## Symbols

Our favorite list-of-sym program:

```
; eat-apples : list-of-sym -> list-of-sym
(define (eat-apples l)
    (cond
    [(empty? l) empty]
    [(cons? l)
        (local [(define ate-rest (eat-apples (rest l)))]
        (cond
            [(symbol=? (first l) 'apple) ate-rest]
            [else (cons (first l) ate-rest)]))]))
```

- How about eat-bananas?
- How about eat-non-apples?

We know where this leads...

## Filtering Symbols

```
; filter-syms : (sym -> bool) list-of-sym
; -> list-of-sym
(define (filter-syms PRED l)
    (cond
    [(empty? 1) empty]
    [(cons? l)
    (local [(define r
                                    (filter-syms PRED (rest l)))]
(cond
    [(PRED (first l))
        (cons (first l) r)]
    [else r]))]))
```

This looks really familiar

## Last Time: Filtering Numbers

```
; filter-nums : (num -> bool) list-of-num
; -> list-of-num
(define (filter-nums PRED l)
    (cond
    [(empty? 1) empty]
    [(cons? l)
    (local [(define r
                (filter-nums PRED (rest l)))]
(cond
    [(PRED (first l))
        (cons (first l) r)]
    [else r]))]))
```

How do we avoid cut and paste?

## Filtering Lists

We know this function will work for both number and symbol lists:

```
; filter : ...
(define (filter PRED l)
    (cond
    [(empty? l) empty]
    [(cons? l)
        (local [(define r
                (filter PRED (rest l)))]
            (cond
            [(PRED (first l))
            (cons (first l) r)]
            [else r]))]))
```

But what is its contract?

## The Contract of Filter

How about this?

```
(num-OR-sym -> bool) list-of-num-OR-list-of-sym
-> list-of-num-OR-list-of-sym
```

```
; A num-OR-sym is either
; - num
; - sym
```

; A list-of-num-OR-list-of-sym is either
; - list-of-num
; - list-of-sym

## The Contract of Filter

How about this?

$$
\begin{aligned}
& \text { (num-OR-sym } \rightarrow \text { bool) list-of-num-OR-list-of-sym } \\
& \text {-> list-of-num-OR-list-of-sym }
\end{aligned}
$$

This contract is too weak to define eat-apples

```
; eat-apples : list-of-sym -> list-of-sym
(define (eat-apples l)
    (filter not-apple? l))
; not-apple? : sym -> bool
(define (not-apple? s)
    (not (symbol=? s 'apple)))
```

eat-apples must return a list-of-sym, but by its contract, filter might return a list-of-num

## The Contract of Filter

How about this?

$$
\begin{aligned}
& \text { (num-OR-sym } \rightarrow \text { bool) list-of-num-OR-list-of-sym } \\
& \text {-> list-of-num-OR-list-of-sym }
\end{aligned}
$$

This contract is too weak to define eat-apples

```
; eat-apples : list-of-sym -> list-of-sym
    (define (eat-apples l)
        (filter not-apple? l))
    ; not-apple? : sym -> bool
    (define (not-apple? s)
        (not (symbol=? s 'apple)))
```

not-apple? only works on symbols, but by its contract filter might give it a num

## The Contract of Filter

The reason filter works is that if we give it a list-of-sym, then it returns a list-of-sym

Also, if we give filter a list-of-sym, then it calls PRED with symbols only

A better contract:

```
filter :
    ((num -> bool) list-of-num
    -> list-of-num)
OR
((sym -> bool) list-of-sym
    -> list-of-sym)
```

But what about a list of images, posns, or snakes?

## The True Contract of Filter

The real contract is
filter : ((X -> bool) list-of-X -> list-of-X)
where $\mathbf{x}$ stands for any type

- The caller of filter gets to pick a type for $\mathbf{x}$
- All xs in the contract must be replaced with the same type

Data definitions need type variables, too:

$$
\begin{aligned}
& \text {; A list-of-X is either } \\
& \text {; - empty } \\
& \text {; - (cons X empty) }
\end{aligned}
$$

## Using Filter

The filter function is so useful that it's built in

New solution for HW 4 that works in Intermediate:

```
(define (eat-apples l)
    (local [(define (not-apple? s)
        (not (symbol=? s 'apple)))]
    (filter not-apple? l)))
```


## Looking for Other Built-In Functions

Recall inflate-by-4\%:

```
i inflate-by-4% : list-of-num -> list-of-num
(define (inflate-by-4% l)
    (cond
        [(empty? l) empty]
        [else (cons (* (first l) 1.04)
        (inflate-by-4% (rest l)))]))
```

Is there a built-in function to help?
Yes: map

## Using Map

(define (map CONV 1)
(cond
[(empty? l) empty]
[else (cons (CONV (first l)) (map CONV (rest 1)))])
(define (inflate-by-4\% l)
(local [(define (inflate-one $n$ )
(* n 1.04) )]
(map inflate-one l)))
; negate-colors : list-of-col $\rightarrow$ list-of-col
(define (negate-colors l)
(map negate-color l))

## The Contract for Map

```
(define (map CONV l)
    (cond
    [(empty? 1) empty]
    [else (cons (CONV (first l))
        (map CONV (rest l)))]))
```

