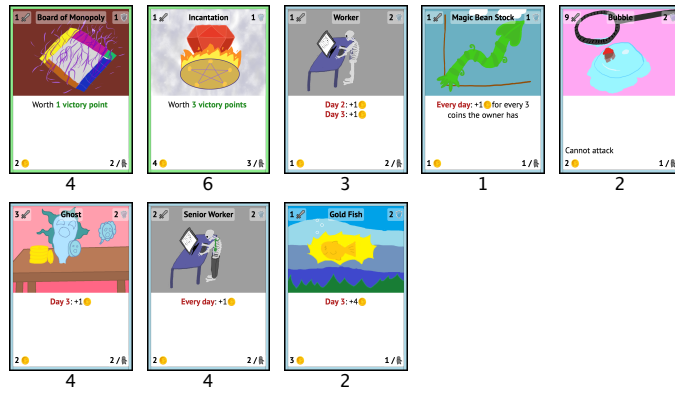
Each player starts with one of these.
2 ● 1 / 8

Waiting

Day 2



Day 3



0

1

Sorcerer's Stipend

Every day: +1 ●
Day 1: +1 ●

Each player starts with one of these.
1 ● 1/8

Magic-Bean Stock

Every day: +1 ● for every 3 coins the owner has

1 ● 1/8

Invest 0 Coins

3

Sorcerer's Stipend

Every day: +1 ●
Day 1: +1 ●

Each player starts with one of these.
1 ● 1/8

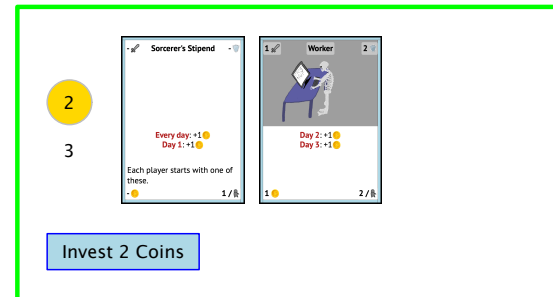
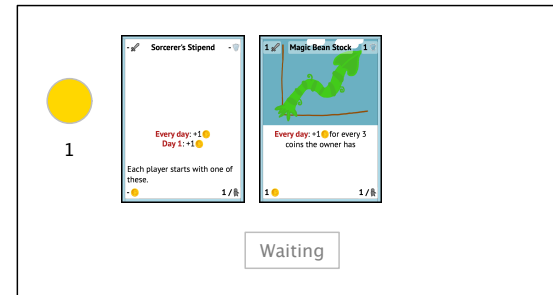
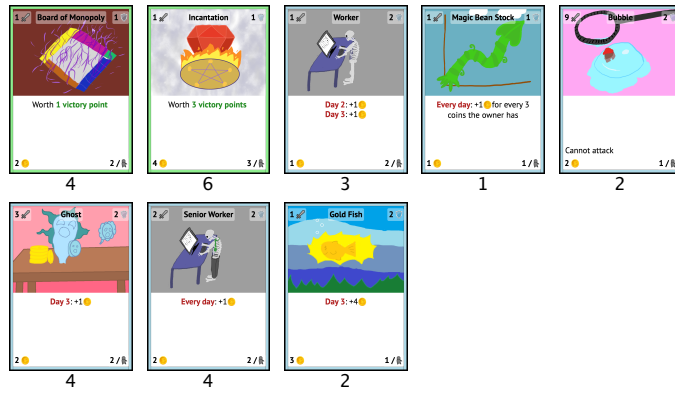
Worker

Day 2: +1 ●
Day 3: +1 ●

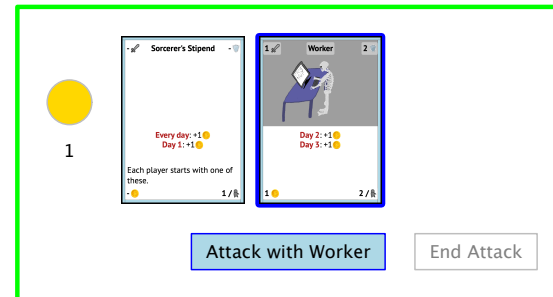
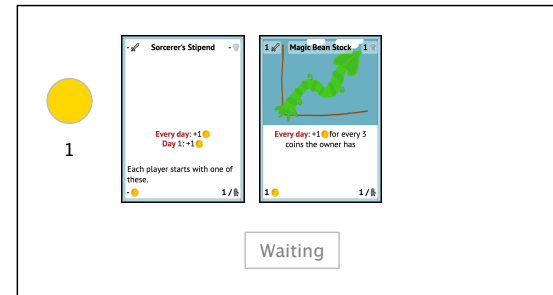
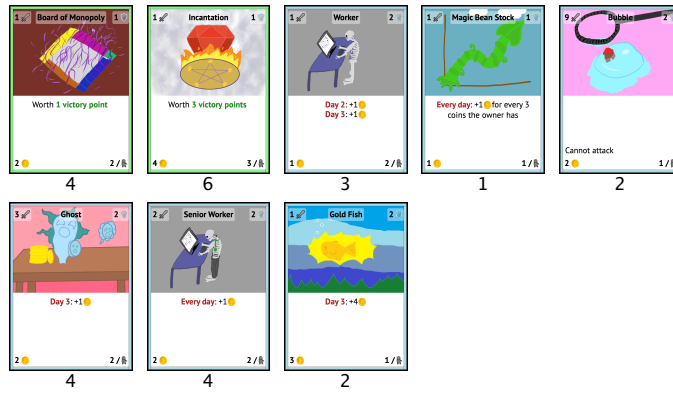
1 ● 2/8

Waiting

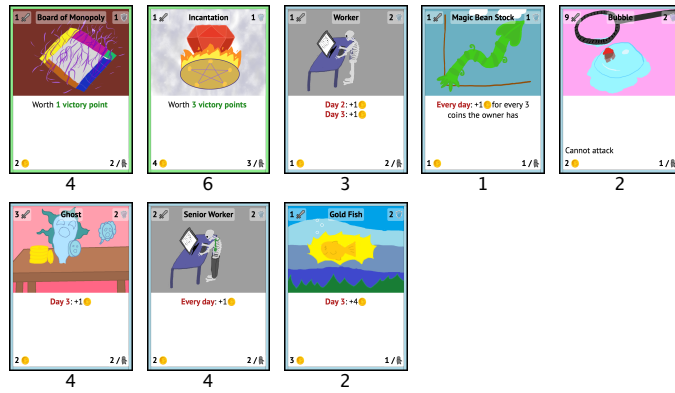
Day 3



Day 3



Day 3



1

Sorcerer's Stipend

Every day: +1 coin
Day 1: +1 coin

Each player starts with one of these.

1 coin 1/8

Magic-Bean Stock

Every day: +1 coin for every 3 coins the owner has

1 coin 1/8

Defend with Magic Bean Stock

1

Sorcerer's Stipend

Every day: +1 coin
Day 1: +1 coin

Each player starts with one of these.

1 coin 1/8

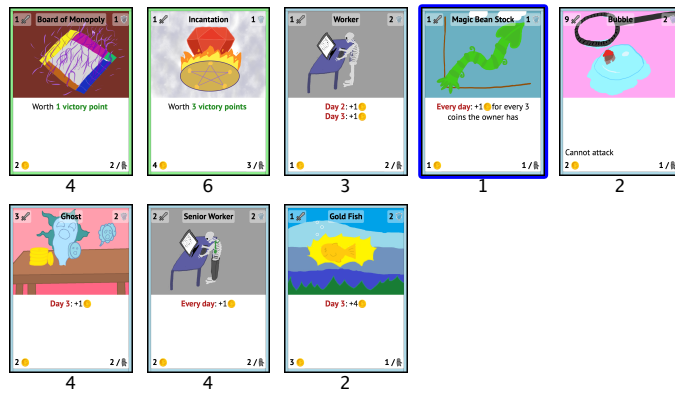
Worker

Day 2: +1 coin
Day 3: +1 coin

1 coin 2/8

Waiting

Day 3



1

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

Magic-Bean Stock

Every day: +1 for every 3 coins the owner has

1/8

Buy Magic Bean Stock

Pass

1

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

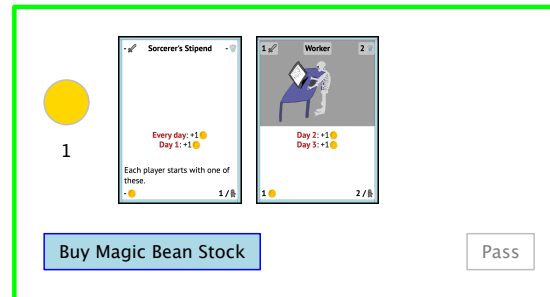
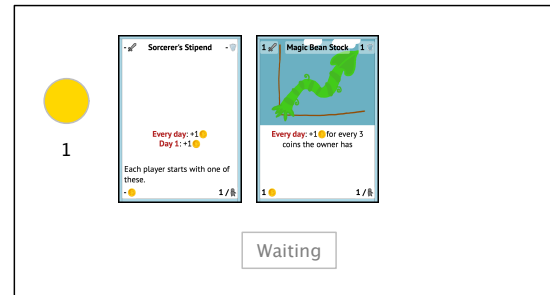
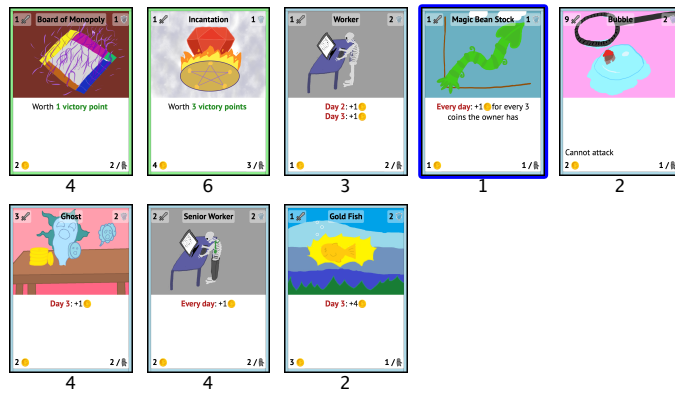
Worker

Day 2: +1
Day 5: +1

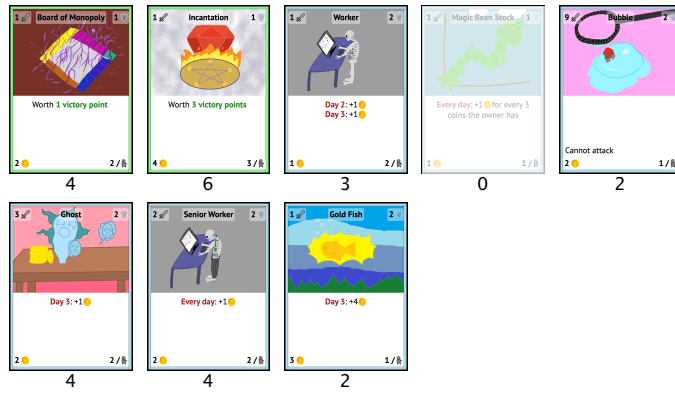
2/8

Waiting

Day 3



Day 1



2

2

Sorcerer's Stipend 1
 Every day: +1 ●
 Day 1: +1 ●
 Each player starts with one of these.
 1 ● 1/♠

Magic-Bean Stock 1
 Every day: +1 ● for every 3 coins the owner has
 1 ● 1/♠

Invest 2 Coins

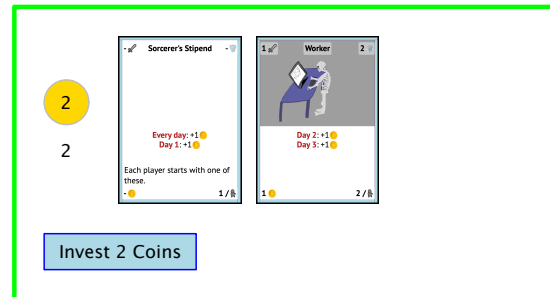
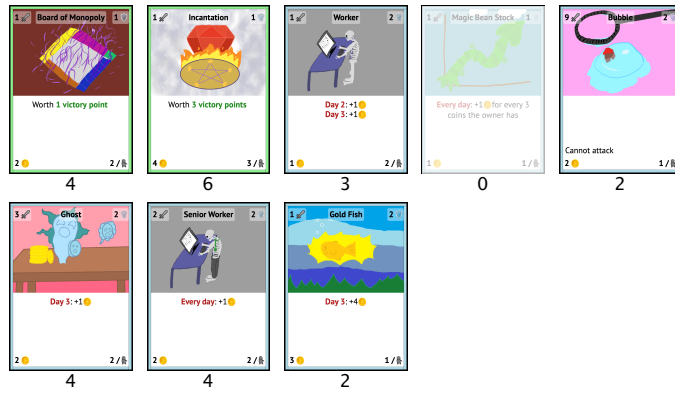
2

Sorcerer's Stipend 1
 Every day: +1 ●
 Day 1: +1 ●
 Each player starts with one of these.
 1 ● 1/♠

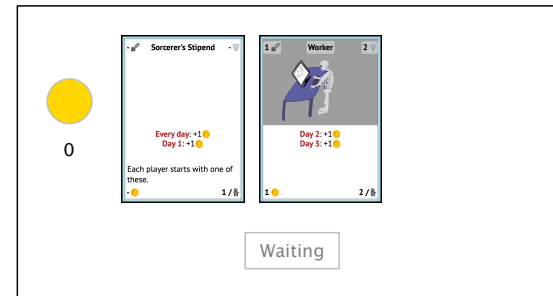
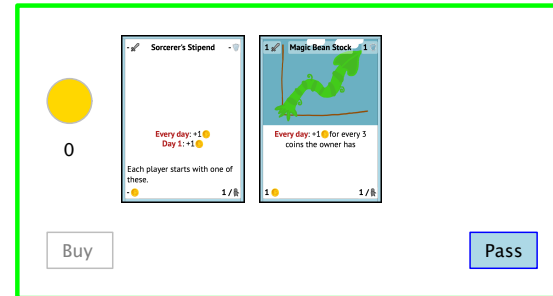
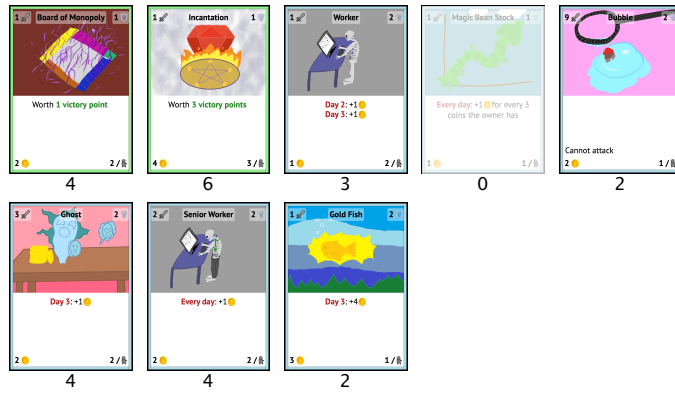
Worker 2
 Day 2: +1 ●
 Day 3: +1 ●
 1 ● 2/♠

Waiting

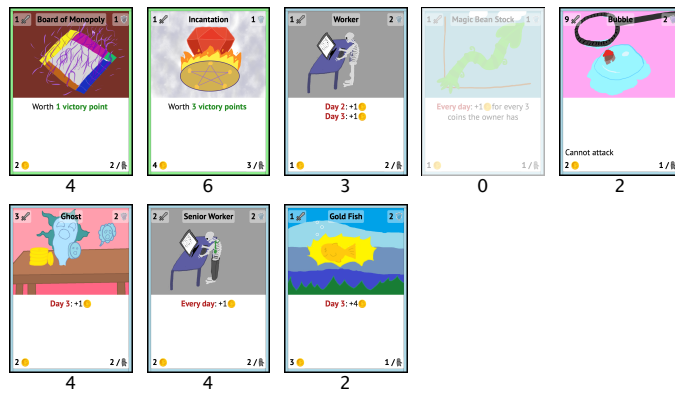
Day 1



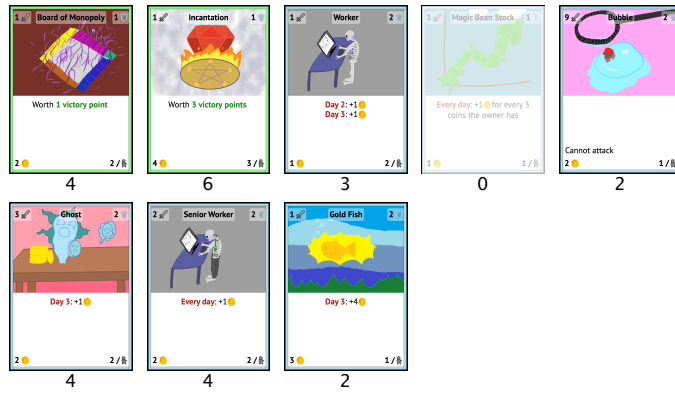
Day 1



Day 1



Day 2



0

1

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 8

Magic-Bean Stock

Every day: +1 for every 3 coins the owner has

1 / 8

Invest 0 Coins

2

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 8

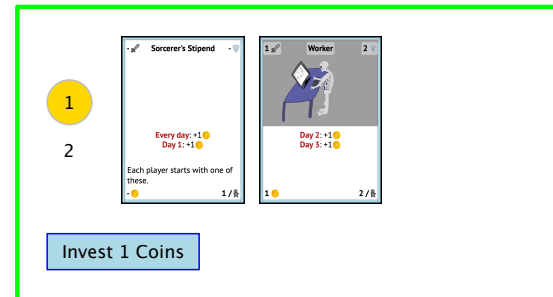
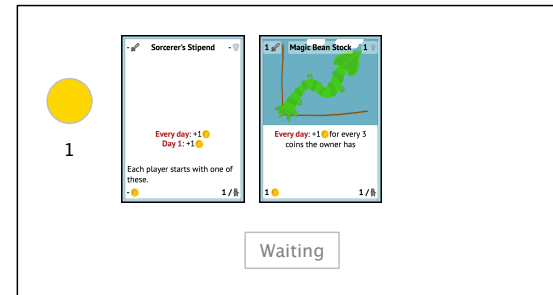
Worker

