

# Current Book Language

**<expr>** ::= <num>  
::= **true** | **false**  
::= <id>  
::= <prim> ( { <expr> }<sup>\*(,)</sup> )  
::= **proc** ( { <tyexpr> <id> }<sup>\*(,)</sup> ) <expr>  
::= ( <expr> <expr><sup>\*</sup> )  
::= **if** <expr> **then** <expr> **else** <expr>  
::= **let** { <id> = <expr> }<sup>\*</sup> **in** <expr>  
::= **letrec** { <tyexpr> <id> ( { <tyexpr> <id> }<sup>\*(,)</sup> )  
          = <expr> }<sup>\*</sup>  
      **in** <expr>

**<tyexpr>** ::= **int**  
::= **bool**  
::= ( <tyexpr> -> <tyexpr> )

# Types versus Type Expressions

<tyexpr>		<type>
<b>int</b>	expands to	<b>int</b>
<b>bool</b>	expands to	<b>bool</b>
<b>(bool -&gt; int)</b>	expands to etc.	<b>(bool → int)</b>

Datatype for types:

```
(define-datatype
  type type?
  (atomic-type (name symbol?))
  (proc-type (arg-types (list-of type?))
              (result-type type?)))
```

```
(define int-type (atomic-type 'int))
(define bool-type (atomic-type 'bool))
```

# Implementing a Type Checker

```
:: type-of-expression : expr tenv -> type
;; signals an error if no type for exp
;;
(define (type-of-expression exp tenv)
  (cases expression exp
    (lit-exp ...)
    (true-exp ...)
    (false-exp ...)
    (var-exp ...)
    (primapp-exp ...)
    (proc-exp ...)
    (app-exp ...)
    (if-exp ...)
    (let-exp ...)
    (letrec-exp ...))))
```

## Implementation: lit-exp case

- Example:

5

- The rule from previous lecture:

$E \vdash \langle \text{num} \rangle : \text{int}$

- In Scheme:

`(lit-exp (n) int-type)`

## Implementation: true-exp and false-exp case

- Example:

**true**

- The rule from previous lecture:

$E \vdash \langle \text{bool} \rangle : \text{bool}$

- In Scheme:

```
(true-exp () bool-type)
(false-exp () bool-type)
```

## Implementation: var-exp case

- Example:

... X ...

- The rule from previous lecture:

$$\{ \dots \textcolor{blue}{<id>} : \textcolor{blue}{T} \dots \} \vdash \textcolor{blue}{<id>} : \textcolor{blue}{T}$$

- In Scheme:

```
(var-exp (id) (apply-tenv tenv id))  
;; where apply-tenv signals an error  
;; if id is not in tenv
```

## Implementation: if-exp case

if true then 5 else +(1,2)

- The rule from previous lecture:

$$\frac{E \vdash e_1 : \text{bool} \quad E \vdash e_2 : T_0 \quad E \vdash e_3 : T_0}{E \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : T_0}$$

- In Scheme:

```
(if-exp (test-exp then-exp else-exp)
  (let ((test-type (type-of-expr test-exp tenv))
        (then-type (type-of-expr then-exp tenv))
        (else-type (type-of-expr else-exp tenv)))
    ;; succeeds or signals an error:
    (check-equal-type! test-type bool-type)
    (check-equal-type! then-type else-type)
    then-type)
```

## Implementation: proc-exp case

**proc(int x, bool y)if y then x else 0**

- The rule from previous lecture:

$$\frac{\{ \langle \text{id} \rangle_1 : T_1, \dots \langle \text{id} \rangle_n : T_n \} + E \vdash e : T_0}{E \vdash \mathbf{proc}(T_1 \langle \text{id} \rangle_1, \dots T_n \langle \text{id} \rangle_n)e : (T_1 \times \dots T_n \rightarrow T_0)}$$

- In Scheme:

```
(proc-exp (texps ids body)
  (let* ((arg-tys (expand-tyexprs texps))
        (new-tenv (extend-tenv ids arg-tys tenv))
        (res-type (type-of-expr body new-tenv)))
    (proc-type arg-types res-type)))
```



## Implementation: app-exp case

`(proc(int x, int y)+(x,y) 6 7)`

- The rule from previous lecture:

$$\frac{E \vdash e_0 : (T_1 \times \dots T_n \rightarrow T_0) \quad E \vdash e_1 : T_1 \quad \dots \quad E \vdash e_n : T_n}{E \vdash (e_0 e_1 \dots e_n) : T_0}$$

