Minor in Computer Science
2018-2019

A minimum grade of C- or better in each course and a 3.0 GPA (overall and within the pre-minor classes) is required in order to apply to the CS minor. Please note that the 3.0 GPA is the minimum requirement to apply, and may not result in placement as a minor. See the CS undergraduate handbook online for full details.

Pre-Minor Requirements
*CS 1030: Foundations of Computer Science (3 credits)
CS 1410: Object-Oriented Programming (4 credits)
CS 2420: Algorithms & Data Structures (4 credits)
Math 1210: Calculus 1 (4 credits)

CS Minor Requirements:
CS 2100: Discrete Structures (3 credits)
CS 3500: Software Practice (4 credits)
Choose ONE: CS 3505 Software Practice II (3 credits)
or CS 3810 Computer Organization (4 credits)

Total ≈ 25 Credits

*CS 1030 may be waived by test-out if student has sufficient, prior programming experience. See www.cs.utah.edu/undergraduate for details.

A minimum of three CS required minor courses must be taken from the School of Computing at the University of Utah.

Computer Engineering (CE) majors are not eligible for a CS minor, and should instead consider a double major with computer science.

Applications to the minor accepted after completion of the pre-minor requirements. The application is available on our Web site www.cs.utah.edu. Major declaration is required before adding a minor.

Questions? ugrad-help@cs.utah.edu