Day 2: +1
Day 3: +1

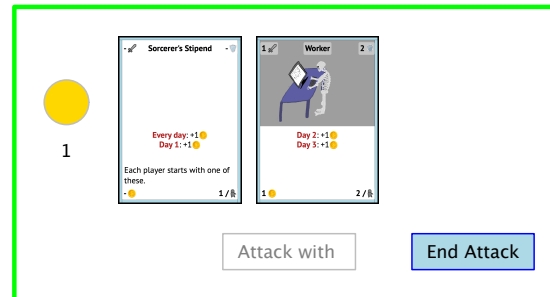
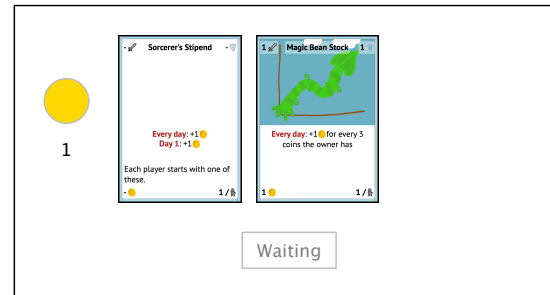
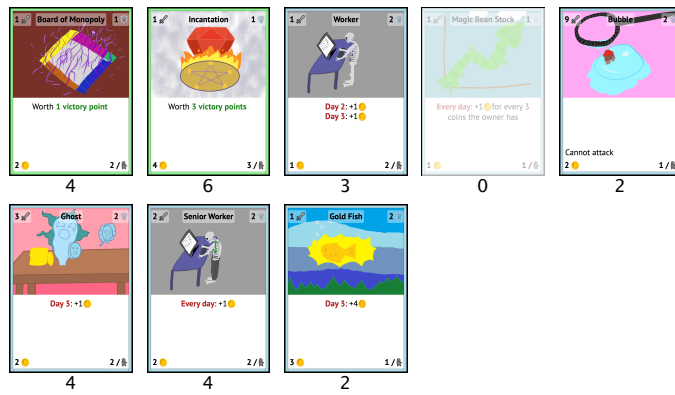
1 / 8

Waiting

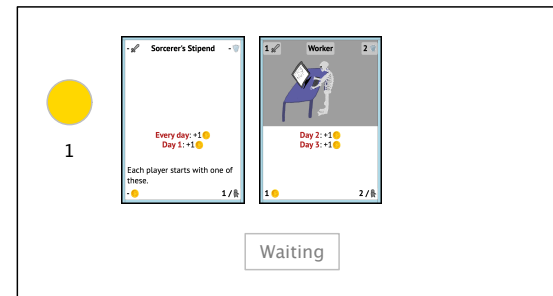
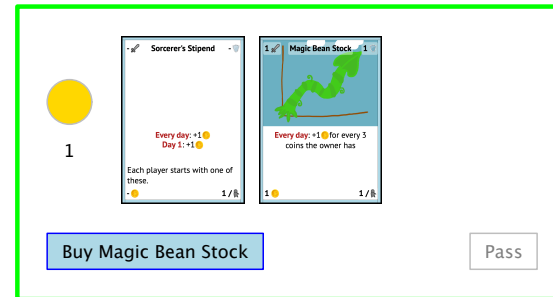
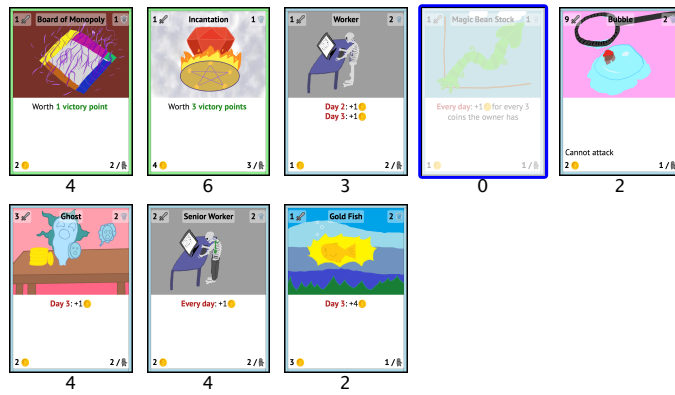
Day 2



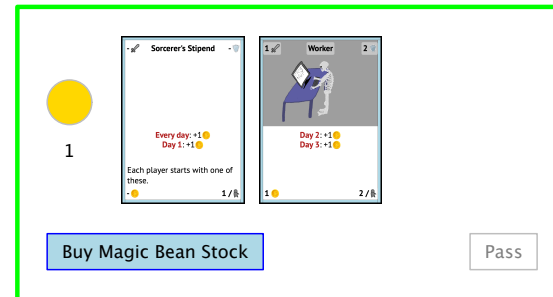
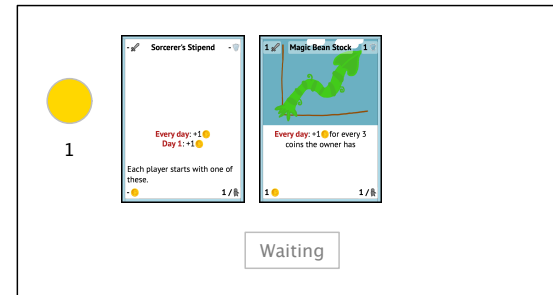
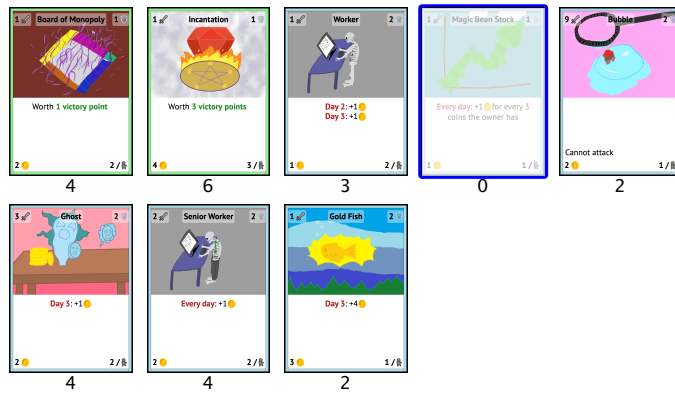
Day 2



Day 2



Day 2



Day 3



0

1

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 8

Magic-Bean Stock

Every day: +1 for every 3 coins the owner has

1 / 8

Invest 0 Coins

2

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 8

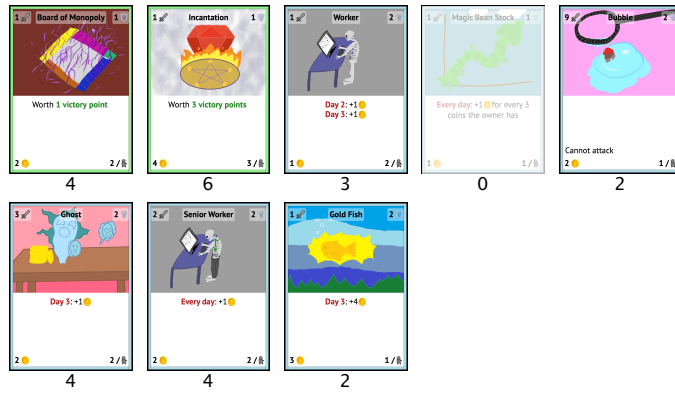
Worker

Day 2: +1
Day 3: +1

2 / 8

Waiting

Day 3



1

Sorcerer's Stipend

Every day: +1 ●
Day 1: +1 ●

Each player starts with one of these.
1 ● 1/8

Magic-Bean Stock 1

Every day: +1 ● for every 3 coins the owner has

1 ● 1/8

Waiting

2

Sorcerer's Stipend

Every day: +1 ●
Day 1: +1 ●

Each player starts with one of these.
1 ● 1/8

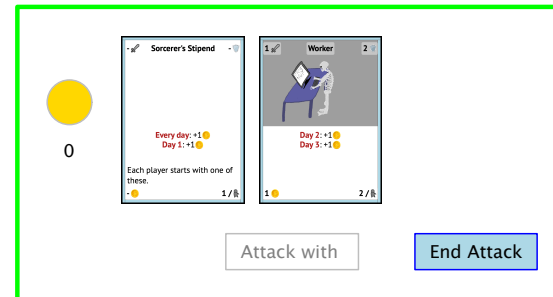
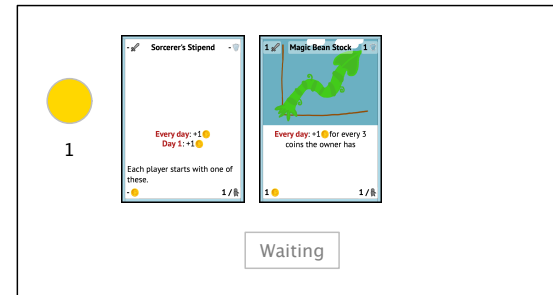
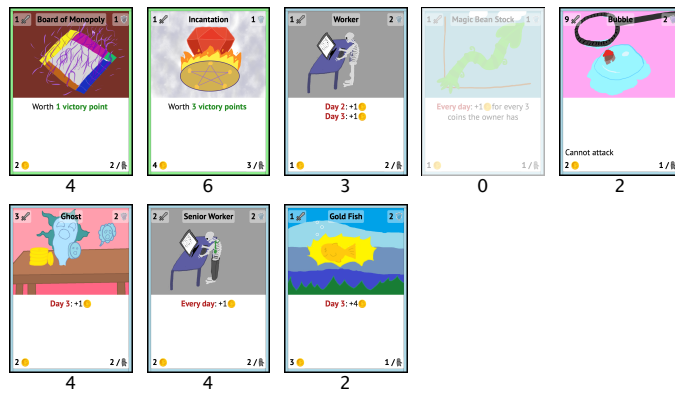
Worker 2

Day 2: +1 ●
Day 3: +1 ●

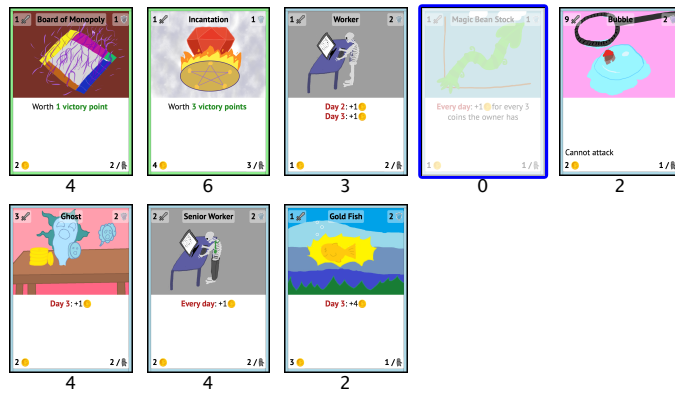
1 ● 2/8

Invest 2 Coins

Day 3



Day 3



1

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

Magic-Bean Stock

Every day: +1 for every 3 coins the owner has

1/8

Buy Magic Bean Stock

Pass

0

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

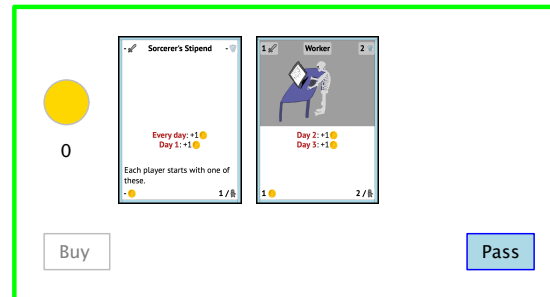
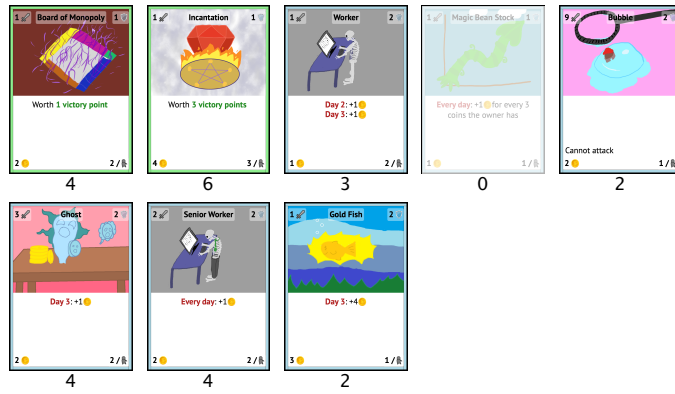
Worker

Day 2: +1
Day 3: +1

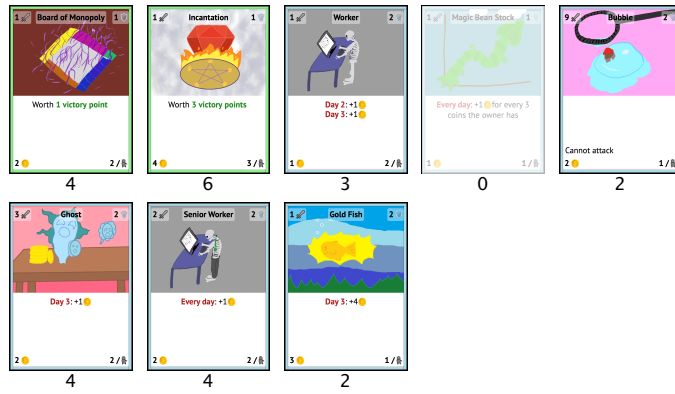
2/8

Waiting

Day 3



Day 1



1

2

Sorcerer's Stipend

Every day: +1 coin
Day 1: +1 coin

Each player starts with one of these.

1 coin, 1/8

Magic-Bean Stock

Every day: +1 coin for every 3 coins the owner has

1 coin, 1/8

Invest 1 Coins

2

Sorcerer's Stipend

Every day: +1 coin
Day 1: +1 coin

Each player starts with one of these.

1 coin, 1/8

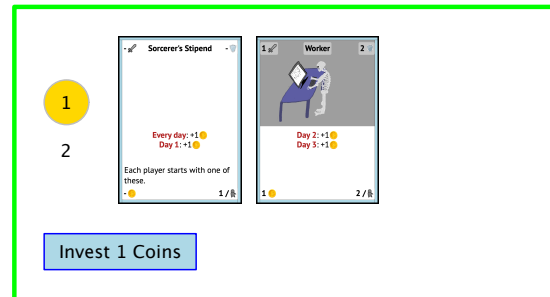
Worker

Day 2: +1 coin
Day 3: +1 coin

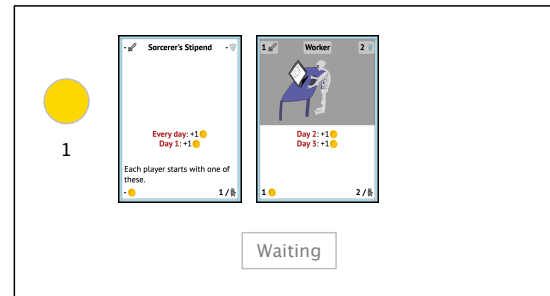
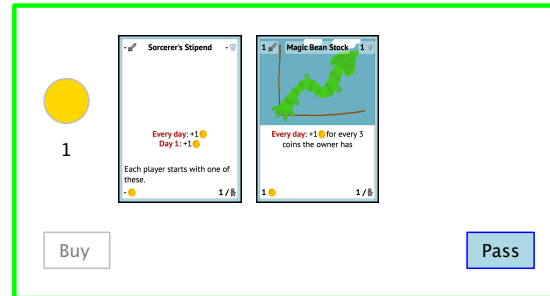
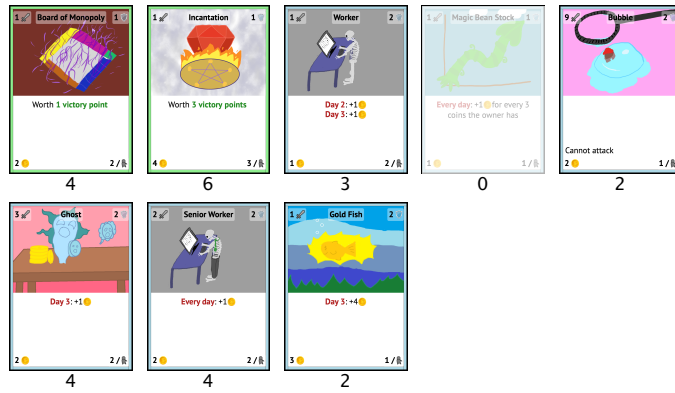
1 coin, 2/8

Waiting

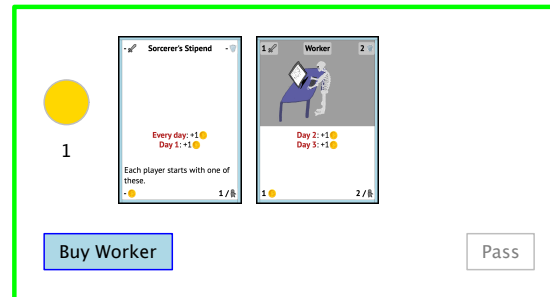
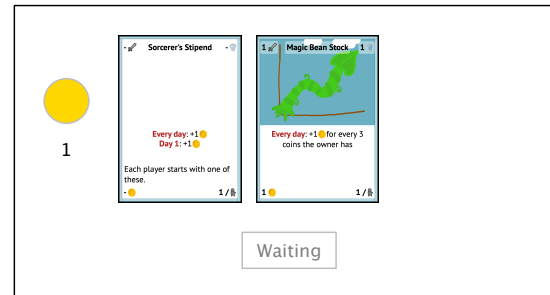
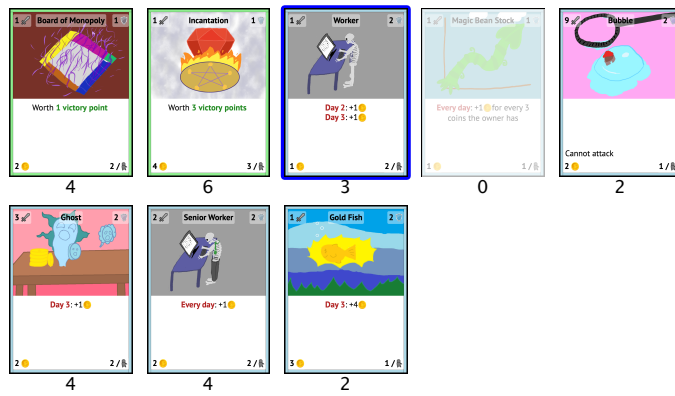
Day 1