- In Scheme:

```
(app-exp (rator rands)
  (type-of-application
    (type-of-expression rator tenv)
    (types-of-expressions rands tenv)))
```

## Implementation: app-exp case

```
(define (type-of-application rator-ty rand-tys)
  (cases type rator-ty
    (proc-type (arg-tys result-ty)
      (if (= (length arg-tys) (length rand-tys))
        (begin
          (check-equal-types! rand-tys arg-tys)
          result-ty)
        (error 'wrong-arg-count)))
    (else (error 'not-a-proc))))
```

## Implementation: primapp-exp case

$+(1, 2)$

- The rule from previous lecture:

$$\frac{E \vdash e_1 : \text{num} \quad E \vdash e_2 : \text{num}}{E \vdash +(e_1, e_2) : \text{num}}$$

- In Scheme (completely different):

```
(primapp-exp (prim rands)
  (type-of-application
    (type-of-primitive prim)
    (types-of-expressions rands tenv)))
```

## Implementation: primapp-exp case

```
(define (type-of-primitive prim)
  (cases primitive prim
    (add-prim ()
      (proc-type (list int-type int-type)
                  int-type))
    ...))
```

## Implementation: let-exp case

```
let x = 5
    f = proc(int y)false
in (f x)
```

- In Scheme:

```
(let-exp (ids rands body)
  (let* ((rand-tys (types-of-exprs rands tenv))
        (body-tenv (extend-tenv ids rand-tys
                                tenv))))
  (type-of-expression body body-tenv)))
```

## Implementation: letrec-exp case

```
letrec int f(int x) = (g +(x,1) false)
      int g(int y, bool b) = if b then (f y) else y
in (g 10 true)
```

- In Scheme:

```
(letrec-exp (res-texps proc-ids texpss idss bodies
            body)
  (let* ((arg-tyss (expand-tyexprss texpss))
        (res-tys (expand-tyexprs res-texps))
        (proc-tys (map proc-type arg-tyss res-tys)))
    (new-tenv (extend-tenv proc-ids proc-tys
                          tenv)))
  ...)
```

## Implementation: letrec-exp case

```
letrec int f(int x) = (g +(x,1) false)
      int g(int y, bool b) = if b then (f y) else y
in (g 10 true)
```

- In Scheme:

```
(letrec-exp (res-texps proc-ids texpss idss bodies
              body)
  ...
  (for-each
    (lambda (ids arg-tys body res-ty)
      (check-equal-type! res-ty
        (type-of-expr body
          (extend-tenv ids arg-tys new-tenv))))
    idss arg-tyss bodies res-tyss)
  (type-of-expression body new-tenv))
```

# Type-Checking Expressions

- What is the type of the following expression?

**proc(x)+(x,1)**

- **Answer:** Yet another trick question; it's not an expression in our typed language, because the argument type is missing
- But it seems like the answer *should* be **(int → int)**



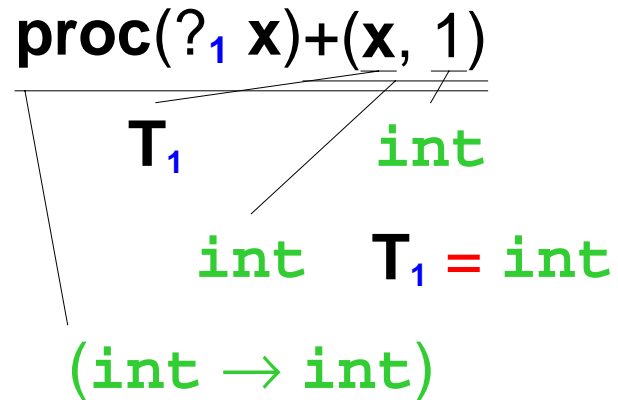
# Type Inference

- **Type inference** is the process of inserting type annotations where the programmer omits them
- We'll use explicit question marks, to make it clear where types are omitted

**proc** (? x)+(x,1)

<tyexpr> ::= **int**  
          ::= **bool**  
          ::= (<tyexpr> -> <tyexpr>)  
          ::= ?

