Minor in Computer Science
2015-2016

A minimum grade of C- or better in each course and a 3.0 GPA (overall and within the pre-minor classes) is required in order to apply to the CS minor. Please note that the 3.0 GPA is the minimum requirement and may not result in placement as a minor. See the CS undergraduate handbook online for full details.

Pre-Minor Requirements
*CS 1030: Foundations of Computer Science (3 credits)
CS 1410: Object-Oriented Programming (4 credits)
CS 2420: Algorithms & Data Structures (4 credits)
Math 1210: Calculus 1 (4 credits)

CS Minor Requirements:
CS 2100: Discrete Structures (3 credits)
CS 3500: Software Practice (4 credits)
CS Elective Course 3000+ (3 credits)

Total ≈ 25 Credits

*CS 1030 may be waived by test-out if student has sufficient, prior programming experience. See www.cs.utah.edu/undergraduate for details.

A minimum of three CS required minor courses must be taken from the School of Computing at the University of Utah.

Computer Engineering (CE) majors are not eligible for a CS minor, and should instead consider a double major with computer science.

Applications to the minor accepted after completion of the pre-minor requirements. The application is available on our Web site www.cs.utah.edu. Major declaration is required before adding a minor.

If you have questions, please email ugrad-help@cs.utah.edu