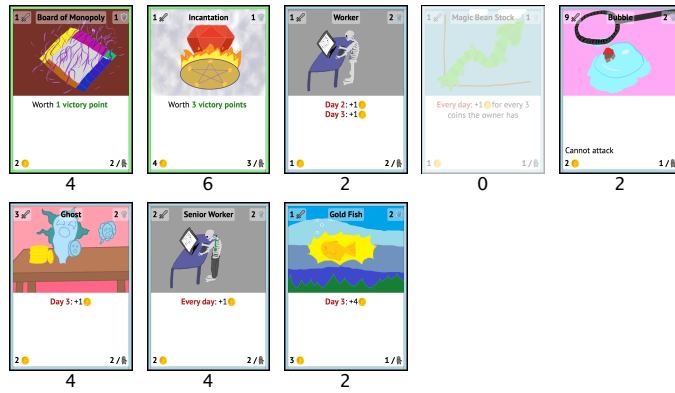
Day 1



Day 1



Day 2



0
2

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 1

Magic-Bean Stock

Every day: +1 for every 3 coins the owner has

1 / 1

Invest 0 Coins

3

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 1

Worker

Day 2: +1
Day 3: +1

1 / 2

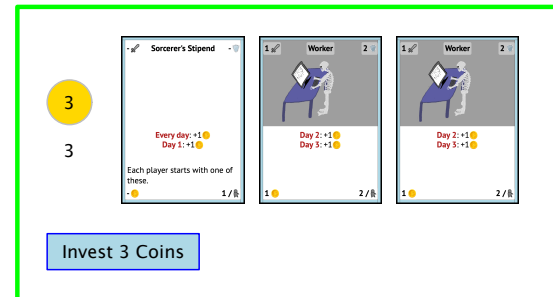
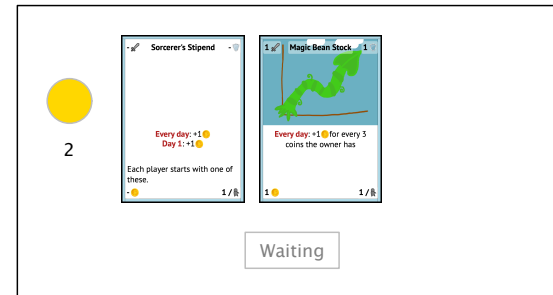
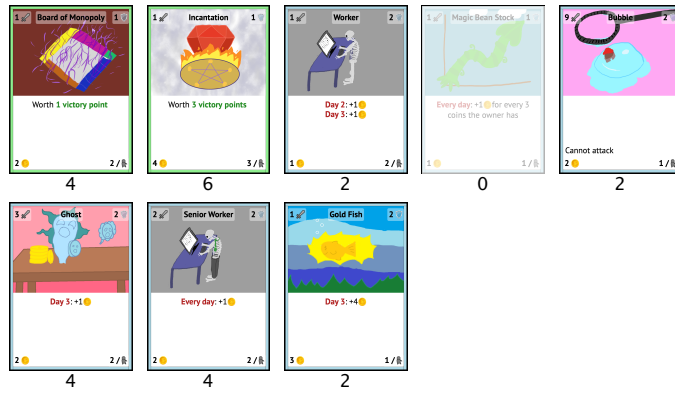
Worker

Day 2: +1
Day 3: +1

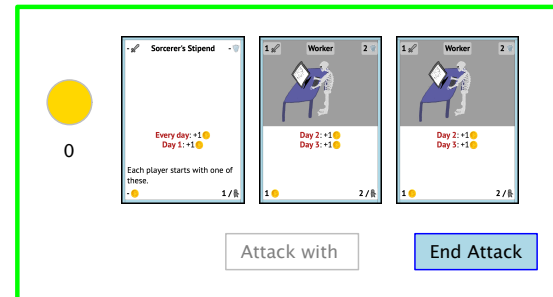
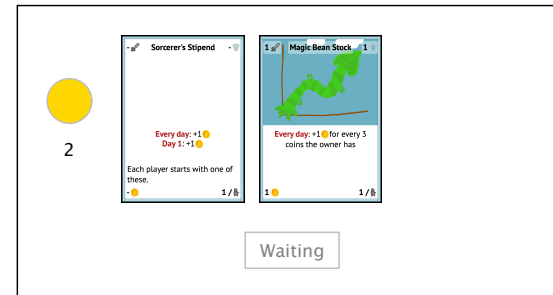
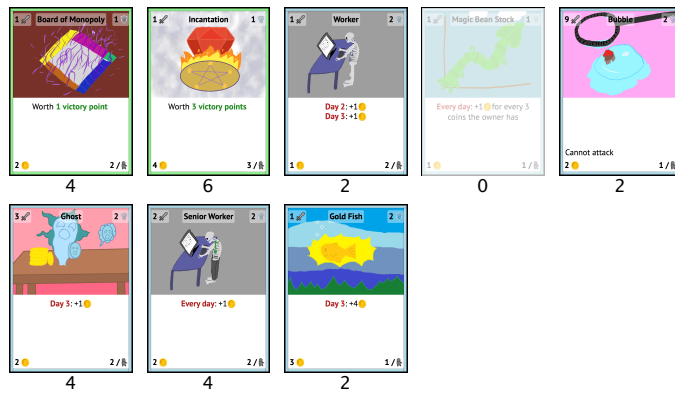
1 / 2

Waiting

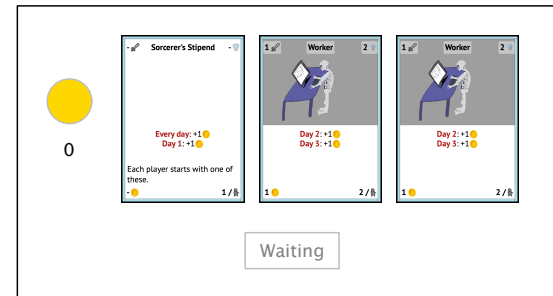
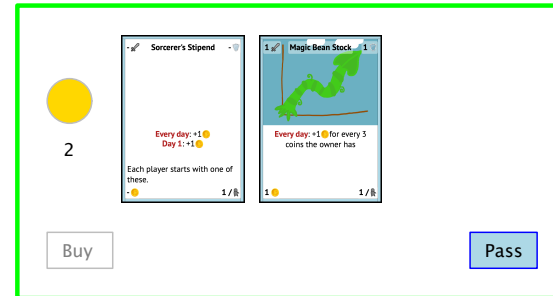
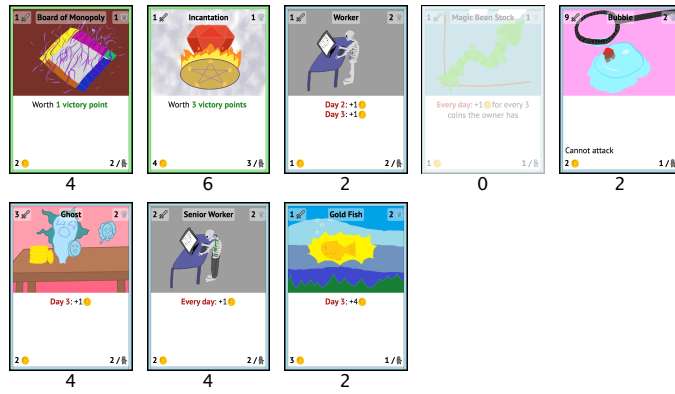
Day 2



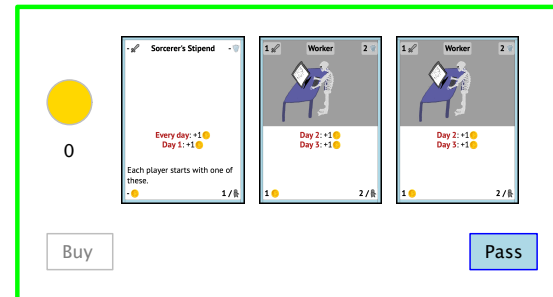
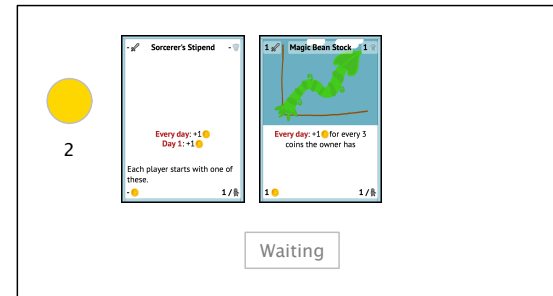
Day 2



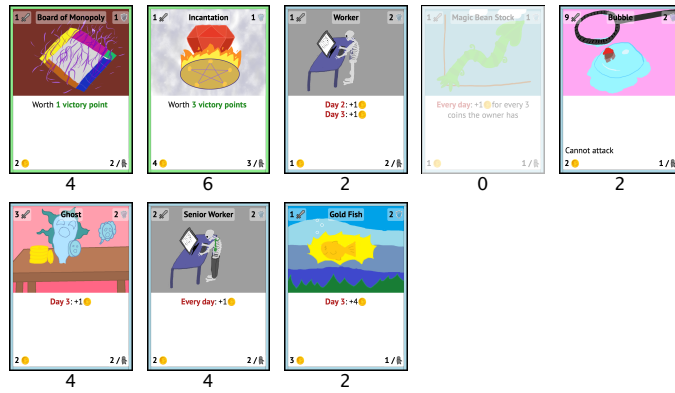
Day 2



Day 2



Day 3



0
4

Invest 0 Coins

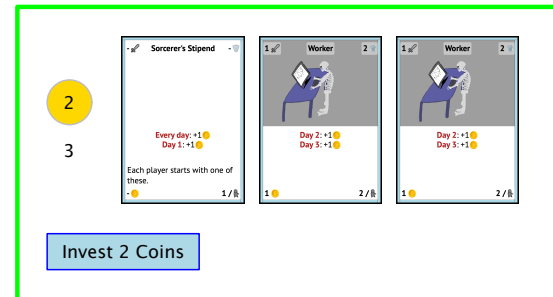
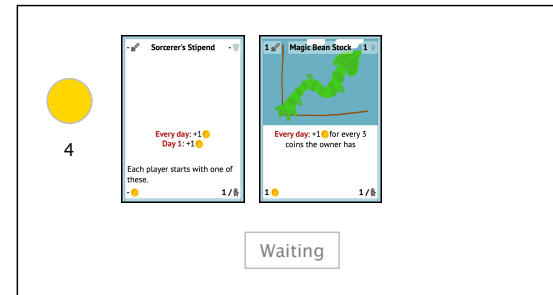
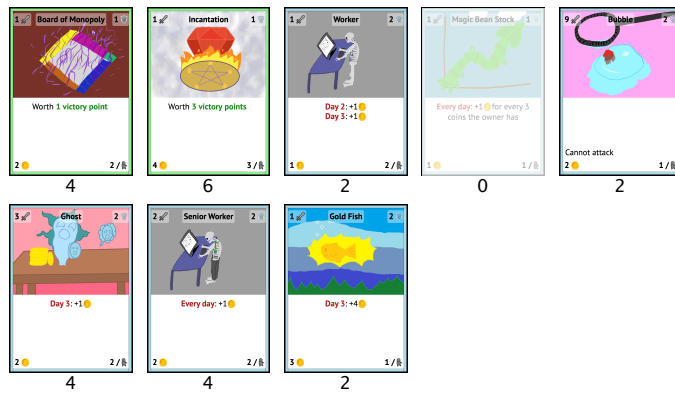
Each player starts with one of these.

3

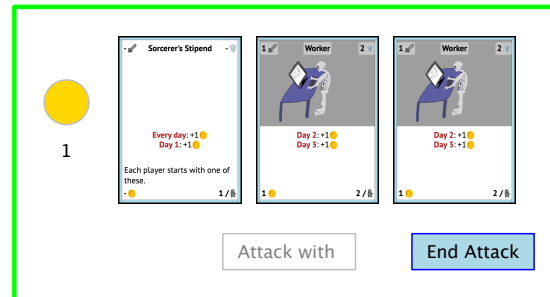
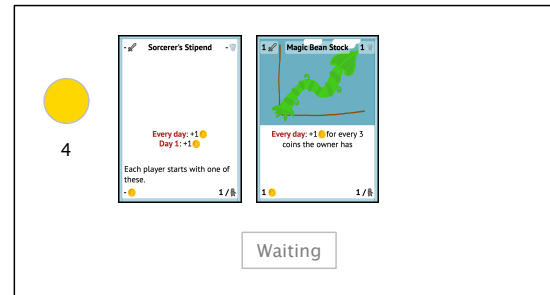
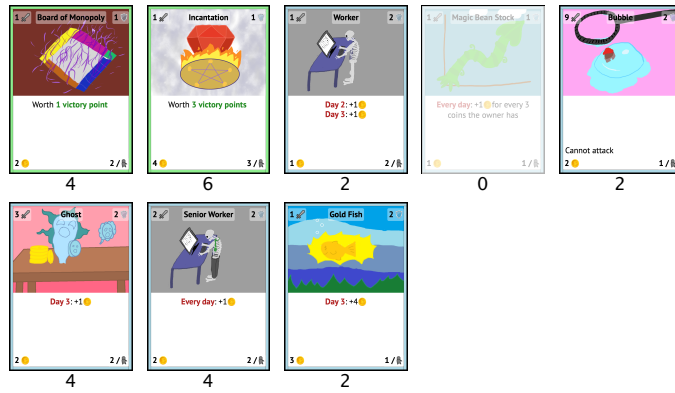
Waiting

Each player starts with one of these.

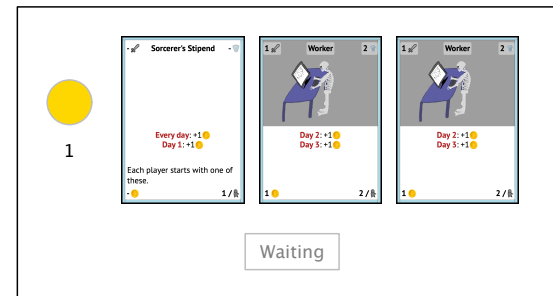
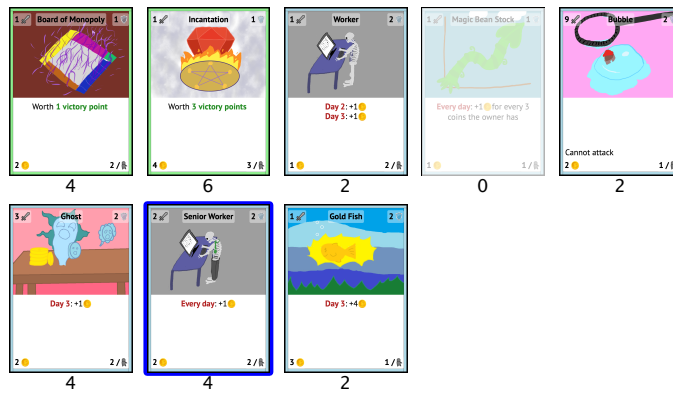
Day 3



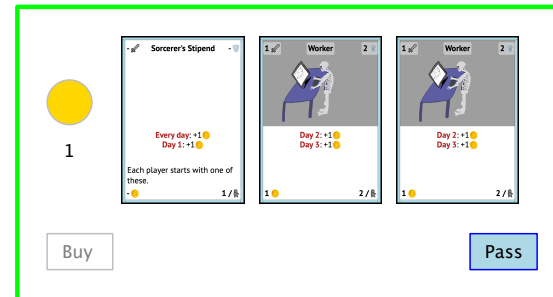
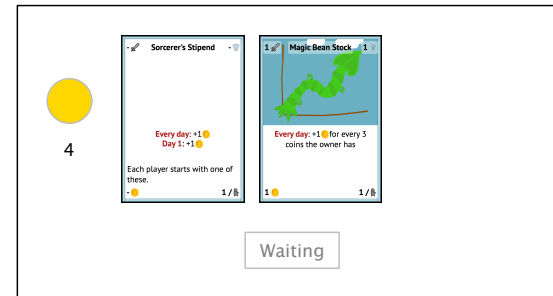
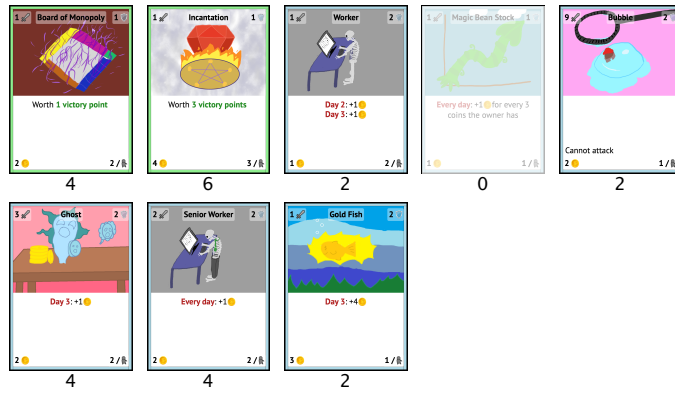
Day 3



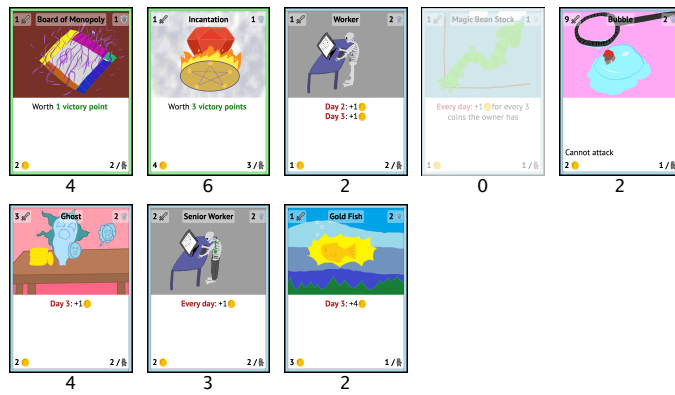
Day 3



Day 3



Day 1



5

6

Invest 5 Coins

Sorcerer's Stipend: Every day: +1 coin, Day 1: +1 coin. Each player starts with one of these. Cost: 1 coin, 1/B.