# Type Inference



- Create a new type variable for each ?
- Change type comparison to install type equivalences

# Type Inference

$\text{proc}(\textcolor{blue}{?}_1 x) + (x, 1)$

---

$T_1$        $\text{int}$

$\text{int} \quad T_1 = \text{int}$

$(\text{int} \rightarrow \text{int})$

$\text{proc}(\textcolor{blue}{?}_1 x) \text{ if true then } 1 \text{ else } x$

---

$\text{bool}$        $\text{int}$        $T_1$

$(\text{int} \rightarrow \text{int}) \quad T_1 = \text{int}$

# Type Inference: Impossible Cases

$\frac{\text{proc}(?_1 x) \text{ if } x \text{ then } 1 \text{ else } x}{\text{---}}$

$T_1$        $\text{int}$        $T_1$

*no type:*  $T_1$  can't be both  $\text{bool}$  and  $\text{int}$

# Type Inference: Many Cases

$$\frac{\text{proc}(\textcolor{blue}{?}_1 \textcolor{blue}{y})\textcolor{blue}{y}}{\textcolor{blue}{T}_1} \quad \textcolor{green}{(T_1 \rightarrow T_1)}$$

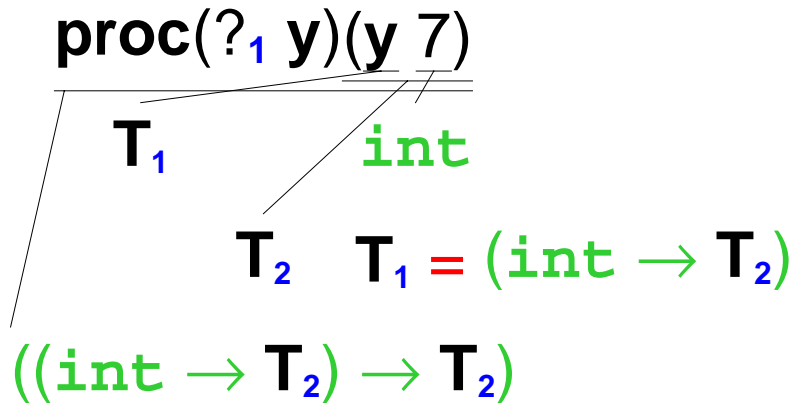
- Sometimes, more than one type works
  - $\textcolor{green}{(int \rightarrow int)}$
  - $\textcolor{green}{(bool \rightarrow bool)}$
  - $\textcolor{green}{((int \rightarrow bool) \rightarrow (int \rightarrow bool))}$

so the type checker leaves variables in the reported type

# Type Inference: Function Calls

$$\frac{(\text{proc}(\textcolor{blue}{?}_1 y)y \quad \text{proc}(\textcolor{blue}{?}_2 x)+(x, 1))}{\begin{array}{c} (\textcolor{red}{\underline{T_1}} \rightarrow T_1) \quad \quad \quad (\textcolor{green}{\underline{\text{int} \rightarrow \text{int}}}) \\ \textcolor{green}{(\text{int} \rightarrow \text{int})} \\ T_{\textcolor{blue}{1}} = \textcolor{green}{(\text{int} \rightarrow \text{int})} \end{array}}$$

# Type Inference: Function Calls



- In general, create a new type variable record for the result of a function call

# Type Inference: Cyclic Equations

$\text{proc}(\textcolor{blue}{?}_1 \text{ x})(\text{x x})$

$\textcolor{blue}{T}_1$

$\textcolor{blue}{T}_1$

*no type:*  $\textcolor{blue}{T}_1$  can't be  $(\textcolor{blue}{T}_1 \rightarrow \dots)$

- $\textcolor{blue}{T}_1$  can't be  $\textcolor{green}{int}$
- $\textcolor{blue}{T}_1$  can't be  $\textcolor{green}{bool}$
- Suppose  $\textcolor{blue}{T}_1$  is  $(\textcolor{blue}{T}_2 \rightarrow \textcolor{blue}{T}_3)$ 
  - $\textcolor{blue}{T}_2$  must be  $\textcolor{blue}{T}_1$
  - So we won't get anywhere!



# Type Inference: Cyclic Equations

$\text{proc}(\textcolor{blue}{?}_1 \text{ x})(\text{x x})$

$\textcolor{blue}{T}_1$

$\textcolor{blue}{T}_1$

*no type:*  $\textcolor{blue}{T}_1$  can't be  $(\textcolor{green}{T}_1 \rightarrow \dots)$

- When installing a type equivalence, make sure that the new type for  $\textcolor{blue}{T}$  doesn't already contain  $\textcolor{blue}{T}$

# Implementing Type Inference

- Extend `type` datatype with `tvar-type` variant

```
(define-datatype
  type type?
  ...
  (tvar-type (serial-number integer?)
             (container vector?)))
```

- Create a new type variable record for each ?
  - Initial container value is "don't know", '()
- Create a new type variable record for each application
- Change `check-equal-type!` to read and set type variable containers