- >> Data Definitions and Templates
 - Syntax and Semantics
 - Defensive Programming

Data Definitions

Question 1:

Are both of the following data definitions ok?

```
; A w-grade is either
  - num
; - posn
; - empty
            with; A posn is
                ; (make-posn num num)
; A z-grade is either
  - num
  - (make-posn num num)
; - empty
```

Yes.

Data Definitions

Question 2:

Do w-grade and z-grade identify the same set of values?

```
; A w-grade is either
  - num
; - posn
; - empty
            with; A posn is
                ; (make-posn num num)
; A z-grade is either
; - num
; - (make-posn num num)
  - empty
```

Yes, every w-grade is a w-grade, and every z-grade is a w-grade

Data Definitions

Question 3:

Are w-grade and w-grade the same data definition?

```
; A w-grade is either
  - num
; - posn
; - empty
            with; A posn is
                ; (make-posn num num)
; A z-grade is either
; - num
  - (make-posn num num)
  - empty
```

No, in the sense that they generate different templates

Data Definitions and Templates

The template depends on the *static*, *textual* content of a data definition, only

```
; A w-grade is either
                            (define (func-for-w-grade w)
   - num
                               (cond
                                [(number? w) ...]
  - posn
                                [(posn? w) ... (func-for-posn w) ...]
  - empty
; A post is
                                [(empty? w) ...]))
                             (define (func for-posn p)
; (make-posn num num)
                               \dots (posn-x p) \dots (posn-y p) \dots)
; A z-grade is either
                            (define (func-for-z-grade z)
                               (cond
  - (make-posn num num)
                                [(number? z) ...]
  - empty
                                [(posn? z) \dots (posn-x z) \dots (posn-y z) \dots]
                                [(empty? z) ...]))
```

Data Definitions and Templates

Why we treat the data definition statically to generate a template:

- Provides well-defined, simple rules for generating a template
 - "Dynamic" coverage is difficult in general
 - Recall 3520 anecdote: thinking in terms of dynamic coverage ⇒
 broken programs
- Similar to the way that data choices affect modularity
 - Details of modularity are beyond the scope of this class, but we want to build the right instincts

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Suppose that DrScheme's definition window contains

```
(define (f x)
  (/ x 2))
(f 10)
```

What's the result of clicking **Execute**?

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Suppose that DrScheme's definition window contains

```
(define (f x)
  (/ x 0))
(f 10)
```

What's the result of clicking **Execute**?

```
/: divide by 0
```

Suppose that DrScheme's definition window contains

```
(define (f x)
(/ x 0))
```

What's the result of clicking **Execute**?

Nothing (although **f** would produce an error if it were used)

Suppose that DrScheme's definition window contains

```
(define (f x)
(/ x (0)))
```

What's the result of clicking **Execute**?

```
expected a name after an open parenthesis, found a number — even without using f
```

Suppose that DrScheme's definition window contains

```
(define (f x)
  (cond x))
```

What's the result of clicking **Execute**?

Suppose that DrScheme's definition window contains

```
(define (f x)
  (cond
    [false x]))
```

What's the result of clicking **Execute**?

Nothing

Suppose that DrScheme's definition window contains

```
(define (f x)
    (cond
      [false x]))
(f 10)
```

What's the result of clicking **Execute**?

cond: all questions were false

Errors in DrScheme

DrScheme complains about a function body

- sometimes before the function is used
- sometimes only when the function is called

Why?

Because some errors are *syntax errors* and some errors are *run-time errors*

Syntax Errors

A *syntax error* is like a question that isn't a well-formed sentence

- $\bullet f (x) = x + 0$
 - DrScheme doesn't understand this notation, just like...
- "Parlez-Vous Français ?"
 - English-only speaker doesn't understand this notation
- (define (f x) (/ x (0)))
 - Parens around a zero make no sense to DrScheme, just like...
- "Does rain dog cat?"
 - Not enough verbs for this to make sense in English

When DrScheme sees a syntax error, it refuses to evaluate

Run-Time Errors

A *run-time error* is like a well-formed question with no answer

- (/ 12 0)
 - A clear request to DrScheme, but no answer, just like...
- "Why are you wearing a green hat?"
 - There's no answer if I'm wearing a blue hat
- (cond [false 10])
 - There's no reasonable choice for DrScheme, just like...
- "If you can't understand me, what's your name?"
 - No one who understands the question should answer

DrScheme evaluates around run-time errors until forced to answer

The Difference between DrScheme and English

In a (good) programming language, all errors are well-defined, and the rules are relatively simple

- DrScheme has a simple, well-defined grammar, and deviations from the grammar are syntax errors
- The reduction rules for each construct and primitive operation are well-defined, producing either a value or an error

Beginner Scheme Grammar

A <var> is a name, a <con> is a constant, and a prm> is an

```
A <defn> is one of
      (define (<var> <var> ... <var>) <exp>)
      (define <var> <exp>)
      (define-struct <var> (<var> ... <var>))
A <exp> is one of
       <var>
       <con>
       (<prm> <exp> ... <exp>)
       (<var> <exp> ... <exp>)
       (cond [<exp> <exp>] ... [<exp> <exp>])
       (cond [<exp> <exp>] ... [else <exp>])
       (and <exp> ... <exp>)
       (or <exp> ... <exp>)
```

Evaluation Rules: and/or

```
(\text{and true }\dots\text{ true false }\textit{question} \dots, \textit{question})\\ \rightarrow \text{ false}\\ (\text{and true }\dots\text{ true}) \rightarrow \text{ true}\\ \\ (\text{or false }\dots\text{ false true }\textit{question} \dots, \textit{question})\\ \rightarrow \text{ true}\\ (\text{or false }\dots\text{ false}) \rightarrow \text{ false}\\ \\
```

Note that

fits the grammar, but has no matching evaluation rule, so it produces a run-time error

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Suppose that DrScheme's definition window contains

```
; f : num -> num
(define (f x)
    (+ x 2))
(f 'apple)
```

What's the result of clicking **Execute**?

```
+: expects a <number>, given 'apple
```

But this is really a contract violation at the call to £

The implementor of **f** might want to clarify that this error is someone else's fault, not a bug in **f**

Defensive Programming

```
; f : num -> num
(define (real-f x)
    (+ x 2))
(define (f x)
    (cond
      [(number? x) (real-f x)]
      [else (error 'f "not a number")]))
(f 'apple)

      f: not a number
```

The **error** function triggers a run-time error

You don't have to program defensively in this course, but it sometimes helps to defend against your own mistakes!