Magic-Bean Stock: Every day: +1 coin for every 3 coins the owner has. Cost: 1 coin, 1/B.

Senior Worker: Every day: +1 coin. Cost: 2 coins, 2/B.

3

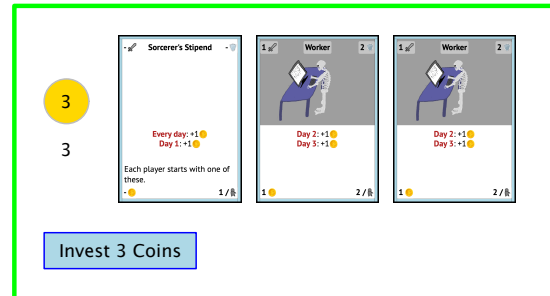
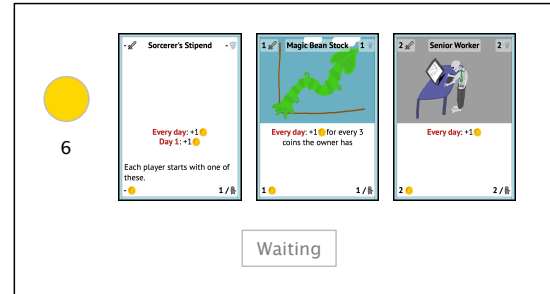
Waiting

Sorcerer's Stipend: Every day: +1 coin, Day 1: -1 coin. Each player starts with one of these. Cost: 1 coin, 1/B.

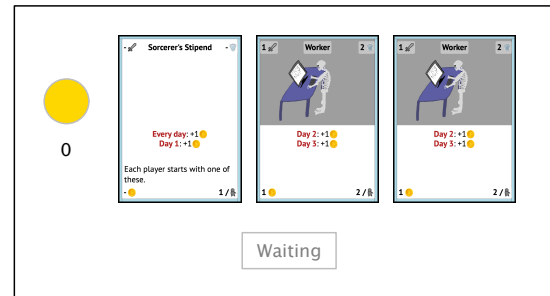
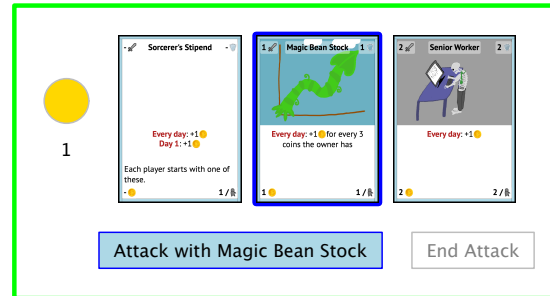
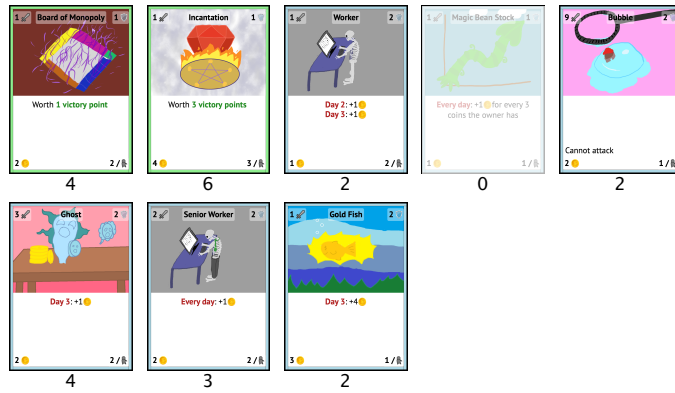
Worker: Day 2: +1 coin, Day 5: +1 coin. Cost: 1 coin, 2/B.

Worker: Day 2: +1 coin, Day 5: +1 coin. Cost: 1 coin, 2/B.

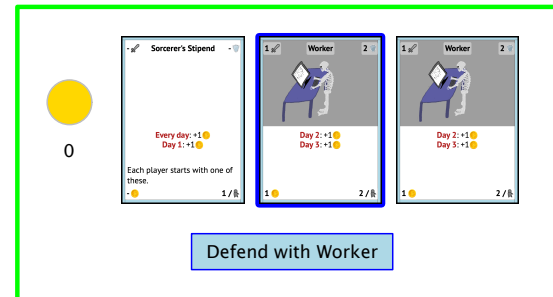
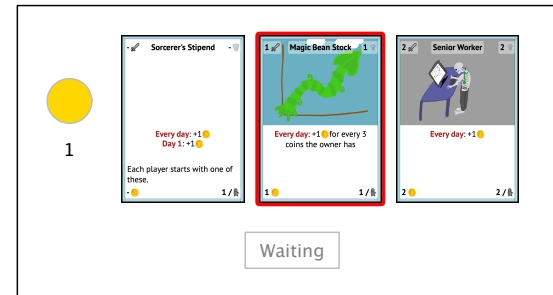
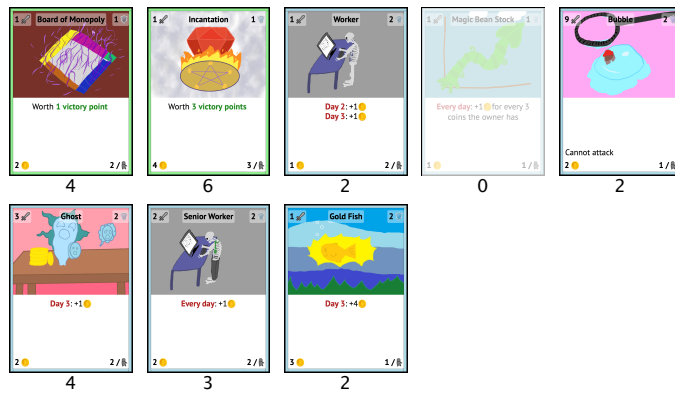
Day 1



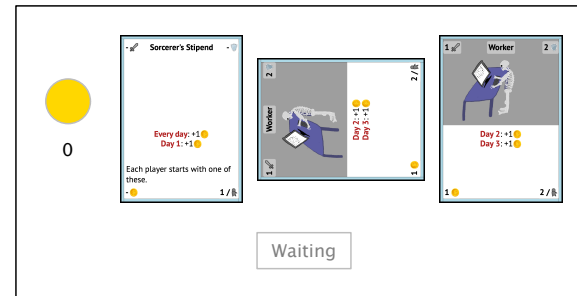
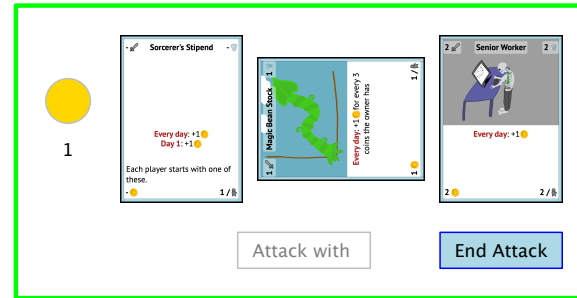
Day 1



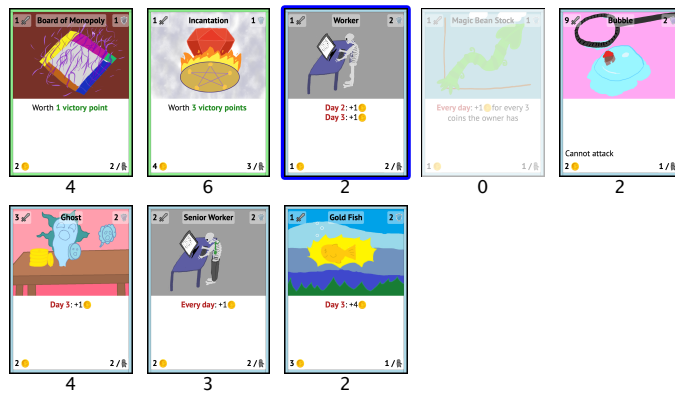
Day 1



Day 1



Day 1



1

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

Magic-Bean Stock

Every day: +1 for every 3 coins the owner has

1/8

Senior Worker

Every day: +1

2/8

Buy Worker

Pass

0

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

Worker

Day 2: +1
Day 5: +1

2/8

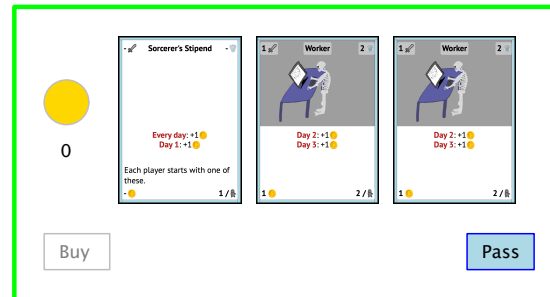
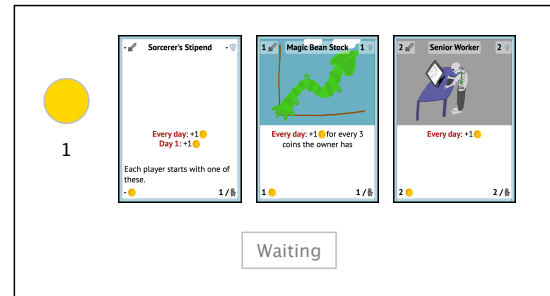
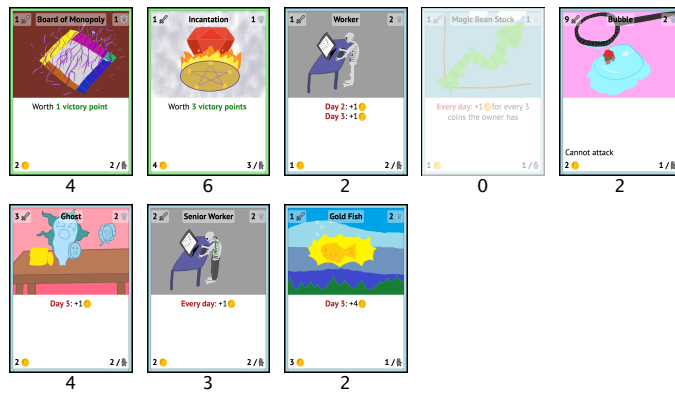
Worker

Day 2: +1
Day 5: +1

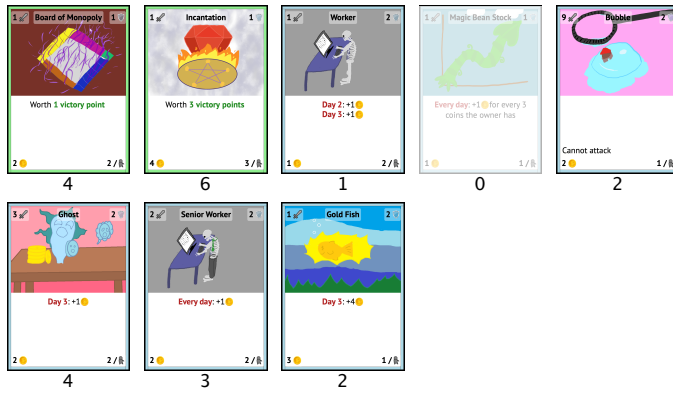
2/8

Waiting

Day 1



Day 2



2

3

Sorcerer's Stipend -1
Every day: +1 ●
Day 1: +1 ●
- ● 1/B

Magic Bean Stock 1
Every day: +1 ● for every 3 coins the owner has
1 ● 1/B

Senior Worker 2
Every day: +1 ●
2 ● 2/B

Worker 2
Day 2: +1 ●
Day 5: +1 ●
1 ● 2/B

Invest 2 Coins

3

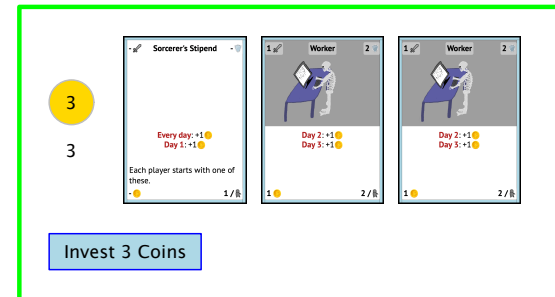
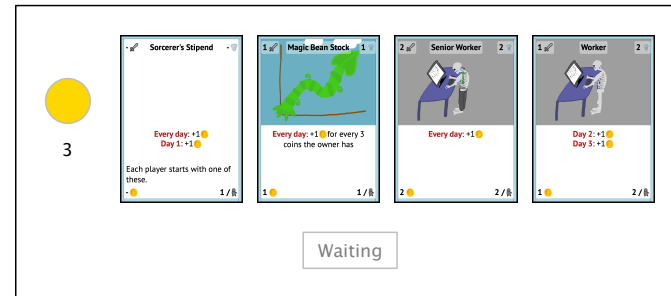
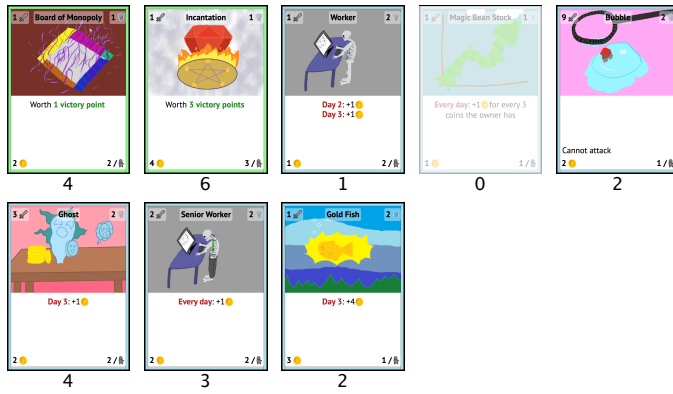
Sorcerer's Stipend -1
Every day: +1 ●
Day 1: +1 ●
- ● 1/B

Worker 2
Day 2: +1 ●
Day 5: +1 ●
1 ● 2/B

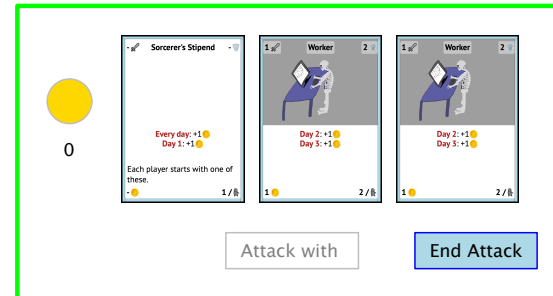
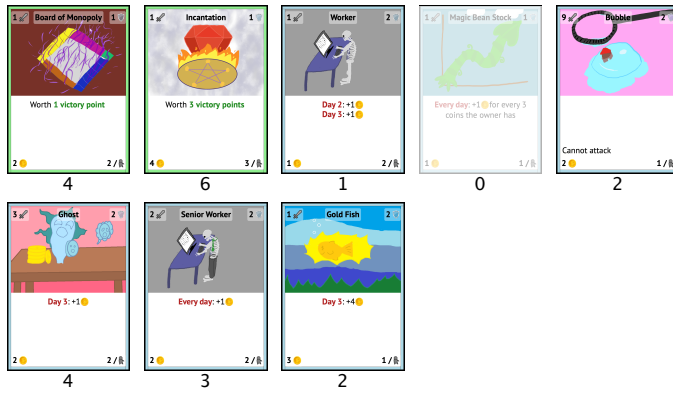
Worker 2
Day 2: +1 ●
Day 5: +1 ●
1 ● 2/B

Waiting

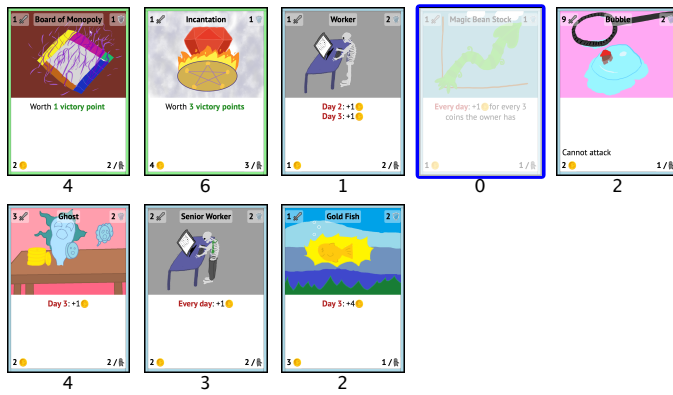
Day 2



Day 2



Day 2



1

Each player starts with one of these.

- Sorcerer's Stipend: Every day: +1, Day 1: +1
- Magic Bean Stock: Every day: +1 for every 3 coins the owner has
- Senior Worker: Every day: +1
- Worker: Day 2: +1, Day 5: +1

Buy Magic Bean Stock

Pass

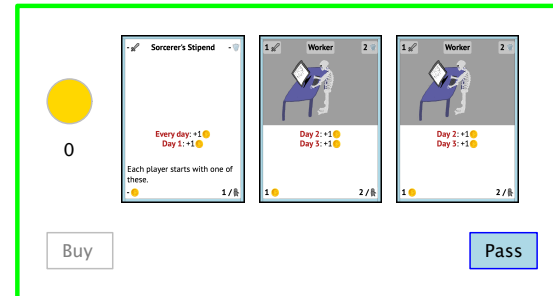
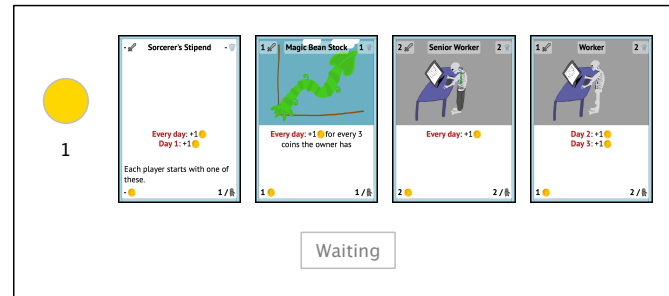
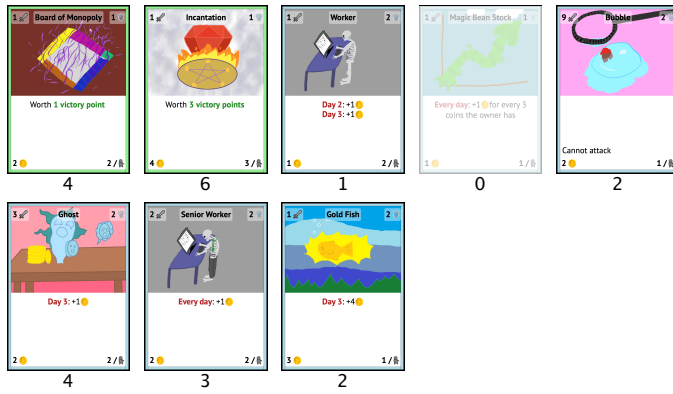
0

Each player starts with one of these.

