Overview

In this assignment you will explore regression techniques on high-dimensional data.

You will use a few data sets for this assignment:


and a file stub:

- [http://www.cs.utah.edu/~jeffp/teaching/cs5140/A5/FD.m](http://www.cs.utah.edu/~jeffp/teaching/cs5140/A5/FD.m)

These data sets are in matrix format and can be loaded into MATLAB or OCTAVE. By calling

```matlab
load filename
```

it will put in memory the data in the file, for instance in the above example the matrix `X`. You can then display this matrix by typing

```matlab
X
```

As usual, it is highly recommended that you use LaTeX for this assignment. If you do not, you may lose points if your assignment is difficult to read or hard to follow. Find a sample form in this directory:


1 Singular Value Decomposition (20 points)

First we will compute the SVD of the matrix `A` we have loaded

```matlab
[U,S,V] = svd(A)
```

Then take the top `k` components of `A` for values of `k = 1` through `k = 10` using

```matlab
Uk = U(:,1:k)
Sk = S(1:k,1:k)
Vk = V(:,1:k)
Ak = Uk*Sk*Vk'
```

**A (10 points):** Compute and report the $L_2$ norm of the difference between `A` and `Ak` for each value of `k` using

```matlab
norm(A-Ak,2)
```

**B (5 points):** Find the smallest value `k` so that the $L_2$ norm of `A-Ak` is less than 10% that of `A`; `k` might or might not be larger than 10.

**C (5 points):** Treat the matrix as 1125 points in 30 dimensions. Plot the points in 2 dimensions in the way that minimizes the sum of residuals squared.
2 Frequent Directions and Random Projections (40 points)

Use the stub file FD.m to create a function for the Frequent Directions algorithm (Algorithm 15.2.1). We will consider running this code on matrix \( A \).

A (20 points):

- We can measure the error as \( \max_{\|x\|=1} \|Ax\|^2 - \|Bx\|^2 \) as \( \text{norm}(A' * A - B' * B, 2) \).
- How large does \( l \) need to be for the above error to be at most \( \|A\|_F^2 / 10 \)?
- How does this compare to the theoretical bound (e.g. for \( k = 0 \)).
- How large does \( l \) need to be for the above error to be at most \( \|A - A_k\|_F^2 / 10 \) (for \( k = 2 \))?

Note: you can calculate \( \|A\|_F^2 \) as \( \text{norm}(A, 'fro')^2 \).

B (20 points):

Create another \( l \times d \) matrix \( B \), but using random projections. You can do this by creating an \( l \times n \) matrix \( S \), and letting \( B = S \times A \). Fill each entry of \( S \) by an independent normal random variable \( S_{i,j} = \sqrt{l} N(0, 1) \) [was incorrectly \( S_{i,j} = \sqrt{n/l} N(0, 1) \) before].

Estimate how large should \( l \) be in order to achieve \( \max_{\|x\|=1} \|Ax\|^2 - \|Bx\|^2 \leq \|A\|_F^2 / 10 \). To estimate the relationship between \( l \) and the error in this randomized algorithm, you will need to run multiple trials. Be sure to describe how you used these multiple trials, and discuss how many you ran and why you thought this was enough trials to run to get a good estimate.

3 Linear Regression (40 points)

We will find coefficients \( C \) to estimate \( X \times C \approx Y \), using the provided datasets \( X \) and \( Y \). We will compare two approaches least squares and ridge regression.

Least Squares: Set \( C = \text{inverse}(X' \times X) \times X' \times Y \)

Ridge Regression: Set \( C_s = \text{inverse}(X' \times X + s^2 \times \text{eye}(12)) \times X' \times Y \)

A (20 points):

Solve for the coefficients \( C \) (or \( C_s \)) using Least Squares and Ridge Regression with \( s = \{0.1, 0.3, 0.5, 1.0, 2.0\} \) (i.e. \( s \) will take on one of those 5 values each time you try, say obtaining \( C_{0.5} \) for \( s = 0.5 \)). For each set of coefficients, report the error in the estimate \( \hat{Y} \) of \( Y \) as \( \text{norm}(Y - X \times C, 2) \).

B (20 points):

Create three row-subsets of \( X \) and \( Y \)

- \( X_1 = X(1:66,:) \) and \( Y_1 = Y(1:66) \)
- \( X_2 = X(34:100,:) \) and \( Y_2 = Y(34:100) \)
- \( X_3 = [X(1:33,:); X(67:100,:)] \) and \( Y_3 = [Y(1:33); Y(67:100)] \)

Repeat the above procedure on these subsets and cross-validate the solution on the remainder of \( X \) and \( Y \). Specifically, learn the coefficients \( C \) using, say, \( X_1 \) and \( Y_1 \) and then measure \( \text{norm}(Y(67:100) - X(67:100,: \times C, 2) \).

Which approach works best (averaging the results from the three subsets): Least Squares, or for which value of \( s \) using Ridge Regression?

4 BONUS (2 points)

Consider a linear equation \( \tilde{W} = M \times S \) where \( M \) is a measurement matrix filled with random values \( \{-1, 0, +1\} \) (although now that they are there, they are no longer random), and \( \tilde{W} \) is the output of the sparse signal \( S \) when measured by \( M \).

Use Orthogonal Matching Pursuit (as described in the notes) to recover the non-zero entries from \( S \). Record the order in which you find each entry and the residual vector after each step.

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