- The 1 argument must be a list of $\mathbf{x}$
- The conv argument must accept each $\mathbf{x}$
- If conv returns a new $\mathbf{x}$ each time, then the contract for map is

$$
\text { map : (X } \rightarrow \text { X) list-of-X } \rightarrow \text { list-of-X }
$$

## Posns and Distances

Another function from HW 4:

```
; distances : list-of-posn -> list-of-num
(define (distances l)
    (cond
    [(empty? l) empty]
    [(cons? l) (cons (distance-to-0 (first l))
                                (distances (rest l)))]))
```

The distances function looks just like map, except that distances-to-0 is

$$
\text { posn } \rightarrow \text { num }
$$

not

$$
\text { posn } \rightarrow \text { posn }
$$

## The True Contract of Map

Despite the contract mismatch, this works!

```
(define (distances l)
    (map distance-to-0 1))
```

The true contract of map is
map : (X -> Y) list-of-X -> list-of-Y

The caller gets to pick both $\mathbf{x}$ and $\mathbf{Y}$ independently

## More Uses of Map

; modernize : list-of-pipe -> list-of-pipe
(define (modernize l)
; replaces 4 lines: (map modern-pipe 1))
; modern-pipe : pipe -> pipe
; rob-train : list-of-car -> list-of-car
(define (rob-train l)
; replaces 4 lines:
(map rob-car l))
; rob-car : car -> car

## Folding a List

How about sum?

$$
\text { sum : list-of-num } \rightarrow \text { num }
$$

Doesn't return a list, so neither filter nor map help

But recall combine-nums...

```
; combine-nums : list-of-num num
; (num num -> num) -> num
(define (combine-nums l base-n COMB)
    (cond
    [(empty? l) base-n]
    [(cons? l)
        (COMB
            (first l)
            (combine-nums (rest l) base-n COMB))]))

\section*{The Foldr Function}
```

; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
(cond
[(empty? l) base]
[(cons? l)
(COMB (first l)
(foldr COMB base (rest l)))]))

```

The sum and product functions become trivial:
(define (sum 1) (foldr +0 l))
(define (product l) (foldr * 1 l))

\section*{The Foldr Function}
```

; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
(cond

```
    [(empty? 1) base]
    [ (cons? 1)
        (COMB (first l)
        (foldr COMB base (rest l)))]))

Useful for HW 5:
; total-blue : list-of-col \(\rightarrow\) num
(define (total-blue 1 )
(local [(define (add-blue c \(n\) ) (+ (color-blue \(c\) ) \(n\) ) )]
(foldr add-blue 0 l)))

\section*{The Foldr Function}
```

; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
(cond
[(empty? l) base]
[(cons? l)
(COMB (first l)
(foldr COMB base (rest l)))]))

```

In fact,
(define (map fl)
(local [(define (comb i r)
(cons (f i) r))]
(foldr comb empty l)))

\section*{The Foldr Function}
```

; foldr : (X Y -> Y) Y list-of-X -> Y
(define (foldr COMB base l)
(cond
[(empty? l) base]
[(cons? l)
(COMB (first l)
(foldr COMB base (rest l)))]))

```

Yes, filter too:
(define (filter f l)
(local [(define (check i r)
(cond
[(fi) (cons ir)]
[else r]) )]
(foldr check empty l)))

\section*{The Source of Foldr}

How can foldr be so powerful?

\section*{The Source of Foldr}

Template:
(define (func-for-loX l)
(cond
[(empty? l) ...]
[(cons? l) ... (first l)
... (func-for-loX (rest l)) ...]))

Fold:
(define (foldr COMB base l)
(cond
[(empty? l) base]
[(cons? l)
(COMB (first l)
(foldr COMB base (rest l)))]))

\section*{Other Built-In List Functions}

More specializations of foldr:
\[
\begin{aligned}
& \text { ormap : (X } \rightarrow \text { bool) list-of-X } \rightarrow \text { bool } \\
& \text { andmap }:(X ~ \rightarrow>~ b o o l) ~ l i s t-o f-X ~
\end{aligned} \text { bool }
\]

Examples:
```

; got-milk? : list-of-sym -> bool
(define (got-milk? l)
(local [(define (is-milk? s)
(symbol=? s 'milk))]
(ormap is-milk? s)))
; all-passed? : list-of-grade -> bool
(define (all-passed? l)
(andmap passing-grade? l))

```

\section*{What about Non-Lists?}

Since it's based on the template, the concept of fold is general
```

; fold-ftn : (sym num sym Z Z -> Z) Z ftn -> Z
(define (fold-ftn COMB base ftn)
(cond
[(empty? ftn) base]
[(child? ftn)
(COMB (child-name ftn) (child-date ftn) (child-eyes ftn)
(fold-ftn COMB BASE (child-father ftn))
(fold-ftn COMB BASE (child-mother ftn)))]))
(define (count-persons ftn)
(local [(define (add name date color c-f c-m)
(+ 1 c-f c-m))]
(fold-ftn add O ftn)))
(define (in-family? who ftn)
(local [(define (here? name date color in-f? in-m?)
(or (symbol=? name who) in-f? in-m?))]
(fold-ftn here? false ftn)))

```
```