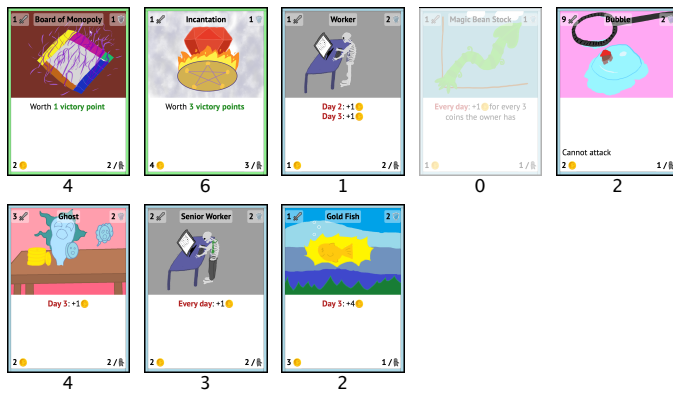
- Sorcerer's Stipend: Every day: +1, Day 1: +1
- Worker: Day 2: +1, Day 5: +1
- Worker: Day 2: +1, Day 5: +1

Waiting

Day 2



Day 3



1

3

Each player starts with one of these.

Sorcerer's Stipend

Every day: +1
Day 1: +1

Magic Bean Stock

Every day: +1 for every 3 coins the owner has

Senior Worker

Every day: +1

Worker

Day 2: +1
Day 3: +1

Invest 1 Coins

3

Each player starts with one of these.

Sorcerer's Stipend

Every day: +1
Day 1: +1

Worker

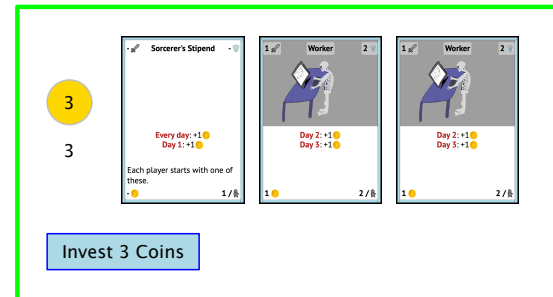
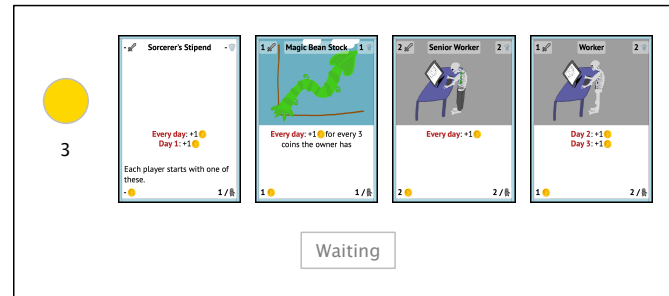
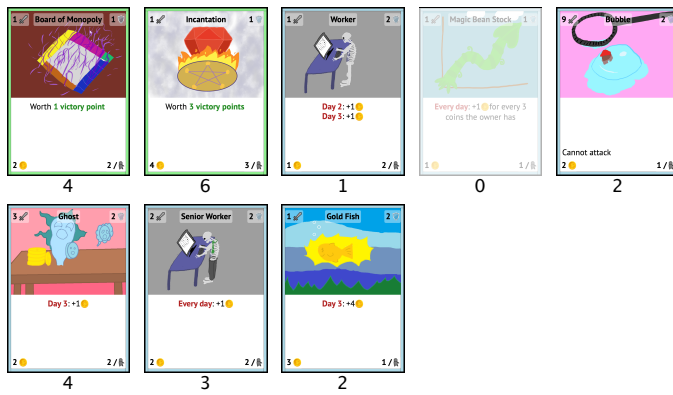
Day 2: +1
Day 3: +1

Worker

Day 2: +1
Day 3: +1

Waiting

Day 3



Day 3



2

Sorcerer's Stipend -1 | Every day: +1 | Day 1: +1 | Each player starts with one of these. | 1/B

Magic Bean Stock 1 | Every day: +1 for every 3 coins the owner has | 1 | 1/B

Senior Worker 2 | Every day: +1 | 2 | 2/B

Worker 2 | Day 2: +1 | Day 3: +1 | 1 | 2/B

Waiting

0

Sorcerer's Stipend -1 | Every day: +1 | Day 1: +1 | Each player starts with one of these. | 1/B

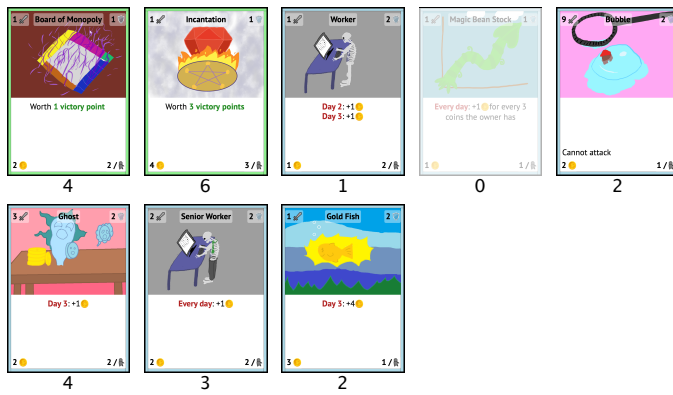
Worker 2 | Day 2: +1 | Day 3: +1 | 1 | 2/B

Worker 2 | Day 2: +1 | Day 3: +1 | 1 | 2/B

Attack with Worker

End Attack

Day 3



2

Sorcerer's Stipend - | Every day: +1 | Day 1: +1 | Each player starts with one of these. | 1/B
Magic Bean Stock 1 | Every day: +1 for every 3 coins the owner has | 1 | 1/B
Senior Worker 2 | Every day: +1 | 2 | 2/B
Worker 2 | Day 2: +1 | Day 3: +1 | 1 | 2/B

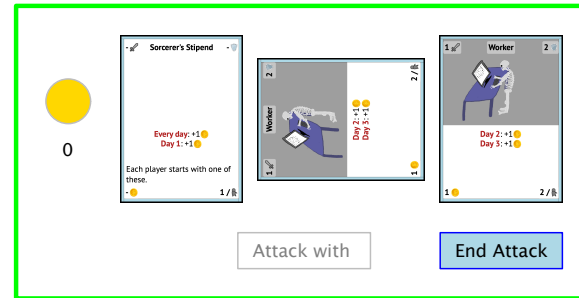
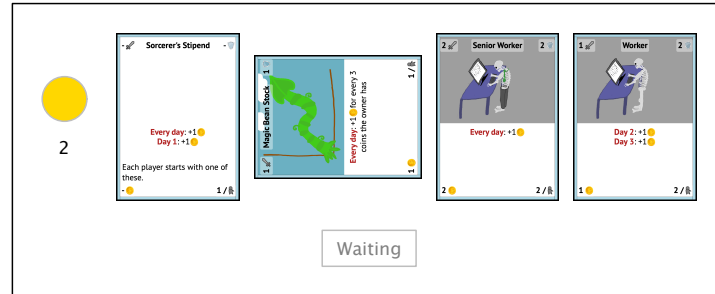
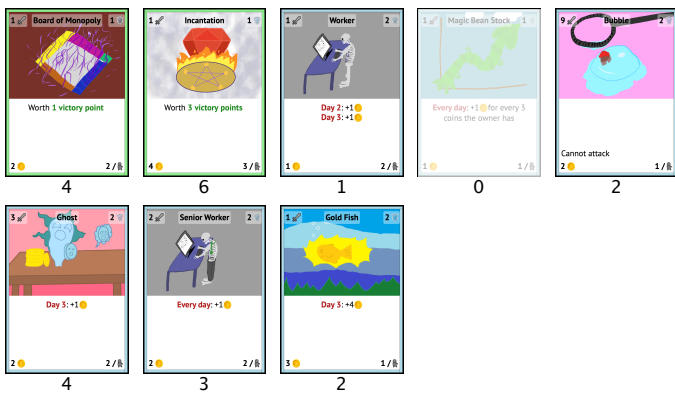
Defend with Magic Bean Stock

0

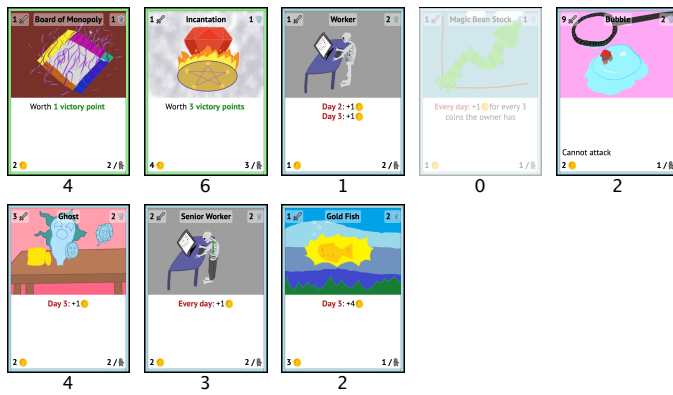
Sorcerer's Stipend - | Every day: +1 | Day 1: +1 | Each player starts with one of these. | 1/B
Worker 2 | Day 2: +1 | Day 3: +1 | 1 | 2/B
Worker 2 | Day 2: +1 | Day 3: +1 | 1 | 2/B

Waiting

Day 3



Day 3



2

Sorcerer's Stipend: Every day: +1, Day 1: +1. Each player starts with one of these. 1/B.

Magic Bean Stock: Every day: +1 for every 3 coins the owner has. 1/B.

Senior Worker: Every day: +1. 2/B.

Worker: Day 2: +1, Day 3: +1. 2/B.

Waiting

0

Sorcerer's Stipend: Every day: +1, Day 1: +1. Each player starts with one of these. 1/B.

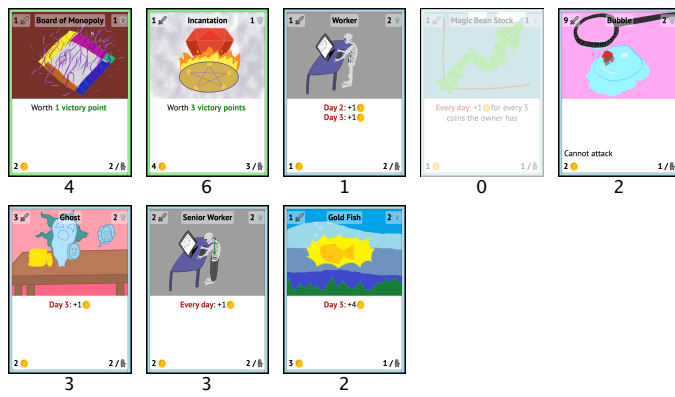
Worker: Day 2: +1, Day 3: +1. 2/B.

Worker: Day 2: +1, Day 3: +1. 2/B.

Buy

Pass

Day 1



2

3

Invest 2 Coins

Sorcerer's Stipend
Every day: +1 ●
Day 1: +1 ●
Each player starts with one of these.
1 ● 1/B

Magic-Bean Stock 1
Every day: +1 ● for every 3 coins the owner has
1 ● 1/B

Senior Worker 2
Every day: +1 ●
2 ● 2/B

Worker 2
Day 2: +1 ●
Day 3: +1 ●
1 ● 2/B

Ghost 2
Day 3: +1 ●
2 ● 2/B

2

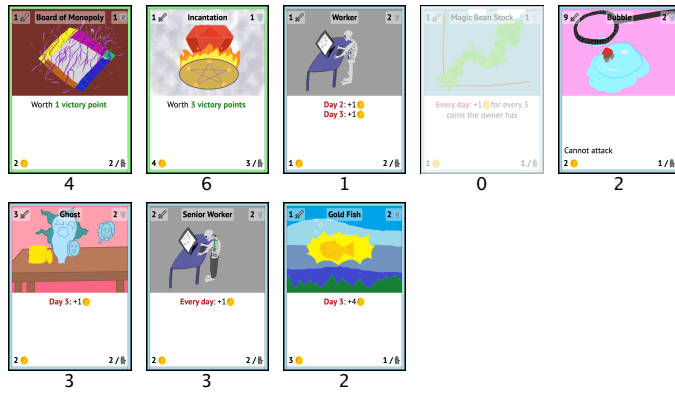
Waiting

Sorcerer's Stipend
Every day: +1 ●
Day 1: +1 ●
Each player starts with one of these.
1 ● 1/B

Worker 2
Day 2: +1 ●
Day 3: +1 ●
1 ● 2/B

Worker 2
Day 2: +1 ●
Day 3: +1 ●
1 ● 2/B

Day 1



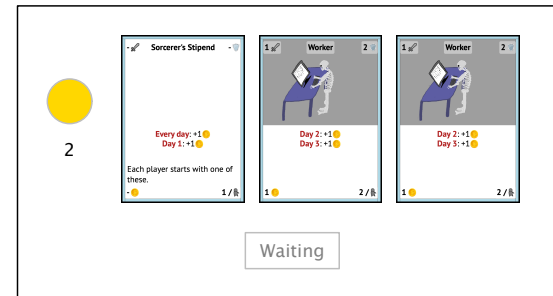
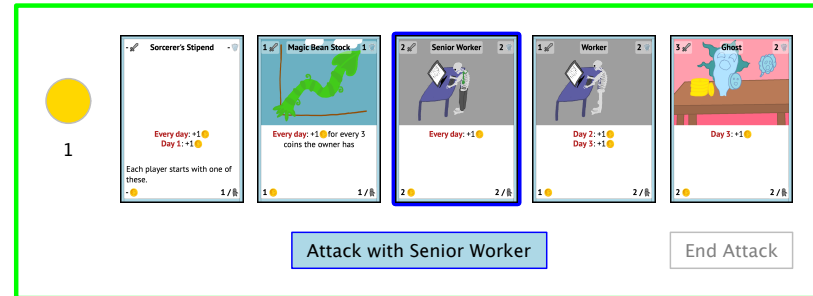
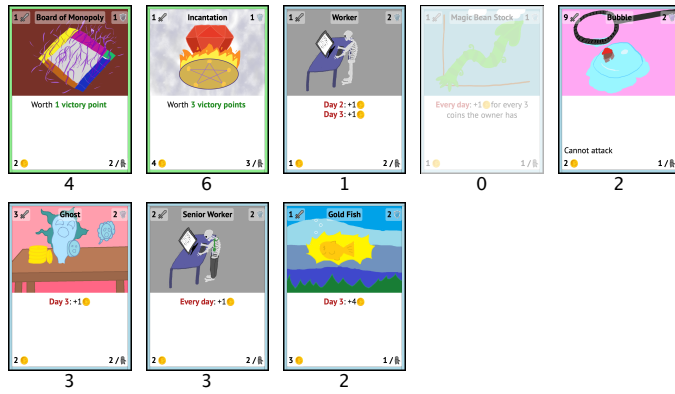
3

Waiting

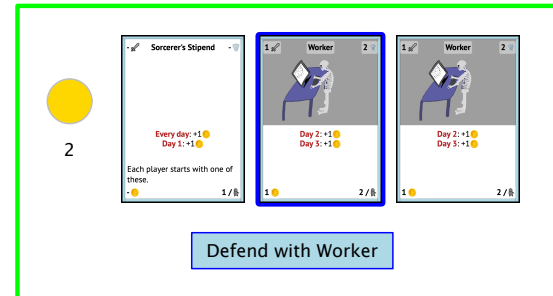
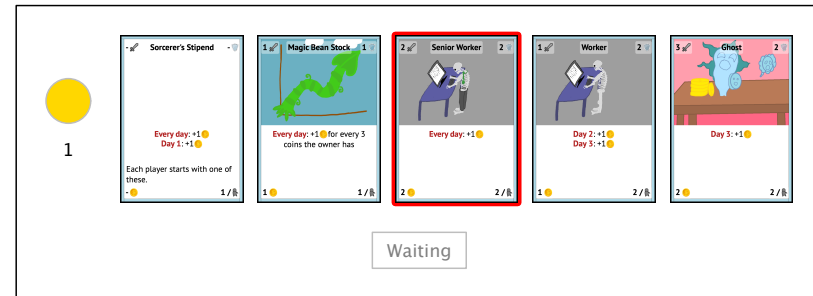
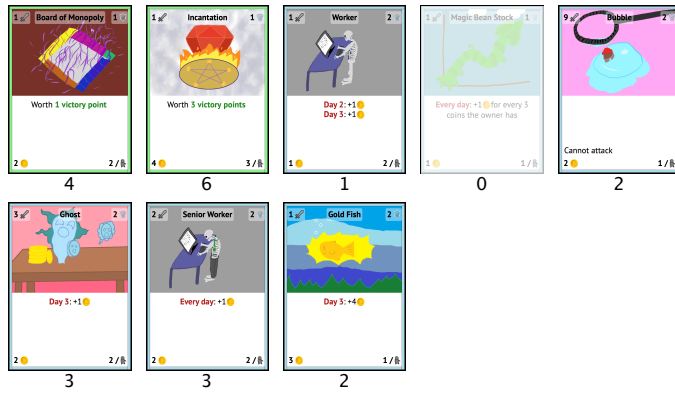
0

Invest 0 Coins

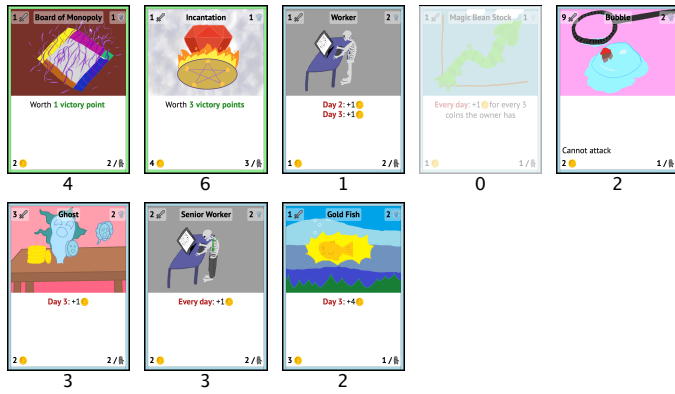
Day 1



Day 1



Day 1



1

Each player starts with one of these.

