CS7960 L14 : Parallel | Sorting PRAM 1 disk P processors n input items Each time step a processor can: read, write, operate (+,-,\*,<<,...) shared memory: CRCW (although CREW more realistic) -----Sort (n): INPUT  $A = [a_1, a_2, ..., a_n]$ Output  $B = [b_1, b_2, ..., b_n]$ so for each  $a_i = b_j$  where  $i \rightarrow j$  1to1, and  $b_i < b_{i+1}$ Sequential?  $O(n \log n)$ PRAM:  $O(\log^2 n)$  time,  $O(n \log n)$  work Surplus log n (possible O(log n) time, O(n log n) work) \_\_\_\_\_ Merging: Input  $A = [a_1, a_2, ..., a_n]$  $B = [b_1, b_2, ..., b_n]$ (both sorted, increasing) Output C =  $[c_1, c_2, ..., c_{2n}]$ sorted, each c\_i = some a\_j, or b\_j (i.e. sorted merge) Sequential O(n) PRAM: O(n) work, O(log n) time \*\*\*\* Interlude \*\*\*\* How to get from Merging to Sorting? --> Merge Sort! Arbitrary binary splits into subpieces of size 1 (free) O(log n) rounds of "merging" sorted lists (each O(log n) time + O(n) work)

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How to solve merging problem?
 --> break to arbitrarily small subproblems (i.e. p of size O(n/p)
     solve subproblems sequentially on each CPU
Ranking Problem:
Input A = [a_1, a_2, ..., a_n]
      B = [b_1, b_2, \dots, b_n]
  (both sorted, increasing)
Output: A' = [a'_1, ..., a'_n]
       B' = [b'_1, ..., b'_n]
  where a'_i is rank of a_i in B
       b'_i is rank of b_i in A
 i.e. j = rank(i,B) is largest index j of B s.t. a_i > b_j
Sequential : O(n) time -- scan both lists in parallel, keeping counters in
each
Goal: O(n) work, O(log n) time
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First Naive O(n log n) work, O(log n) time
 - for each i in A, using binary search in B, to find rand(i,B)
   same for each i in B.
 - O(n) elements, each in O(\log n) time.
 (surplus-log !)
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Split A (and B) into n/\log n equal size chunks (size log n each)
  A1 = \{a_1, \ldots, a_{\log n}\}
  A2 = \{a_{1} + \log n\}, \ldots, a_{2} \log n\}
  A\{n/\log n\} = \{a_{n-\log n}, \ldots, a_n\}
same for B.
For each Ai1 find which chunk of B it is in.
  O(n/\log n) * O(\log n) work in O(\log n) Ptime.
Same for each Bil in mapped to A
For each chunk of Ai, mapped to chunk Bj, perform sequential Rank (offset by
index of Bj).
Same with chunks Bj to chunk Ai.
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0(n \log n) in 0(\log n) time/work each = 0(n) work, 0(\log n) Ptime.
Are we done? Where is the problem?
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After we get to the end of chunk Bj, we can no longer be confident in our
answer for rank (i,B), since it likely spills into B_{j+1} and beyond.
However, solving rank(i,B) (for all i) can be used to solve rank(i,A) (for all
i).
A = 1367
B = 2458
rank(A,B) = 0 \ 1 \ 3 \ 3
rank(B,A) = 1 2 2 4
rank(i,B) = j + rank(i+1,B) = j+k
means that for any l in [j+1, j+k] has rank(l,A) = i
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So either each Ai can be ranked in matched chunk Bj, or it can be inversely
ranked using chunk Bj or B{j+1}, or larger.
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Compute Merge(A,B) given rank(A,B) + rank(B,A)
for i=1 to n PARDO
  C(i + rank(i,B)) := A(i)
for i=1 to n PARDO
  C(i + rank(i,A)) := B(i)
0(n) work, 0(1) time.
So Rank O(n) Work in O(log n) time --> merge O(n) Work + O(log n) time
and
after O(log n) rounds of merges (merge sort)
Sorting O(n \log n) Work + O(\log^2 n) time.
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