# Introduction to Streaming Algorithms 

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## Network Router

Internet Router

- data per day: at least I Terabyte
- packet takes 8 nanoseconds to pass through router
- few million packets per second
What statistics can we keep on data?
Want to detect anomalies for security.



## Telephone Switch

Cell phones connect through switches

- each message 1000 Bytes
- 500 Million calls / day
- 1 Terabyte per month Search for characteristics for dropped calls?



## Ad Auction

Serving Ads on web
Google, Yahoo!, Microsoft

- Yahoo.com viewed 100 trillion times
- 2 million / hour
- Each page serves ads; which ones?

How to update ad delivery model?


## Flight Logs on Tape

All airplane logs over Washington, DC

- About 500-1000 flights per day.
- 50 years, total about 9 million flights
- Each flight has trajectory, passenger count, control dialog Stored on Tape. Can make 1 pass! What statistics can be gathered?



## Streaming Model



CPU makes " one pass" on data

- Ordered set $A=\left\langle a_{1}, a_{2}, \ldots, a_{m}\right\rangle$
- Each $a_{i} \in[n]$, size $\log n$
- Compute $f(A)$ or maintain $f\left(A_{i}\right)$ for $A_{i}=\left\langle a_{1}, a_{2}, \ldots, a_{i}\right\rangle$.


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- Compute $f(A)$ or maintain $f\left(A_{i}\right)$ for $A_{i}=\left\langle a_{1}, a_{2}, \ldots, a_{i}\right\rangle$.
- Space restricted to $S=O($ poly $(\log m, \log n))$.
- Updates $O(\operatorname{poly}(S))$ for each $a_{i}$.


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Updates:

- $O\left(S^{2}\right)$ or $O\left(S^{3}\right)$ can be too much!
- Ideally updates in $O(S)$


## Easy Example: Average



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- Problem? $s$ is bigger than a word!
- $s$ is not bigger than $(\log s / \log n)$ words (big int data structure)
- usually 2 or 3 words is fine


## Trick 1: Approximation

Return $\hat{f}(A)$ instead of $f(A)$ where

$$
|f(A)-\hat{f}(A)| \leq \varepsilon \cdot f(A)
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$\hat{f}(A)$ is a $(1+\varepsilon)$-approximation of $f(A)$.

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Where did I cheat?

## Trick 2: Randomization

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Can fix previous cheat using randomization and Morris Counter (Morris 78, Flajolet 85)

## Decreasing Probability of Failure

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$$
1-(1 / 2)^{k}
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## Sliding Window

Let $A_{i-s, i}=\left\{a_{i-s}, a_{i-s+1}, \ldots, a_{i}\right\}$ (the last $s$ items).
Goal: maintain $f\left(A_{i-s, i}\right)$.

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Another model: Each $a_{i}=(v, t)$ where $t$ is a time stamp.
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Goal: maintain $f\left(A_{i}^{[\omega]}\right)$.
Simpler solution: Decay rate $\gamma$.
Maintain a summary $S_{i}=f\left(A_{i}\right)$;
at each time step update $S_{i+1}=f\left((1-\gamma) S_{i} \cup a_{i+1}\right)$.

## Semi-Streaming Model

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Too hard!

Assume that all vertices can fit in memory, say $O(n \log n)$ space. For 1 million vertices, may be ok, but not for 1 billion vertices (e.g. Facebook).

## Markov Inequality

Let $X$ be a random variable (RV).
Let $a>0$ be a parameter.

$$
\operatorname{Pr}[|X| \geq a] \leq \frac{\mathbf{E}[|X|]}{a}
$$

## Chebyshev's Inequality

Let $Y$ be a random variable.
Let $b>0$ be a parameter.

$$
\operatorname{Pr}[|Y-\mathbf{E}[Y]| \geq b] \leq \frac{\operatorname{Var}[|Y|]}{b^{2}}
$$

## Chernoff Inequality

Let $\left\{X_{1}, X_{2}, \ldots, X_{r}\right\}$ be independent random variables.
Let $\Delta_{i}=\max \left\{X_{i}\right\}-\min \left\{X_{i}\right\}$.
Let $M=\sum_{i=1}^{r} X_{i}$.
Let $\alpha>0$ be a parameter.

$$
\operatorname{Pr}\left[\left|M-\sum_{i=1}^{r} \mathbf{E}\left[X_{i}\right]\right| \geq \alpha\right] \leq 2 \exp \left(\frac{-2 \alpha^{2}}{\sum_{i} \Delta_{i}^{2}}\right)
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Often: $\Delta=\max _{i} \Delta_{i} \quad$ and $\quad \mathbf{E}\left[X_{i}\right]=0$ then:

$$
\operatorname{Pr}[|M| \geq \alpha] \leq 2 \exp \left(\frac{-2 \alpha^{2}}{r \Delta_{i}^{2}}\right)
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## Attribution

These slides borrow from material by Muthu Muthukrishnan: http://www.cs.mcgill.ca/~denis/notes09.pdf and Amit Chakrabarti:
http://www.cs.dartmouth.edu/~ac/Teach/CS85-Fall09/