- Sorcerer's Stipend: Every day: +1, Day 1: +1
- Magic Bean Stock: Every day: +1 for every 3 coins the owner has
- Senior Worker: Every day: +1
- Worker: Day 2: +1, Day 5: +1
- Ghost: Day 5: +1

Attack with

End Attack

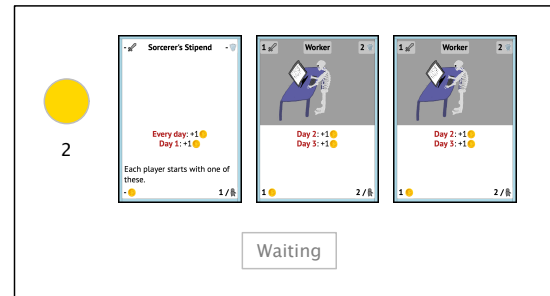
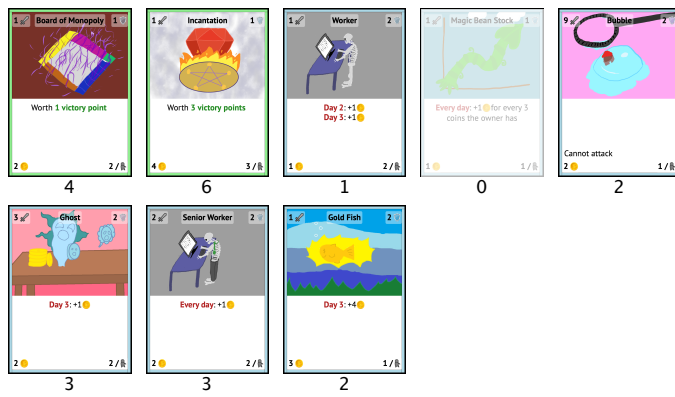
2

Each player starts with one of these.

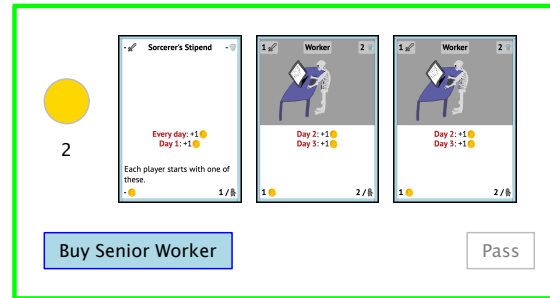
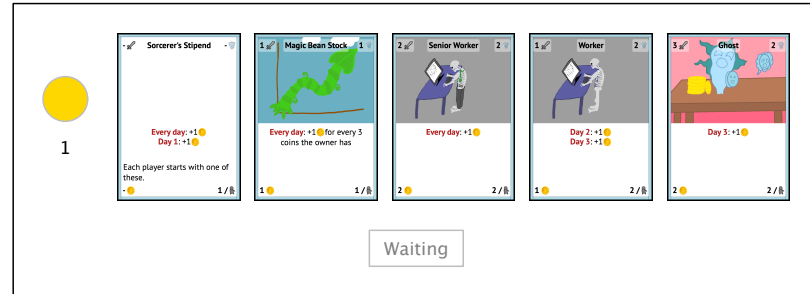
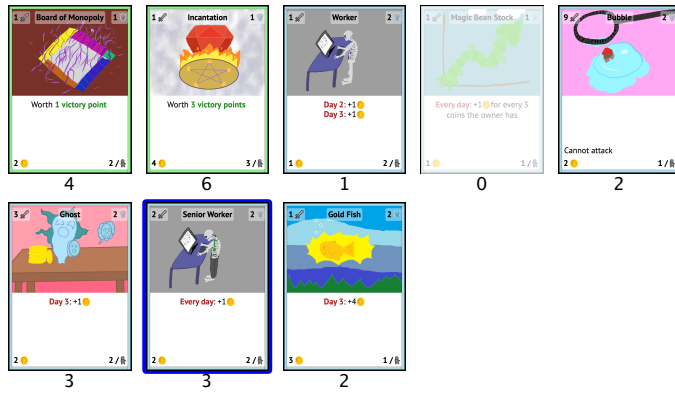
- Sorcerer's Stipend: Every day: +1, Day 1: +1
- Worker: Day 2: +1, Day 5: +1

Waiting

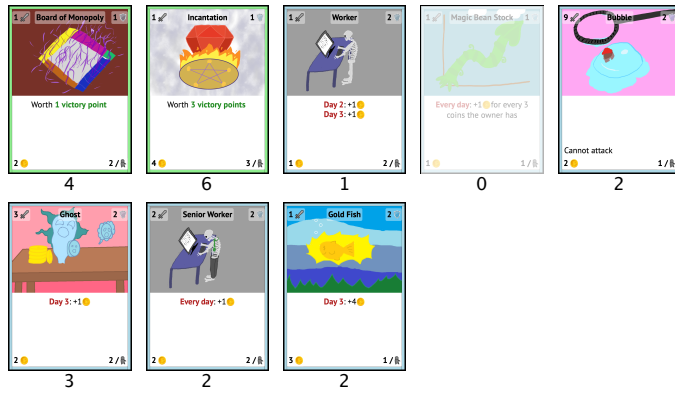
Day 1



Day 1



Day 2



0
4

Invest 0 Coins

Sorcerer's Stipend -
Every day: +1 ●
Day 1: +1 ●
Each player starts with one of these.
1 ● 1/B

Magic-Bean Stock 1
Every day: +1 ● for every 3 coins the owner has
1 ● 1/B

Senior Worker 2
Every day: +1 ●
2 ● 2/B

Worker 2
Day 2: +1 ●
Day 5: +1 ●
1 ● 2/B

Ghost 2
Day 5: +1 ●
2 ● 2/B

4

Waiting

Sorcerer's Stipend -
Every day: +1 ●
Day 1: +1 ●
Each player starts with one of these.
1 ● 1/B

Worker 2
Day 2: +1 ●
Day 5: +1 ●
1 ● 2/B

Worker 2
Day 2: +1 ●
Day 5: +1 ●
1 ● 2/B

Senior Worker 2
Every day: +1 ●
2 ● 2/B

Day 2

<p>Worth 1 victory point</p> <p>4 2/8</p>	<p>Worth 5 victory points</p> <p>6 3/8</p>	<p>Day 2: +1 Day 3: +1</p> <p>1 2/8</p>	<p>Every day: +1 for every 3 coins the owner has</p> <p>0 1/8</p>	<p>Cannot attack</p> <p>2 1/8</p>
<p>Day 3: +1</p> <p>3 2/8</p>	<p>Every day: +1</p> <p>2 2/8</p>	<p>Day 3: +4</p> <p>2 1/8</p>		

4

<p>Every day: +1 Day 1: +1</p> <p>Each player starts with one of these.</p> <p>1/8</p>	<p>Every day: +1 for every 3 coins the owner has</p> <p>1/8</p>	<p>Every day: +1</p> <p>2/8</p>	<p>Day 2: +1 Day 5: +1</p> <p>2/8</p>	<p>Day 5: +1</p> <p>2/8</p>
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Waiting

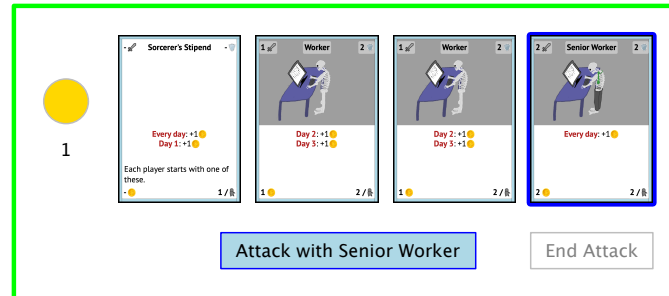
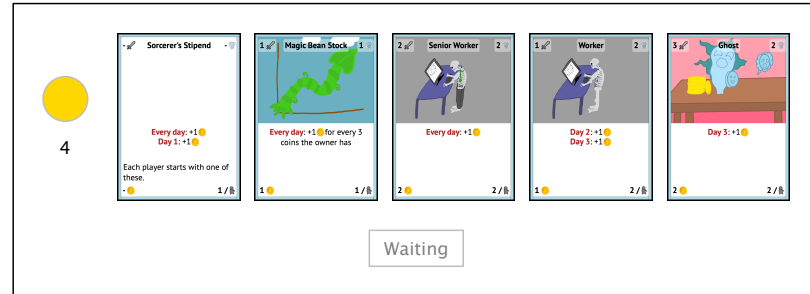
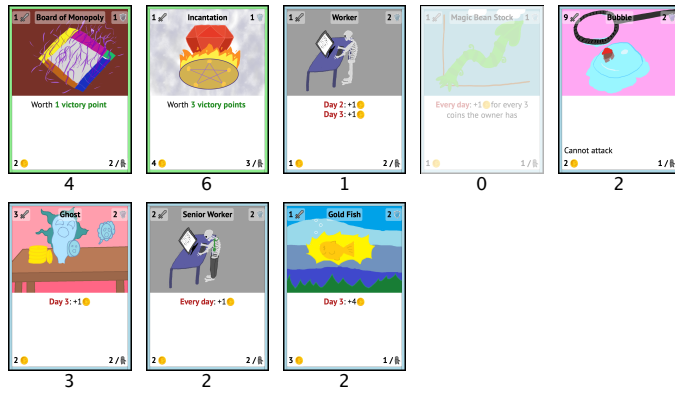
3

4

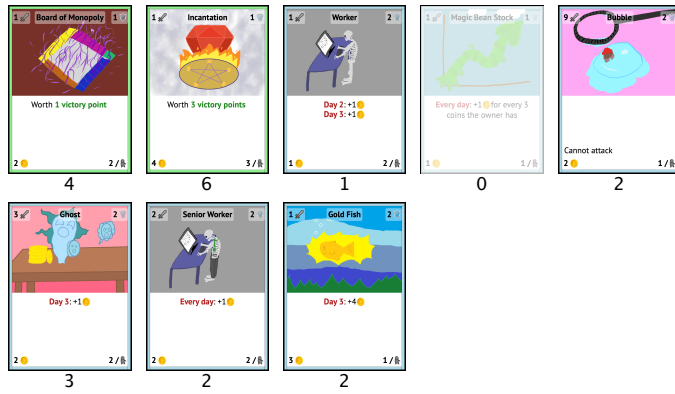
<p>Every day: +1 Day 1: +1</p> <p>Each player starts with one of these.</p> <p>1/8</p>	<p>Day 2: +1 Day 5: +1</p> <p>2/8</p>	<p>Day 2: +1 Day 5: +1</p> <p>2/8</p>	<p>Every day: +1</p> <p>2/8</p>
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Invest 3 Coins

Day 2



Day 2



4

Sorcerer's Stipend -1
Every day: +1
Day 1: +1
Each player starts with one of these.

Magic-Bean Stock 1
Every day: +1 for every 3 coins the owner has

Senior Worker 2
Every day: +1

Worker 2
Day 2: +1
Day 3: +1

Ghost 2
Day 3: +1

Defend with Senior Worker

1

Sorcerer's Stipend -1
Every day: +1
Day 1: +1
Each player starts with one of these.

Worker 2
Day 2: +1
Day 3: +1

Worker 2
Day 2: +1
Day 3: +1

Senior Worker 2
Every day: +1

Waiting

Day 2

<p>4</p>	<p>6</p>	<p>1</p>	<p>0</p>	<p>2</p>
<p>3</p>	<p>2</p>	<p>2</p>		

4

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Buy Ghost

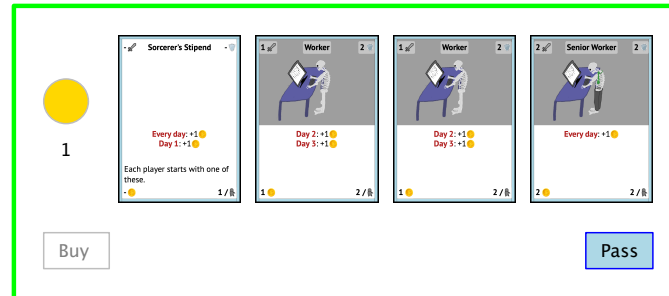
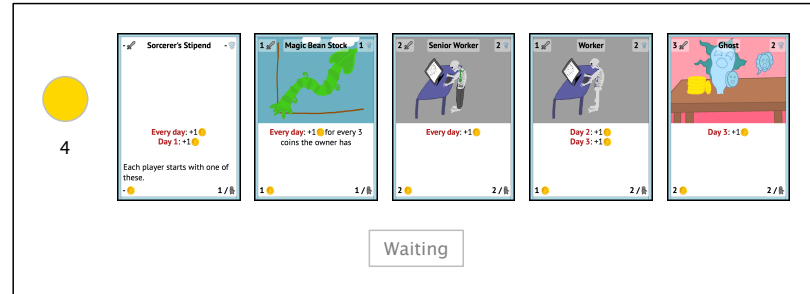
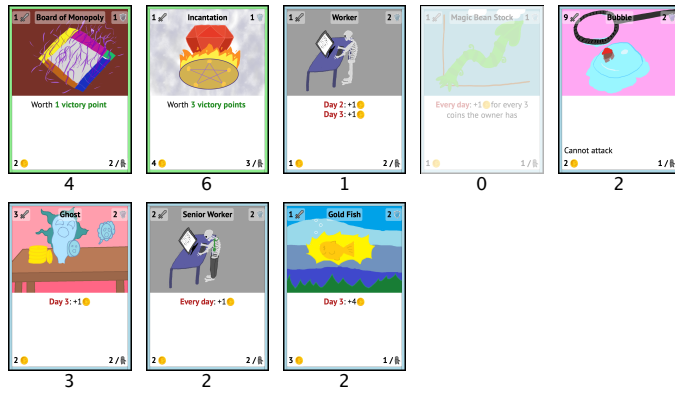
Pass

1

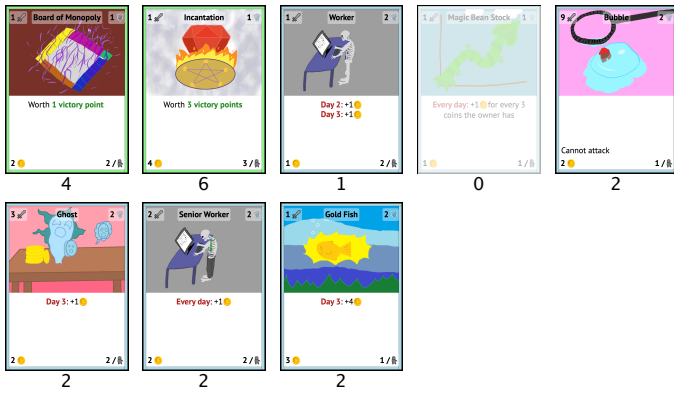
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Waiting

Day 2



Day 3



0
8

Invest 0 Coins

5

Waiting

Day 3

<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: -1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>
4	6	1	0	2

<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 5: +4 ●</p> <p>3 ● 1/8</p>
2	2	2

8

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Every day: +1 ● for every 5 coins the owner has</p> <p>1 ● 1/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Day 5: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 5: +1 ●</p> <p>2 ● 2/8</p>
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Waiting

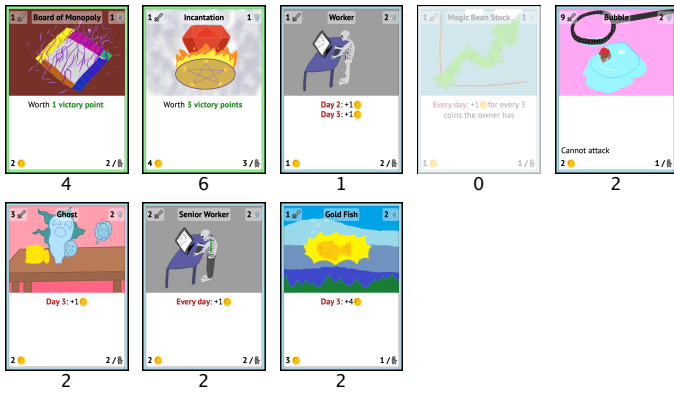
2

5

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>
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Invest 2 Coins

Day 3



●

8

Sorcerer's Stipend -1

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 8

Magic Bean Stock 1

Every day: +1 for every 3 coins the owner has

1 / 8

Senior Worker 2

Every day: +1

2 / 8

Worker 2

Day 2: +1
Day 5: +1

1 / 8

Ghost 2

Day 3: +1

2 / 8

Ghost 2

Day 3: +1

2 / 8

Waiting

●

3

Sorcerer's Stipend -1

Every day: +1
Day 1: +1

Each player starts with one of these.

1 / 8

Worker 2

Day 2: +1
Day 5: +1

1 / 8

Worker 2

Day 2: +1
Day 5: +1

1 / 8

Senior Worker 2

Every day: +1

2 / 8

Attack with

End Attack

Day 3

<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Worth 3 victory points</p> <p>4 ● 3/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: -1 for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>
4	6	1	0	2

<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 5: +4 ●</p> <p>3 ● 1/8</p>
2	2	2

8

<p>Every day: +1 ● Day 1: +1 ●</p> <p>1 ● 1/8</p>	<p>Every day: +1 for every 5 coins the owner has</p> <p>1 ● 1/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Day 5: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 5: +1 ●</p> <p>2 ● 2/8</p>
<input type="button" value="Buy Worker"/>					<input type="button" value="Pass"/>

3

<p>Every day: +1 ● Day 1: +1 ●</p> <p>1 ● 1/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>
<input type="button" value="Waiting"/>			

Day 3

<p>4</p>	<p>6</p>	<p>1</p>	<p>0</p>	<p>2</p>
<p>2</p>	<p>2</p>	<p>2</p>		

8

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Waiting

3

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Buy Board of Monopoly

Pass

Day 1

<p>3</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>2</p>
<p>2</p>	<p>2</p>	<p>2</p>		

9

13

Each player starts with one of these.

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Invest 9 Coins

4

Each player starts with one of these.

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Waiting

Day 1

<p>3</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>2</p>
<p>2</p>	<p>2</p>	<p>2</p>		

13

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Waiting

4

--	--	--	--	--

Invest 4 Coins

Day 1



4

Attack with

End Attack

0

Waiting

Day 1

<p>3</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>2</p>
<p>2</p>	<p>2</p>	<p>2</p>		

4

Buy Gold Fish

Pass

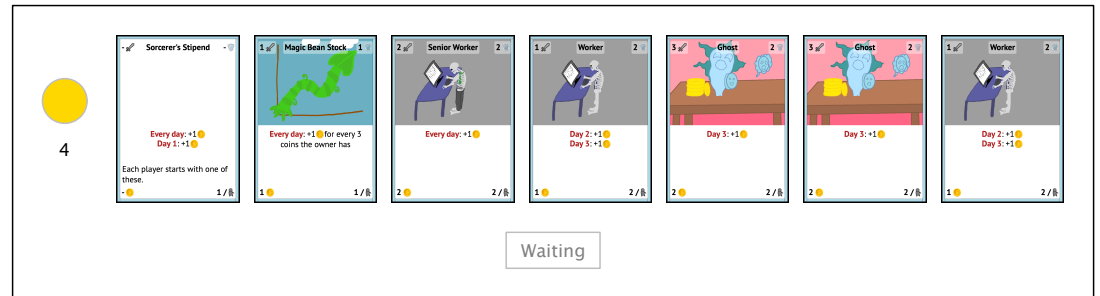
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0

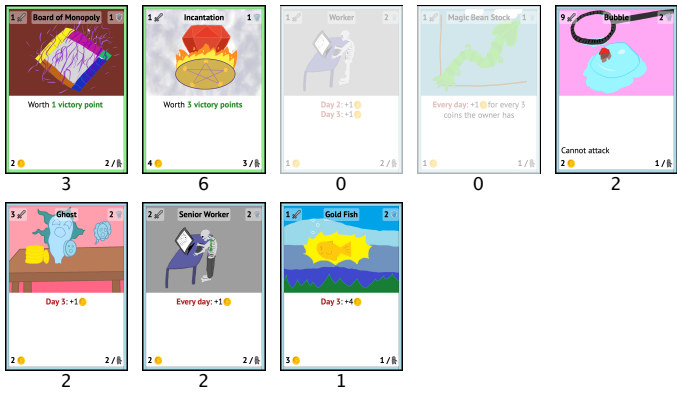
Waiting

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Day 1



Day 2



1
5

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

Magic-Bean Stock

Every day: +1 for every 3 coins the owner has

1/8

Senior Worker

Every day: +1

2/8

Worker

Day 2: +1
Day 3: -1

2/8

Ghost

Day 3: +1

2/8

Ghost

Day 3: +1

2/8

Worker

Day 2: +1
Day 3: -1

2/8

Gold Fish

Day 3: +4

1/8

Invest 1 Coins

4

Sorcerer's Stipend

Every day: +1
Day 1: +1

Each player starts with one of these.

1/8

Worker

Day 2: +1
Day 3: -1

2/8

Worker

Day 2: +1
Day 3: -1

2/8

Senior Worker

Every day: +1

2/8

Board of Monopoly

Worth 1 victory point

2/8

Waiting

Day 2

<p>3</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>2</p>
<p>2</p>	<p>2</p>	<p>1</p>		

5

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Waiting

3

4

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Invest 3 Coins

Day 2

<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Worth 5 victory points</p> <p>4 ● 3/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Cannot attack</p> <p>2 ● 1/8</p>
3	6	0	0	2

<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Every day: -1 ●</p> <p>2 ● 2/8</p>	<p>Day 3: +4 ●</p> <p>3 ● 4/8</p>
2	2	1

4

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2/8</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2/8</p>	<p>Day 3: +4 ●</p> <p>3 ● 1/8</p>
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Waiting

1

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2/8</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>
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Attack with Senior Worker

End Attack

Day 2

3	6	0	0	2
2	2	1		

4

Defend with Senior Worker							

1

Waiting				

Day 2

<p>Worth 1 victory point</p> <p>2 ● 2/B</p>	<p>Worth 3 victory points</p> <p>4 ● 3/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 3/B</p>	<p>Cannot attack</p> <p>2 ● 1/B</p>
3	6	0	0	2

<p>Day 3: +1 ●</p> <p>2 ● 2/B</p>	<p>Every day: -1 ●</p> <p>2 ● 2/B</p>	<p>Day 3: +4 ●</p> <p>3 ● 1/B</p>
2	2	1

4

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1/B</p>	<p>Every day: -1 ● for every 3 coins the owner has</p> <p>1 ● 1/B</p>	<p>Every day: -1 ●</p> <p>2 ● 2/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/B</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Day 3: +4 ●</p> <p>3 ● 1/B</p>
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Waiting

1

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/B</p>	<p>Every day: -1 ●</p> <p>2 ● 2/B</p>	<p>Worth 1 victory point</p> <p>2 ● 2/B</p>
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Attack with

End Attack

Day 2

<p>Worth 1 victory point</p> <p>2 ● 2 / B</p>	<p>Worth 5 victory points</p> <p>4 ● 3 / B</p>	<p>Day 2: +1 ● Day 5: +1 ●</p> <p>1 ● 2 / B</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1 / B</p>	<p>Cannot attack</p> <p>2 ● 1 / B</p>
3	6	0	0	2

<p>Day 3: +1 ●</p> <p>2 ● 2 / B</p>	<p>Every day: -1 ●</p> <p>2 ● 2 / B</p>	<p>Day 3: +4 ●</p> <p>3 ● 4 / B</p>
2	2	1

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1 / B</p>	<p>Every day: +1 ● for every 3 coins the owner has</p> <p>1 ● 1 / B</p>	<p>Every day: +1 ●</p> <p>2 ● 2 / B</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2 / B</p>	<p>Day 3: +1 ●</p> <p>2 ● 2 / B</p>	<p>Day 3: +1 ●</p> <p>2 ● 2 / B</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2 / B</p>	<p>Day 3: +4 ●</p> <p>3 ● 1 / B</p>
4							

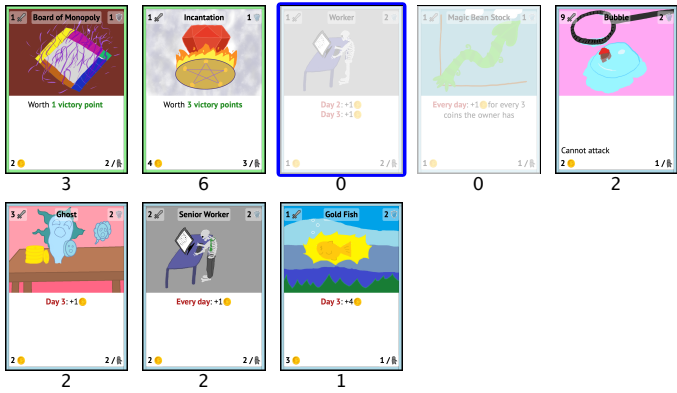
Buy Board of Monopoly

Pass

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1 / B</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2 / B</p>	<p>Day 2: +1 ● Day 3: -1 ●</p> <p>1 ● 2 / B</p>	<p>Every day: +1 ●</p> <p>2 ● 2 / B</p>	<p>Worth 1 victory point</p> <p>2 ● 2 / B</p>
1				

Waiting

Day 2



4

Waiting

1

Buy Worker

Pass

Day 3



8
13

Invest 8 Coins

4

Waiting

Day 3

<p>Board of Monopoly 1 Worth 1 victory point 2 2/8</p>	<p>Incantation 1 Worth 3 victory points 4 5/8</p>	<p>Worker 2 Day 2: +1 Day 3: +2 1 2/8</p>	<p>Magic Bean Stock 1 Every day: +1 for every 3 coins the owner has 1 1/8</p>	<p>Bubble 2 Cannot attack 2 1/8</p>
2	6	0	0	2

<p>Ghost 2 Day 3: +1 2 2/8</p>	<p>Senior Worker 2 Every day: +1 2 2/8</p>	<p>Gold Fish 2 Day 3: +4 3 1/8</p>
2	2	1

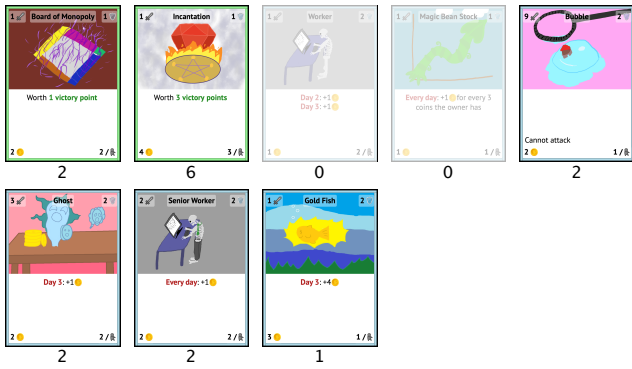
13

<p>Sorcerer's Stipend -0 Every day: -1 Day 1: -1 1 1/8</p>	<p>Magic Bean Stock 1 Every day: +1 for every 3 coins the owner has 1 1/8</p>	<p>Senior Worker 2 Every day: +1 2 2/8</p>	<p>Worker 2 Day 2: +1 Day 3: +1 1 2/8</p>	<p>Ghost 2 Day 3: +1 2 2/8</p>	<p>Ghost 2 Day 3: +1 2 2/8</p>	<p>Worker 2 Day 2: +1 Day 3: +1 1 2/8</p>	<p>Gold Fish 2 Day 3: +4 3 1/8</p>	<p>Board of Monopoly 1 Worth 1 victory point 2 2/8</p>
Waiting								

4

<p>Sorcerer's Stipend -0 Every day: -1 Day 1: -1 1 1/8</p>	<p>Worker 2 Day 2: +1 Day 3: +1 1 2/8</p>	<p>Worker 2 Day 2: +1 Day 3: +1 1 2/8</p>	<p>Senior Worker 2 Every day: +1 2 2/8</p>	<p>Board of Monopoly 1 Worth 1 victory point 2 2/8</p>
Invest 4 Coins				

Day 3



5

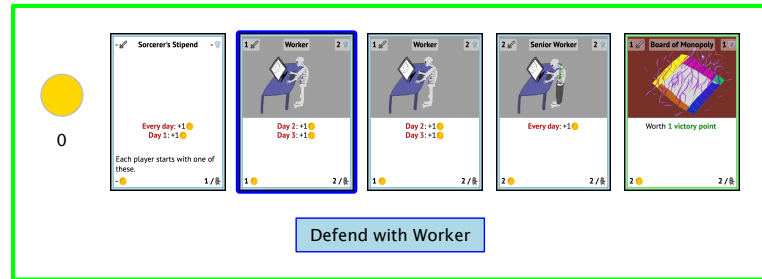
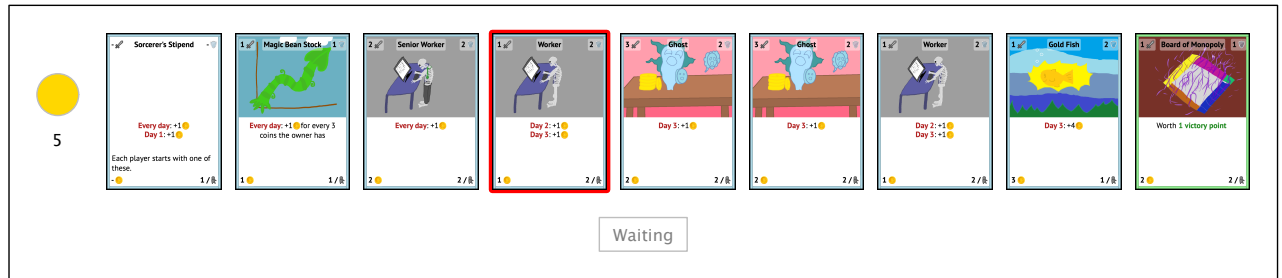
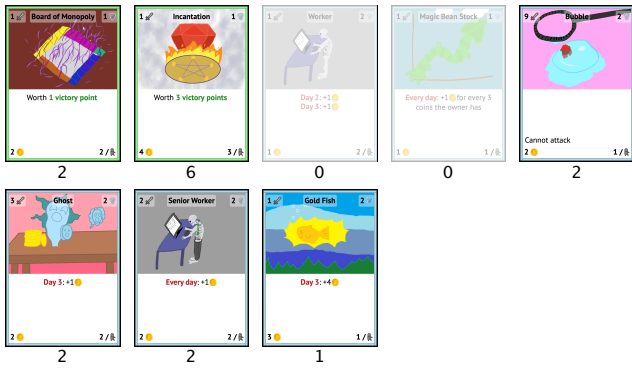
Attack with Worker

End Attack

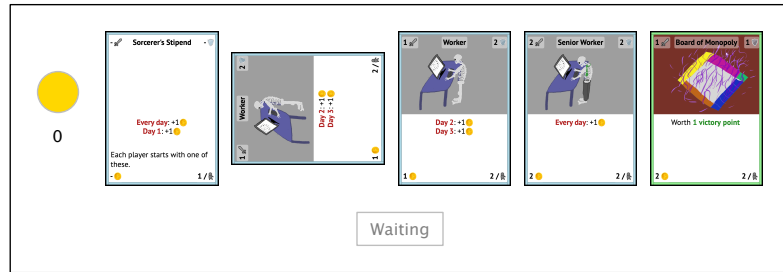
0

Waiting

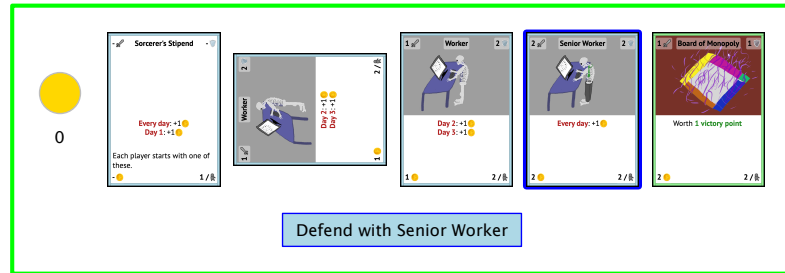
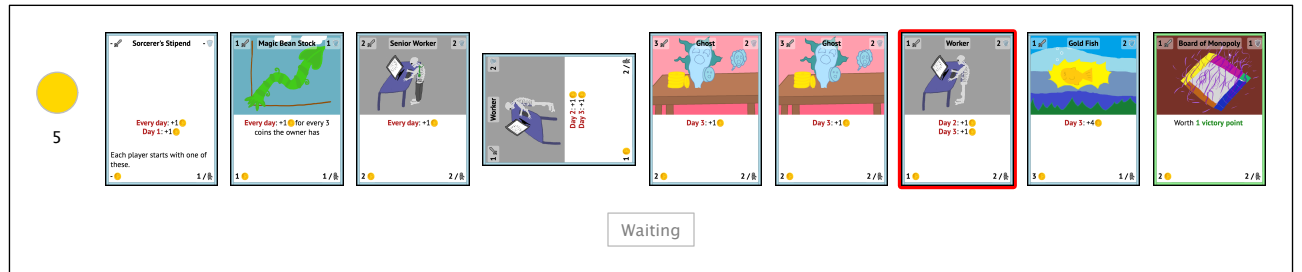
Day 3



Day 3



Day 3



Day 3

2	6	0	0	2

2	2	1

5

Attack with							End Attack	

0

Waiting			

Day 3



5

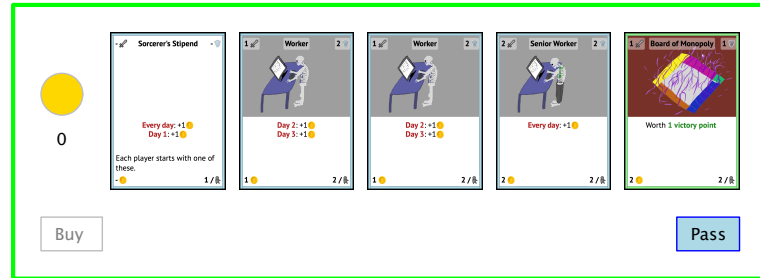
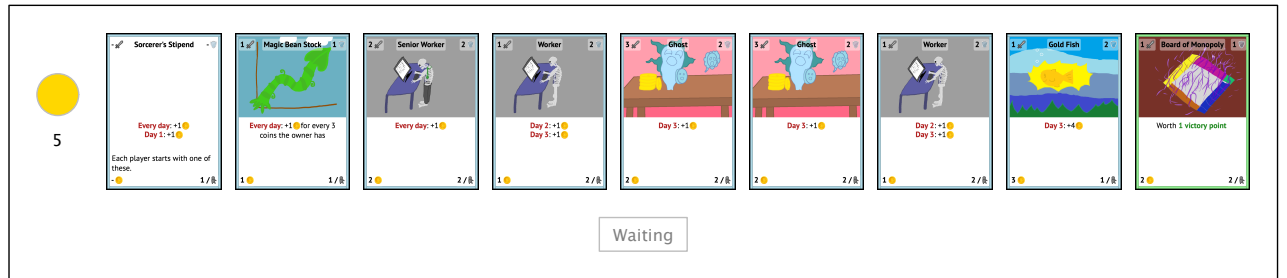
Buy Ghost

Pass

0

Waiting

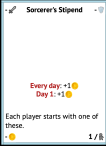

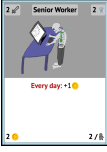

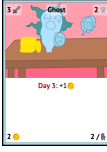
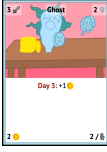



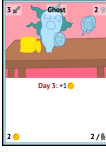
Day 3



Day 1

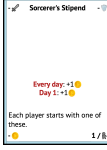


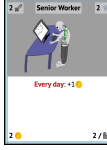

				
2	6	0	0	2
				
1	2	1		

3
7

									
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Invest 3 Coins

3

				
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Waiting

Day 1

<p>2</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>2</p>
<p>1</p>	<p>2</p>	<p>1</p>		

7

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Waiting

2

3






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Invest 2 Coins

Day 1

 2	 6	 0	 0	 2
 1	 2	 1		

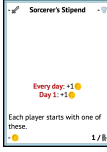

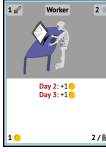
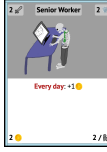

4

									
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Attack with







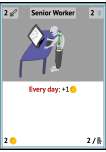

End Attack

1

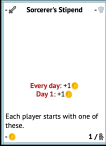

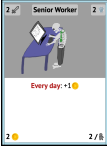






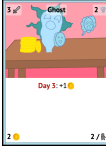
				
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Waiting

Day 1

 2	 6	 0	 0	 2
 1	 2	 1		

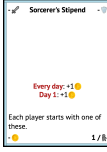

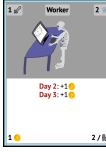
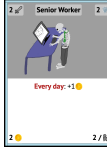

4

									
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Buy Gold Fish

Pass

1

				
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Waiting

Day 1

<p>Worth 1 victory point 2 coins, 2/8</p>	<p>Worth 3 victory points 4 coins, 3/8</p>	<p>Day 2: +1 Day 3: +1 1 coin, 2/8</p>	<p>Every day: +1 for every 3 coins the owner has 1 coin, 1/8</p>	<p>Cannot attack 2 coins, 1/8</p>
2	6	0	0	2

<p>Day 3: +1 3 coins, 2/8</p>	<p>Every day: +1 2 coins, 2/8</p>	<p>Day 3: +4 3 coins, 1/8</p>
1	2	1

4

<p>Every day: -1 Day 5: -1 1 coin, 1/8</p>	<p>Every day: +1 for every 3 coins the owner has 1 coin, 1/8</p>	<p>Every day: -1 2 coins, 2/8</p>	<p>Day 2: +1 Day 3: +1 1 coin, 2/8</p>	<p>Day 3: +1 3 coins, 2/8</p>	<p>Day 3: +1 3 coins, 2/8</p>	<p>Day 2: -1 Day 3: -1 1 coin, 2/8</p>	<p>Day 3: +4 3 coins, 1/8</p>	<p>Worth 1 victory point 2 coins, 2/8</p>	<p>Day 3: +1 3 coins, 2/8</p>
Waiting									

1

<p>Every day: -1 Day 1: -1 1 coin, 1/8</p>	<p>Day 2: +1 Day 3: +1 1 coin, 2/8</p>	<p>Day 2: +1 Day 3: +1 1 coin, 2/8</p>	<p>Every day: -1 2 coins, 2/8</p>	<p>Worth 1 victory point 2 coins, 2/8</p>
Buy				Pass

Day 2



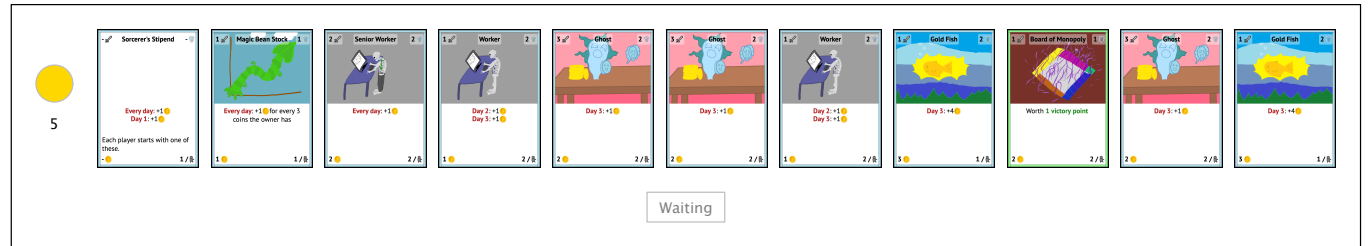
0
5

Invest 0 Coins

5

Waiting

Day 2



Day 2



5

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Buy Senior Worker

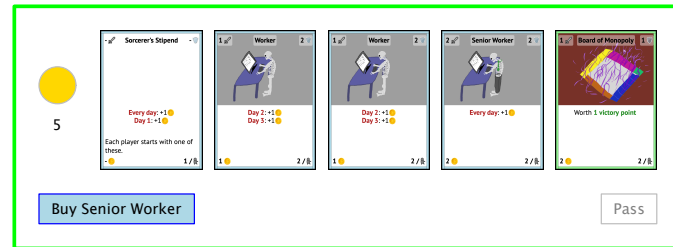
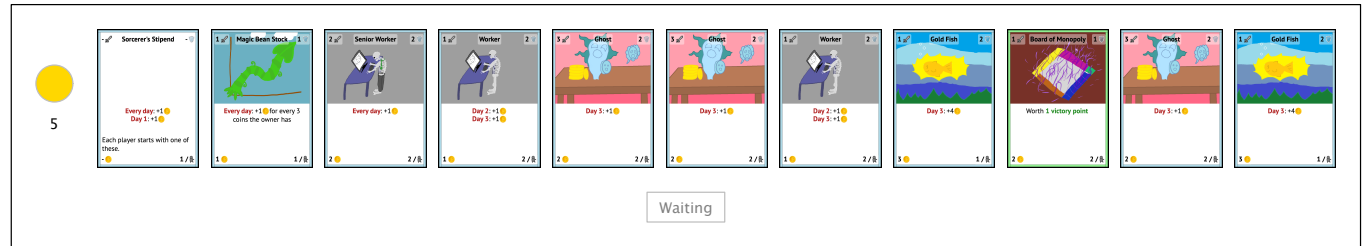
Pass

5

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Waiting

Day 2



Day 3

2	6	0	0	2

1	0	0

12

20

Invest 12 Coins

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8

Waiting

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Day 3

<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Worth 3 victory points</p> <p>4 ● 6 5/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 0 2/8</p>	<p>Every day: +1 ● for every 1 coin the owner has</p> <p>1 ● 0 1/8</p>	<p>Cannot attack</p> <p>2 ● 2 1/8</p>
<p>Day 3: +1 ●</p> <p>2 ● 1 2/8</p>	<p>Every day: +1 ●</p> <p>1 ● 0 2/8</p>	<p>Day 3: +4 ●</p> <p>3 ● 0 1/8</p>		

20 ●

<p>Every day: +1 ● Day 3: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Every day: +1 ● for every 1 coin the owner has</p> <p>1 ● 1/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Day 3: +4 ●</p> <p>3 ● 1/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Day 3: +1 ●</p> <p>2 ● 2/8</p>	<p>Day 3: +4 ●</p> <p>3 ● 1/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>
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Waiting

8 ●

8

<p>Every day: +1 ● Day 1: +1 ●</p> <p>Each player starts with one of these.</p> <p>1 ● 1/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Day 2: +1 ● Day 3: +1 ●</p> <p>1 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>	<p>Worth 1 victory point</p> <p>2 ● 2/8</p>	<p>Every day: +1 ●</p> <p>2 ● 2/8</p>
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Invest 8 Coins

Day 3

<p>2</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>2</p>
<p>1</p>	<p>0</p>	<p>0</p>		

8

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Attack with Worker

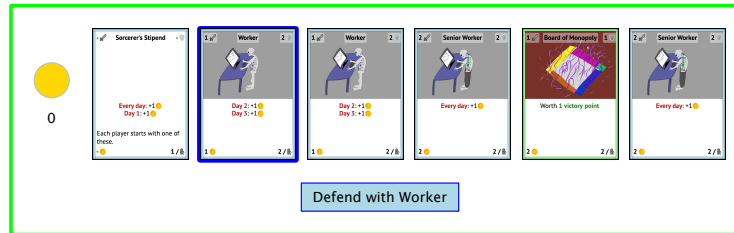
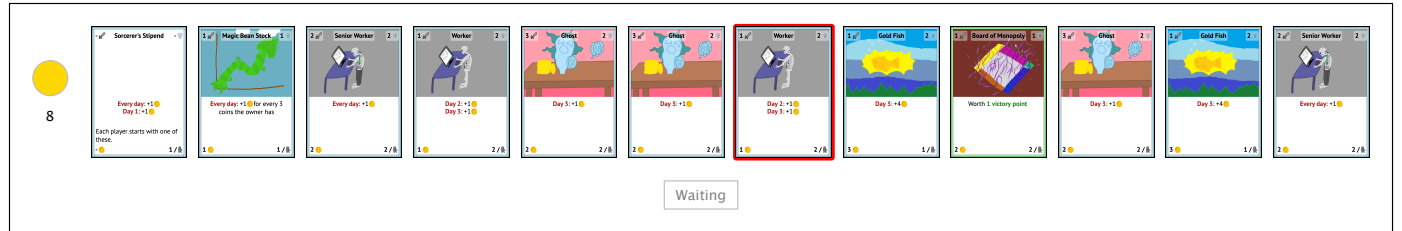
End Attack

0

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Waiting

Day 3



Day 3

8												
Attack with Magic Bean Stock											End Attack	

0					
Waiting					

Day 3

2	6	0	0	2

1	0	0

8

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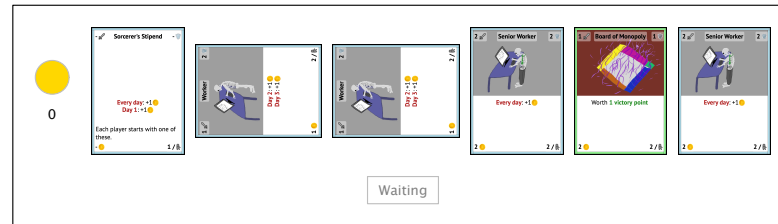
Waiting

0

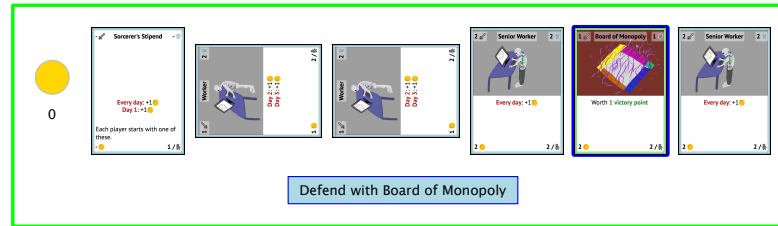
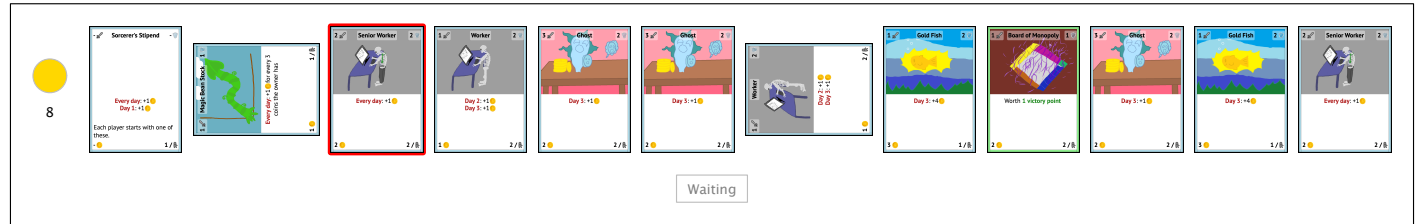
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Defend with Worker

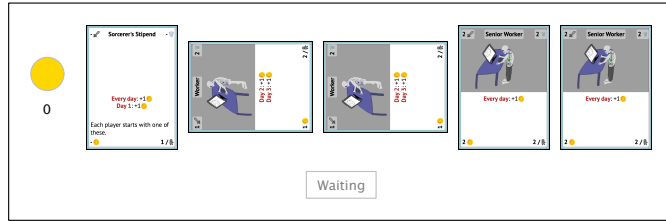
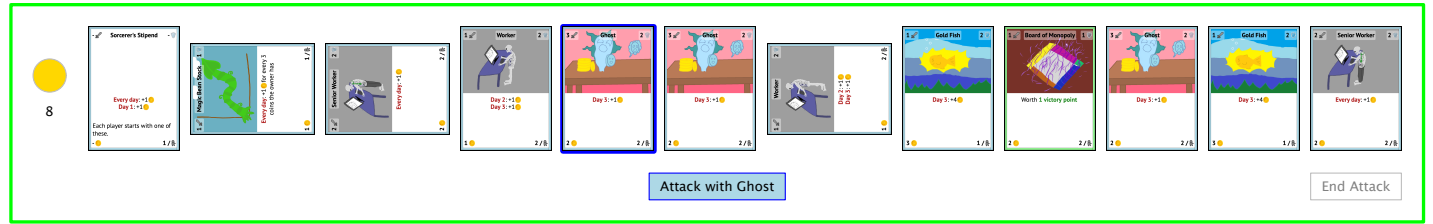
Day 3



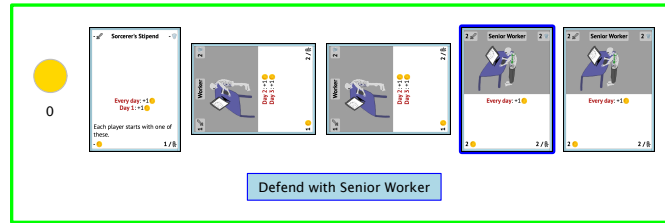
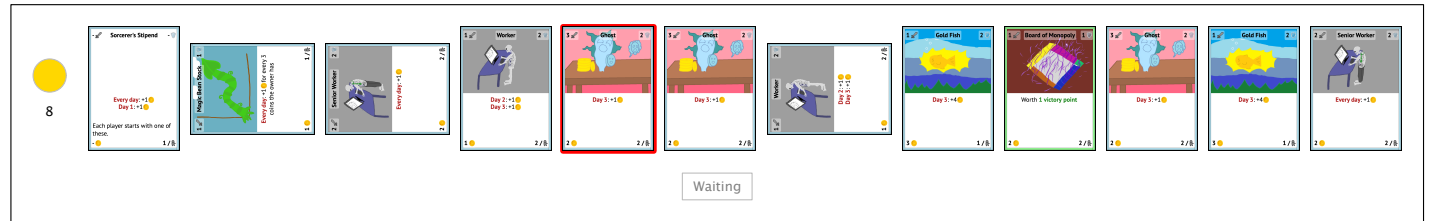
Day 3



Day 3



Day 3



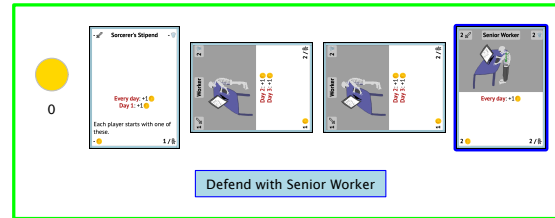
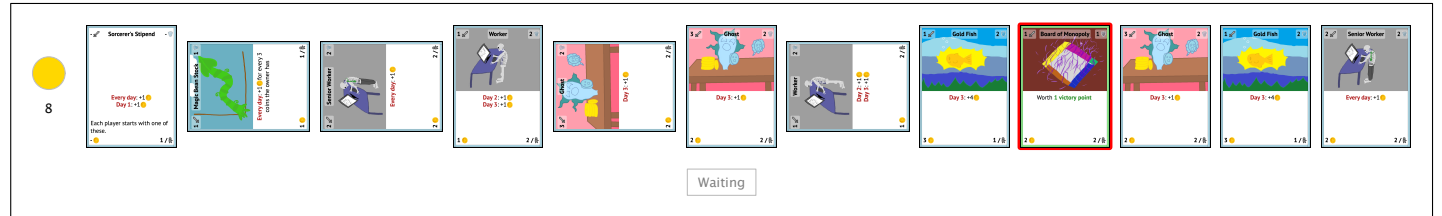
Day 3

2	6	0	0	2
1	0	0		

8											
	Attack with Board of Monopoly										
	End Attack										

0				
	Waiting			

Day 3



Day 3

<p>Worth 2 victory points.</p> <p>2 cost, 2/8 strength.</p>	<p>Worth 3 victory points.</p> <p>4 cost, 3/8 strength.</p>	<p>Day 2: +1 Day 5: +1</p> <p>1 cost, 2/8 strength.</p>	<p>Every day: +2 for every 3 coins the owner has.</p> <p>1 cost, 1/8 strength.</p>	<p>Cannot attack.</p> <p>2 cost, 1/8 strength.</p>
2	6	0	0	2

<p>Day 3: -1</p> <p>3 cost, 2/8 strength.</p>	<p>Every day: +1</p> <p>2 cost, 2/8 strength.</p>	<p>Day 5: +4</p> <p>1 cost, 1/8 strength.</p>
1	0	0

8	<p>Every day: +1 Day 5: +6</p> <p>1 cost, 5/8 strength.</p>	<p>Every day: +2 for every 3 coins the owner has.</p> <p>1 cost, 1/8 strength.</p>	<p>Every day: +1</p> <p>2 cost, 2/8 strength.</p>	<p>Day 2: -1 Day 3: -1</p> <p>1 cost, 2/8 strength.</p>	<p>Day 3: -1</p> <p>3 cost, 2/8 strength.</p>	<p>Day 2: -1 Day 3: -1</p> <p>1 cost, 1/8 strength.</p>	<p>Day 5: +4</p> <p>1 cost, 1/8 strength.</p>	<p>Day 3: -1</p> <p>3 cost, 2/8 strength.</p>	<p>Day 5: +4</p> <p>1 cost, 1/8 strength.</p>	<p>Every day: +1</p> <p>2 cost, 2/8 strength.</p>
	Attack with Senior Worker								End Attack	

0	<p>Every day: +1 Day 5: +6</p> <p>1 cost, 5/8 strength.</p>	<p>Day 2: -1 Day 3: -1</p> <p>1 cost, 2/8 strength.</p>	<p>Day 2: -1 Day 3: -1</p> <p>1 cost, 2/8 strength.</p>	<p>Every day: -1</p> <p>2 cost, 2/8 strength.</p>
	Waiting			

Day 3

<p>2</p>	<p>6</p>	<p>0</p>	<p>0</p>	<p>2</p>
<p>1</p>	<p>0</p>	<p>0</p>		

8											
Waiting											

0	Waiting
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